



Implementation Agreement (IA)

400ZR

OIF-400ZR-03.0

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**400ZR
Rev. 3.0**

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ABSTRACT: Implementation Agreement created and approved by the Optical Internetworking Forum for a 400ZR coherent optical interfaces. The 400ZR IA Maintenance effort is an ongoing project to clarify and/or address deficiencies identified in prior OIF400ZR IA releases. OIF400ZR-03.0 specifically, includes updates and additions to several parameter definitions, and other metrics intended to improve the IA clarity and resulting implementations interoperability.

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4 Document Revision History

Table 1 provides the 400ZR Implementation Agreement maintenance draft revision history.

Document	Date	Revisions/Comments
OIF-400ZR-01.0	March 10, 2020	Initial release
OIF-400ZR-02.0	November 3, 2022	<p>Maintenance Release – Scoped Changes:</p> <ul style="list-style-type: none"> • Added Application Code 3, Clause 13.0.120: 400ZR, 75 GHz DWDM amplified. • Added clause 13.3: Optical specifications corresponding to Application Code 3. • Added sub clauses: 13.4.11 and 13.4.12 corresponding to Application Code 3. • Clarified Clause 8.9: 400ZR Error Detection and Signaling • Added missing parameters in GMP parameters values Table 6. • Minor updates for clarity.
OIF-400ZR-03.0	TBD	<p>Maintenance Release</p> <ul style="list-style-type: none"> • Updated Test Vectors to eliminate MFAS bit, not applicable to 400ZR. • Improved and Clarified TX and RX parameter definitions (e.g. ROSNR, ESNR, MER, etc...) • Improved test methodology for more consistent VDM results and Interoperability. • Combined ICC and ICF parameter penalty values to a single value. • Added Recommended FDD/FED thresholds. Added additional Error monitoring and consequent actions table. • Added Test Vector hyperlinks to OIF contribution site

Table 1: 400ZR IA document revision history

5 Introduction

This Implementation Agreement (IA) specifies a digital coherent optical 400ZR interface, operating as a 400GBASE-R PHY, for three applications:

- 120 km or less, amplified, point-to-point, 100 GHz DWDM noise limited links.
- Unamplified, single wavelength, loss limited links.
- 120 km or less, amplified, point-to-point, 75 GHz DWDM noise limited links.

The IA aims to enable interoperable, cost-effective, 400 Gb/s implementations based on single-carrier coherent DP-16QAM modulation, low power DSP supporting absolute (non-differential) phase encoding/decoding, and a Concatenated FEC (C-FEC) with a post-FEC error floor $<1.0E-15$.

Figure 1 shows the scope of this IA.

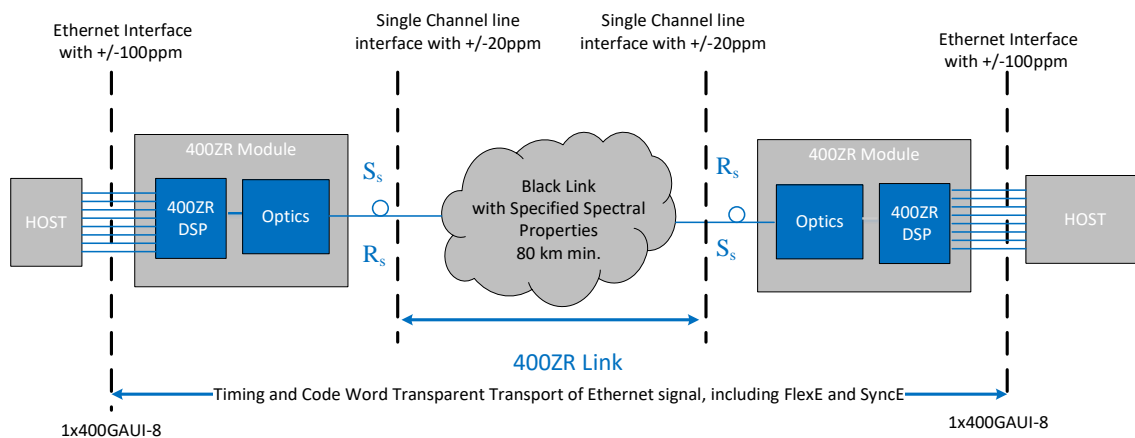


Figure 1: 400ZR reference diagram

No restriction on the physical form factor is implied by this IA; however, the specifications target a pluggable DCO architecture with port densities equivalent to grey client optics.

400ZR builds upon the work of other standards bodies including IEEE 802.3TM-2022 and ITU-T SG-15.

6 400ZR interfaces

The 400ZR IA supports the following host interface functions.

Host protocol support	Sublayer	Capabilities
IEEE Std 802.3™-2022 400GBASE-R	PCS	FEC coding RS(544,514), lane distribution, AM lock and deskew, per clause 119.1, Extender sublayer.
	PMA	Muxing, clock and data recovery, clock generation, modulation.
	AUI	Optionally physically instantiated as 400GAUI-8 C2M; 8 x CEI-56G-VSR PAM-4.

Table 2: 400ZR host interface

This IA does NOT define support of other host interfaces, nor the aggregation of multiple host interfaces. This IA, however, does not limit the ability to extend the host interfaces in the future.

6.1 400ZR clocking modes

The 400ZR data path is mapped asynchronously using a local clock reference. Simplified GMP mapping per ITU-T G.709.1 Annex B.1.2 and ITU-T G.709 Annex D.2.3 is used to rate-adapt the payload to the local reference, supporting data and timing transparency. The local clock tolerance is +/- 20ppm.

For timing transparent applications digital phase-interpolation is used to recover the timing information from the GMP mapped C_m bytes.

6.2 Media Interface - Black Link with specified Spectral Properties

400ZR provides timing and codeword transparent transmission of a 400GBASE-R interface. 400ZR uses a "black link" approach with specified spectral properties to define the optical interface parameters for a (single channel) optical tributary as shown in Figure 1.

The black link may contain neighboring channels and optical amplifiers in the optical path. Black link specifications are provided in Sections 13.1.1, 13.2.1, and 13.3.1 The black link methodology enables transverse (multi-vendor) compatibility at the single-channel points (S_s , R_s).

7 400ZR use cases

400ZR is intended for the use cases summarized here. The different 400ZR use cases can be addressed with different 400ZR DCO module implementations.

7.1 120 km or less, amplified, point-to-point, DWDM noise limited link

There are 4 use cases of amplified point-to-point links (no OADM) identified for 400ZR in Figure 2 through Figure 5. For amplified links, the reach is dependent on the OSNR at the receiver (noise limited). The 400ZR targeted reach for these applications is 80km or more. These use cases are covered by application codes **0x01 and 0x03** in this IA.

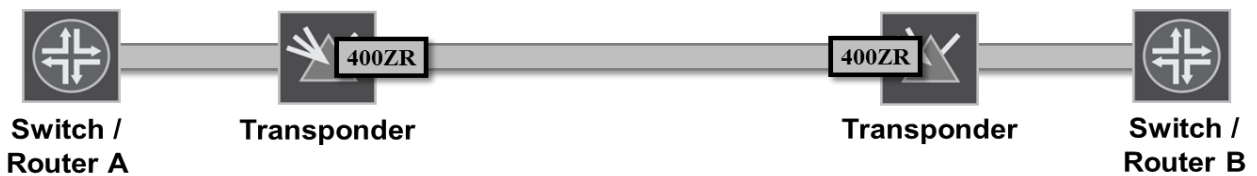


Figure 2: Transceiver line card with 400ZR amplified point-to-point interface



Figure 3: Switch/Router line card with 400ZR DWDM interfaces



Figure 4: Transceiver line card with 400ZR DWDM interfaces

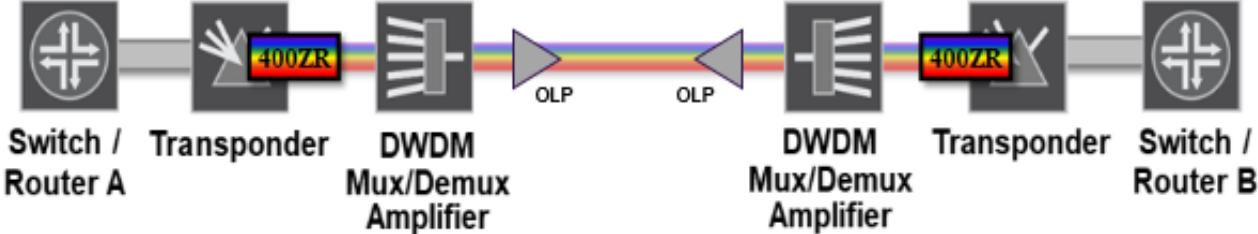


Figure 5: Transceiver line card with 400ZR DWDM link including Optical Line Protection (OLP)

7.2 Unamplified, single wavelength, loss limited link

For an unamplified link as shown in Figure 6, the reach is dependent on the transmit output power, input receive sensitivity, and the channel’s loss characteristics. This use case is covered by application code **0x02** in this IA.



Figure 6: Router/Switch line card with 400ZR unamplified point-to-point interface

8 400ZR data path

Figure 7 shows the functional blocks in the Tx and Rx data path.

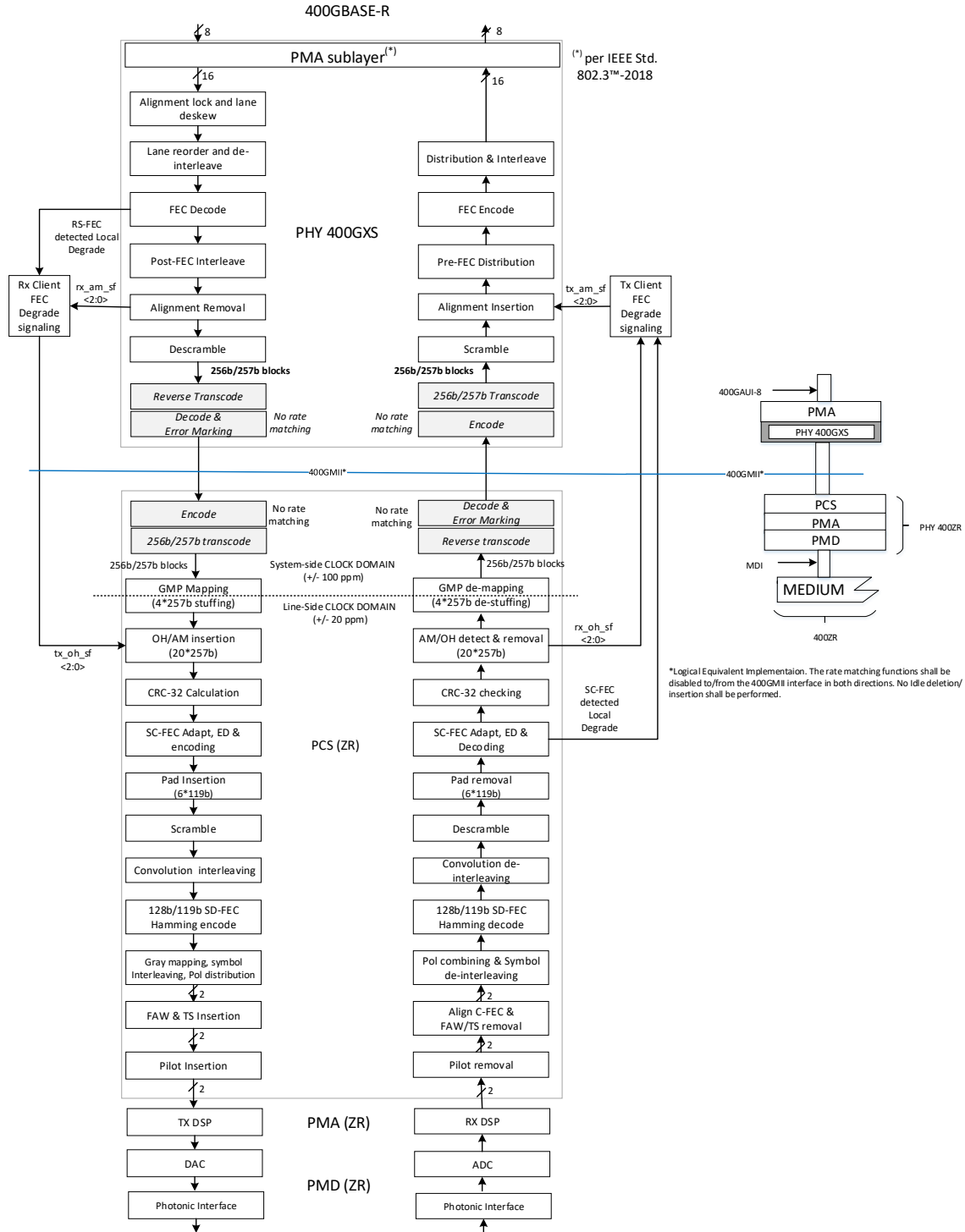


Figure 7: Data path detail

8.1 400G host side interface

The 400GbE data enters the transceiver using the 400GBASE-R PMA sublayer, where the electrical interface, for example, may be 400GAUI-8 C2M. The characteristic information of the adapted and mapped 400GBASE-R host interface signal consists of a scrambled sequence of 256b/257b encoded blocks with a nominal bitrate of 425 000 000 kbit/s, ± 100 ppm.

NOTE – 425 000 000 kbit/s is the nominal bitrate of the aggregate 400GBASE-R PCS signal consisting of 16 PCS lanes with 256b/257b encoding and FEC at the PMA service interface.

8.2 PMA

The PMA provides a medium-independent means for the PCS to support the use of a range of physical media. The 400GBASE-R PMA performs the mapping of transmit and receive data streams between the PCS and PMA via the PMA service interface, and the mapping and multiplexing of transmit and receive data streams between the PMA and PMD via the PMD service interface. In addition, the PMA performs retiming of the received data stream when appropriate. The 400GBASE-R PMA service interface is defined in IEEE Std 802.3™-2022 Clause 120.3 as an instance of the inter-sublayer service interface definition in clause 116.3.

8.3 PHY 400GXS and 400ZR PCS (partial processes)

The 400ZR application implements only a portion of the full PCS processes defined in IEEE Std 802.3™-2022 clause 119.

8.3.1 PHY 400GXS and 400ZR PCS - 400ZR Tx data path

The 400ZR Tx data path is defined for 400ZR to include the following services:

- Alignment lock and lane de-skew (reference IEEE Std 802.3™-2022 119.2.5.1).
- Lane reorder and de-interleave (reference IEEE Std 802.3™-2022 119.2.5.2).
- Reed-Solomon FEC decoding the 257-bit blocks and signaling of RS-FEC (544,514) detected local degrade (Reference IEEE Std 802.3™-2022 119.2.5.3).
- Post FEC interleave (Reference IEEE Std 802.3™-2022 119.2.5.4).
- Alignment Marker (AM) removal and signaling of Alignment Marker Signal Fail (*rx_am_sf*<2:0>). Reference IEEE Std 802.3™-2022 119.2.5.5.
- Descramble (Reference IEEE Std 802.3™-2022 119.2.5.5).
- Error Marking– when the RS-FEC decoder is used for error correction (i.e., not bypassed), then per 802.3 clause 119.5.3 and as described in section 8.9.4 every 66-bit block within the two associated codewords shall be replaced with an error block (ELOCK_R) per Figure 20.
- Signaling Tx link degrade – Reference Figure 19, and Recommendation ITU-T G.709/Y.1331 (06/2020) Annex K.

The RS-FEC decoder may provide the option to perform error detection without error correction to reduce the latency contributed by the RS-FEC sublayer.

8.3.2 PHY 400GXS and 400ZR PCS - 400ZR Rx data path

The 400GBASE-R PCSs Tx direction (400ZR Rx data path) defined for 400ZR include the following services:

- Scramble (Reference IEEE Std 802.3™-2022 Clause 119.2.4.3).
- Alignment Marker Insertion and signaling of Alignment Marker Signal Fail (*tx_am_sf*<2:0>). (Reference IEEE Std 802.3™-2022 Clause 119.2.4.4).
- Pre-FEC distribution (Reference IEEE Std 802.3™-2022 Clause 119.2.4.5).
- Reed-Solomon FEC encoding the 257-bit blocks (reference IEEE Std 802.3™-2022 Clause 119.2.4.6).
- Distribution and interleave (Reference IEEE Std 802.3™-2022 Clause 119.2.4.6).
- Error Marking – See section 8.9 when errors are detected after C-FEC error correction (e.g., through CRC32 checking).
- Signaling Rx link degrade -Reference Figure 19, and Recommendation ITU-T G.709/Y.1331 (06/2020) Annex K.

8.4 Datapath Management and Control

The datapath (see Figure 7) of a 400ZR application consists of the full-duplex path between two host systems. A 400ZR application can be delineated by host system-side resource (host path) and media-side resource (network path), each having their own clock domain and management state machines for managing the turn-up of the host path and the network path (ref. CMIS[2] Section 7.6.2).

8.4.1 Datapath Initialization behaviour

In the event either the host path or the network path is not initialized. A 400ZR application can (optionally) source idle control characters as 256b/257b encoded blocks.

Host Path State	Network Path State	Host Output	Media Output
Uninitialized	Uninitialized	Squelch	TX Disabled
Uninitialized	Initialized	Squelch	GMP PCS generator inserts a continuous stream of Idle control characters /I/ per IEEE Std 802.3™-2022 Clause 119.2.3.5 to the Tx datapath.
Initialized	Uninitialized	GMP PCS generator inserts a continuous stream of Idle control characters /I/ per IEEE Std 802.3™-2022 Clause 119.2.3.5 to the Rx datapath.	TX Disabled
Initialized	Initialized	Normal Data	Normal Data

Table 3: Datapath Initialization

8.5 400ZR frame structure

FlexO-4, and 400ZR without parity bits frames have similar structures. They are all block formats, 10280 columns \times 2^N rows (4096×256). The 400ZR frame OH area is the same as the FlexO-4, however, fewer OH fields are defined as required for 400ZR than for FlexO-4. Bonding across multiple PHYs is not supported by the 400ZR frame structure. Figure 8 shows the 400ZR frame structure.

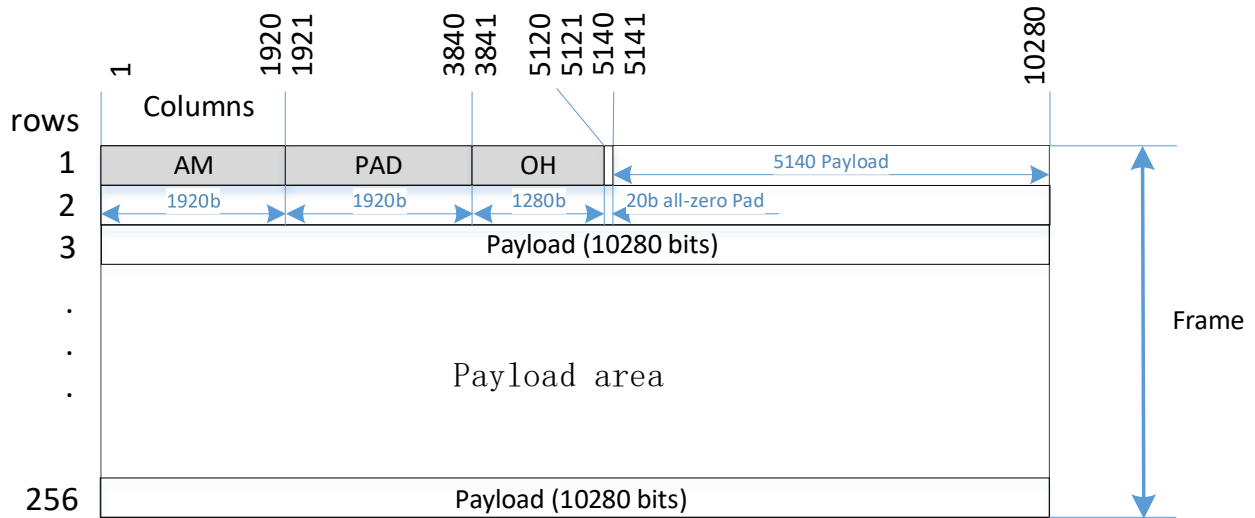


Figure 8: 400ZR frame structure without parity bits

8.5.1 400ZR Multiframe

The 400ZR multi-frame structure with FEC parity field (columns 10281 to 10970) is shown in Figure 9 and contains a frame Alignment Marker (AM) sequence every 256 rows. Columns are defined as 1-bit wide, and a frame consists of 10970 columns. This results in a bit-oriented structure. The 400ZR multi-frame can be viewed as a binary matrix with $n \times 256$ rows of 10970 bits.

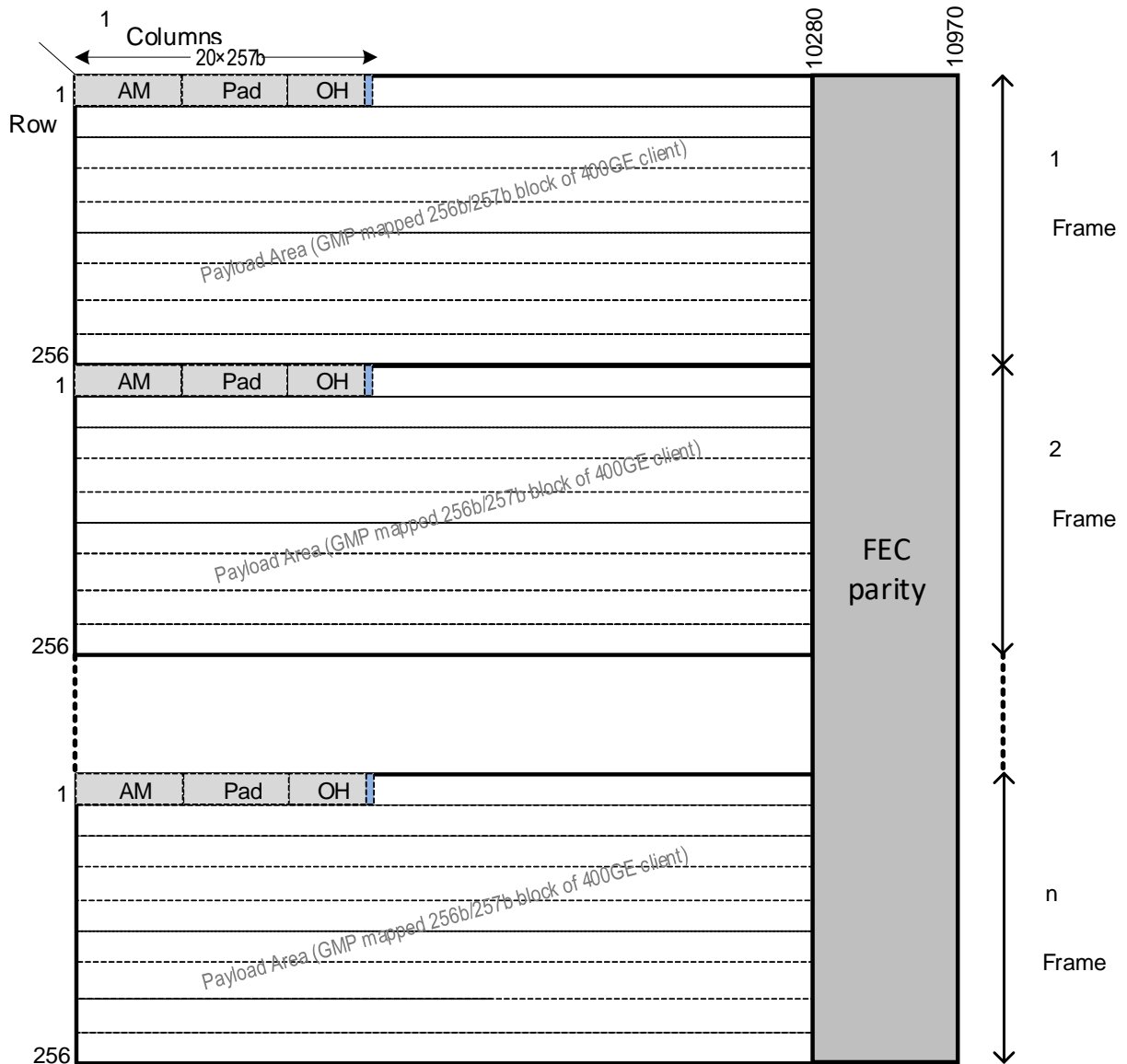


Figure 9: 400ZR multi-frame structure with parity bits

8.6 AM/PAD/OH insertion

5120-bits of AM/PAD/OH, plus 20-bits of additional pad for 257b alignment, are inserted in columns 1 to 5140 of the first row of each 400ZR frame. This leaves $10220 \times 257b$ of additional payload area in the frame. See Figure 10 below.

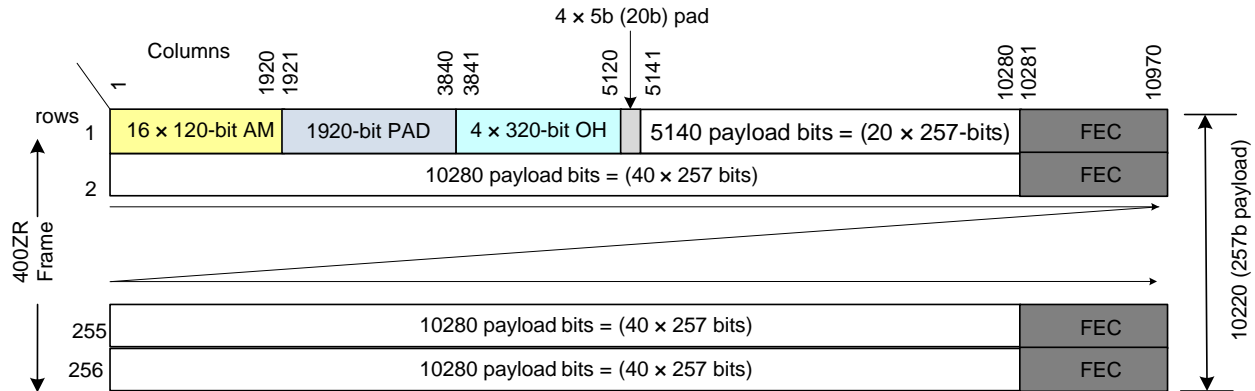


Figure 10: 400ZR frame structure with parity bits

8.6.1 400ZR AM Field

The AM field is a set of 16×120 -bit blocks = 1920 bits that are 10-bit interleaved.

The role of AM is to find the FEC block boundary. Alignment markers are inserted before FEC encoding and removed after FEC decoding. The 400ZR modem operates across two domains. IEEE Std 802.3™-2022 clause 119 defines the AM requirements at the 400GBASE-R interface. This IA defines the 400ZR frame AM requirements for the coherent single-carrier media interface.

400ZR Frame alignment can be done across a subset of the AM fields. The alignment marker field is carried at the beginning of each 400ZR frame (1st row). 400ZR AM is protected by the SC-FEC and its value is scrambled. AM alignment is processed post FEC decode (after descrambling), to locate the row number corresponding to the start of the 400ZR frame (SC-FEC being already 10970b row aligned).

Figure 11 illustrates the AM transmission order. The 192×10b (1920 bits total) blocks are transmitted left to right starting with the 1st 10-bits of am0, followed by the 1st 10-bits of am1, etc., until the 12th 10-bits of am14 (1920 bits total).

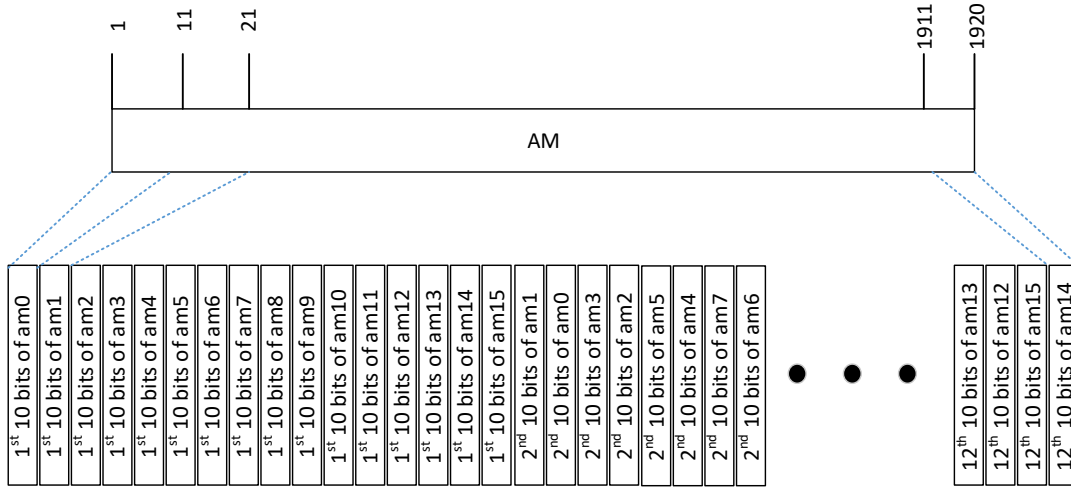


Figure 11: Alignment Marker transmission order – 10b interleaved

The 400ZR AM field consists of 16 logical lane alignment marker indicators (am<i>, where <i> = 0,1...15). Each lane carries a 120-bit lane alignment marker. Figure 12, and rows of Table 4 give the values of am<i> transmitted over lane <i>.

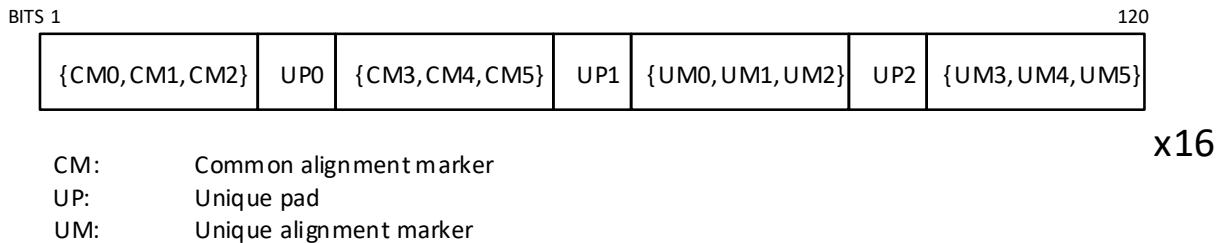


Figure 12: Alignment Marker format

The alignment marker encoding is shown in Table 4.

Logical Lane am<i>	Encoding {CM ₀ , CM ₁ , CM ₂ , UP ₀ , CM ₃ , CM ₄ , CM ₅ , UP ₁ , UM ₀ , UM ₁ , UM ₂ , UP ₂ , UM ₃ , UM ₄ , UM ₅ }
0	0x59,0x52,0x64,0x6D,0xA6,0xAD,0x9B,0x9B,0x80,0x8E,0xCF,0x64,0x7F,0x71,0x30
1	0x59,0x52,0x64,0x20,0xA6,0xAD,0x9B,0xE6,0x5A,0x7B,0x7E,0x19,0xA5,0x84,0x81
2	0x59,0x52,0x64,0x62,0xA6,0xAD,0x9B,0x7F,0x7C,0xCF,0x6A,0x80,0x83,0x30,0x95
3	0x59,0x52,0x64,0x5A,0xA6,0xAD,0x9B,0x21,0x61,0x01,0x0B,0xDE,0x9E,0xFE,0xF4
4	0x59,0x52,0x64,0x87,0xA6,0xAD,0x9B,0x98,0x54,0x8A,0x4F,0x67,0xAB,0x75,0xB0
5	0x59,0x52,0x64,0x4F,0xA6,0xAD,0x9B,0x72,0x48,0xF2,0x8B,0x8D,0xB7,0x0D,0x74
6	0x59,0x52,0x64,0xBC,0xA6,0xAD,0x9B,0x77,0x42,0x39,0x85,0x88,0xBD,0xC6,0x7A
7	0x59,0x52,0x64,0x44,0xA6,0xAD,0x9B,0x4C,0x6B,0x6E,0xDA,0xB3,0x94,0x91,0x25
8	0x59,0x52,0x64,0x06,0xA6,0xAD,0x9B,0xF9,0x87,0xCE,0xAE,0x06,0x78,0x31,0x51
9	0x59,0x52,0x64,0xD6,0xA6,0xAD,0x9B,0x45,0x8E,0x23,0x3C,0xBA,0x71,0xDC,0xC3
10	0x59,0x52,0x64,0x5F,0xA6,0xAD,0x9B,0x20,0xA9,0xD7,0x1B,0xDF,0x56,0x28,0xE4
11	0x59,0x52,0x64,0x36,0xA6,0xAD,0x9B,0x8E,0x44,0x66,0x1C,0x71,0xBB,0x99,0xE3
12	0x59,0x52,0x64,0x18,0xA6,0xAD,0x9B,0xDA,0x45,0x6F,0xA9,0x25,0xBA,0x90,0x56
13	0x59,0x52,0x64,0x28,0xA6,0xAD,0x9B,0x33,0x8C,0xE9,0xC3,0xCC,0x73,0x16,0x3C
14	0x59,0x52,0x64,0x0B,0xA6,0xAD,0x9B,0x8D,0x53,0xDF,0x65,0x72,0xAC,0x20,0x9A
15	0x59,0x52,0x64,0x2D,0xA6,0xAD,0x9B,0x6A,0x65,0x5D,0x9E,0x95,0x9A,0xA2,0x61
NOTE – The value in each byte of this table is in MSB-first transmission order. Note that this per-byte bit ordering is the reverse of AM values found in [IEEE Std 802.3™-2022], which uses an LSB-first bit transmission format.	

Table 4: 400ZR Alignment Marker encodings

8.6.2 400ZR PAD Field

Immediately following the 1920-bit AM is a 1920-bit field of PAD, transmitted as all-zeros and ignored on receipt.

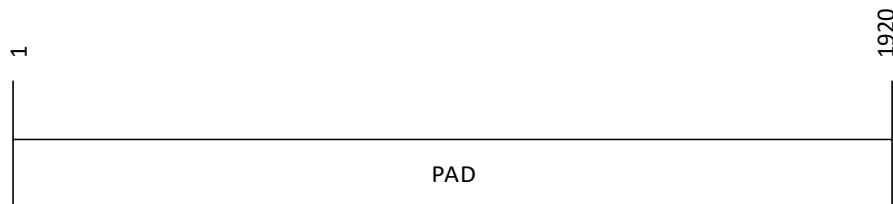


Figure 13: PAD transmission order

8.6.3 400ZR OH field

The 400ZR OH consists of 4×320b blocks (1280-bits) that are 10b interleaved and transmitted immediately after the 1920-bits of PAD.

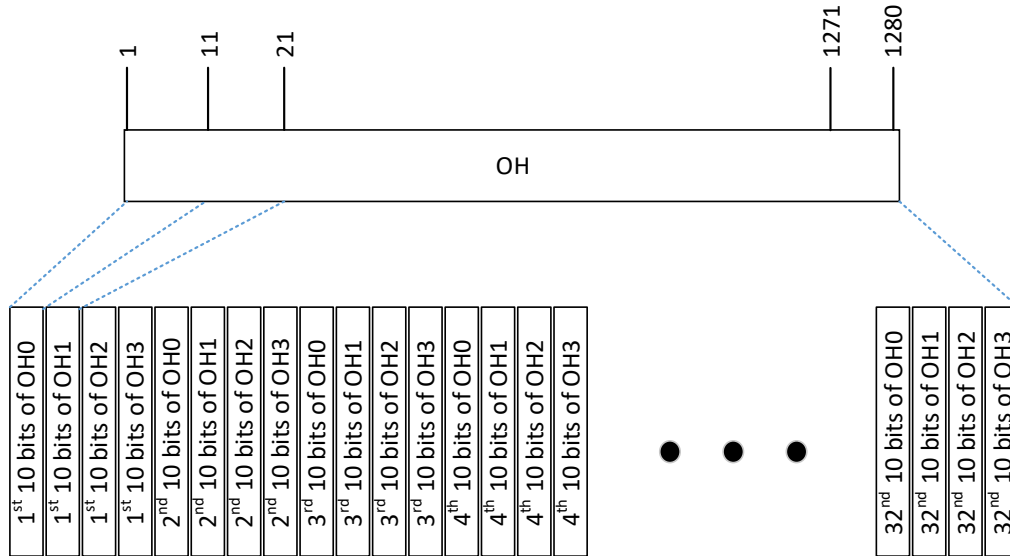


Figure 14: Overhead transmission order – 10b interleaved

Figure 15 details the first 320-bit OH block. The remaining 3×320-bit 400ZR OH blocks are reserved for future standardization (transmitted as all-zeros and ignored on receipt).

The required 400ZR OH fields are highlighted in black text. The optional fields, in gray text. The 400ZR OH area includes GMP mapping control bytes (JCx Bytes). See section 8.8 for GMP processing details. The undefined 400ZR frame OH can provide additional OAM fields or be set to zero and ignored at the 400ZR receiver.

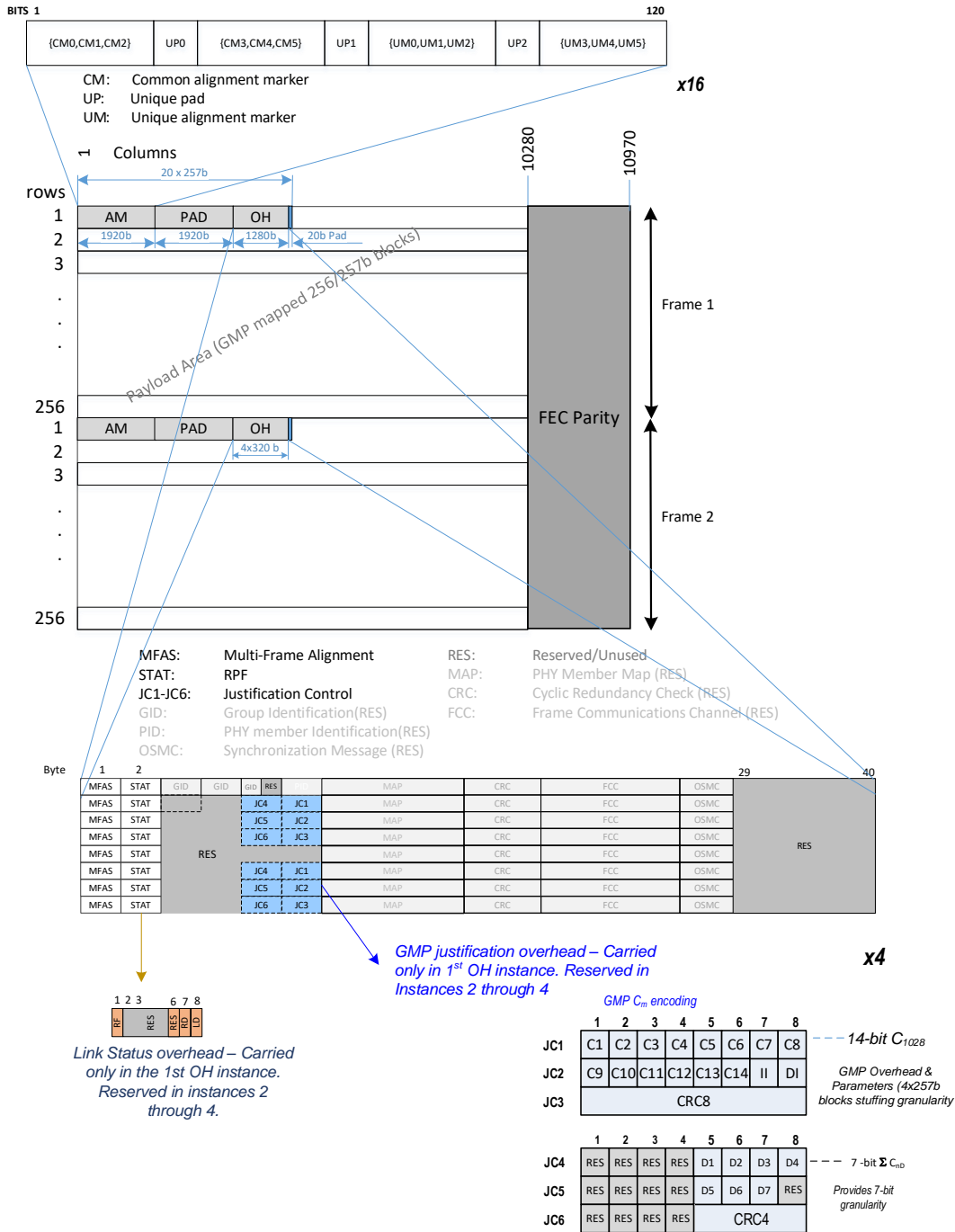


Figure 15: 400ZR overhead

8.7 Multi-Frame Alignment Signal (MFAS)

The Multi-Frame Alignment Signal (MFAS) is in the first of the four 320-bit OH instances. It is present and incremented in every 400ZR frame. It counts from 0x00 to 0xFF and provides a 256-frame multi-frame sequence following [ITU-T G.709.1] Clause 9.2.1 definition.

8.8 GMP mapping processes

The 400GBASE-R is asynchronously mapped into a 400ZR container using GMP. The timing is de-correlated from the 400GBASE-R host clock to simplify ASIC design. Even though the mapping is asynchronous, the 400GBASE-R stream is treated as CBR data (including preamble, and IPG). Data and timing transparency shall be supported using information fields which are inserted by the GMP process for use upon de-mapping.

The GMP Justification Control bytes (JC1-6) are carried in the first of the four 320-bit OH instances, and present in the 2nd, 3rd, and 4th frames of a 400ZR 4-frame multi-frame to signal the GMP parameters C_m and $\sum C_{nD}$ from mapper to de-mapper. The 4 frames are identified by MFAS bits 7 and 8 being 00, 01, 10 and 11.

Reference ITU-T G.709 annex D for the general principles of the Generic Mapping Procedure (GMP).

For the purpose of 400ZR the GMP parameters shall be defined as:

- m = GMP data/stuff granularity = $4 \times 257 = 1028$ bits
- $n = 1028/128 = 8.03125$ -bit unit and represents the timing granularity of the GMP mapping present in C_n and $\sum C_{nD}$ parameters.
- $P_{m,server}$ = maximum number of m -bit data entities in 4-frame multi-frame server payload = 10220.
- C_m = number of client m -bit data entities in 4-frame multi-frame server payload. It is encoded with 14 bits and carried in JC1 and JC2 control OH bytes.
- C_n = number of equivalent client n -bit data entities in 4-frame multi-frame server payload. This value provides additional 'n'-bit timing information.
- $\sum C_{nD}$ = accumulated value of the remainder of C_n and C_m . It is encoded with 7-bits and carried in JC4 and JC5 control OH bytes.
- C_n and C_m being integer values, then:

$$C_n(t) = 128 \times C_m(t) + (\sum C_{nD}(t) - \sum C_{nD}(t-1))$$

The support for n -bit timing information ($\sum C_{nD}$) in the JC4/JC5/JC6 OH is required.

The mapper shall first recover the 400GBASE-R stream. The 400GBASE-R is a sequence of 256b/257b encoded blocks as per IEEE Std 802.3™-2022 after the partial PCS processing defined in and Section 8.3. The 400ZR frame payload area is a direct multiple of 257 bits (10220×257b).

The 400GBASE-R signal is mapped to the 400ZR frame as a 257b block stream, with 20 blocks of AM/PAD/OH every 10240 blocks. The payload area for this mapping consists of the payload of a 4-frame 400ZR multi-frame (40880 257b blocks) for host interface data. Groups of 1028 successive bits ($4 \times 257b$), of the client signal are mapped into a group of 4 successive 257b blocks of the 4-frame 400ZR multi-frame payload area under control of the GMP data/stuff control mechanism. Each group of $4 \times 257b$ in the 4-frame 400ZR multi-frame payload area may either carry 1028 host interface bits or carry 1028 stuff bits. The stuff bits shall be set to zero.

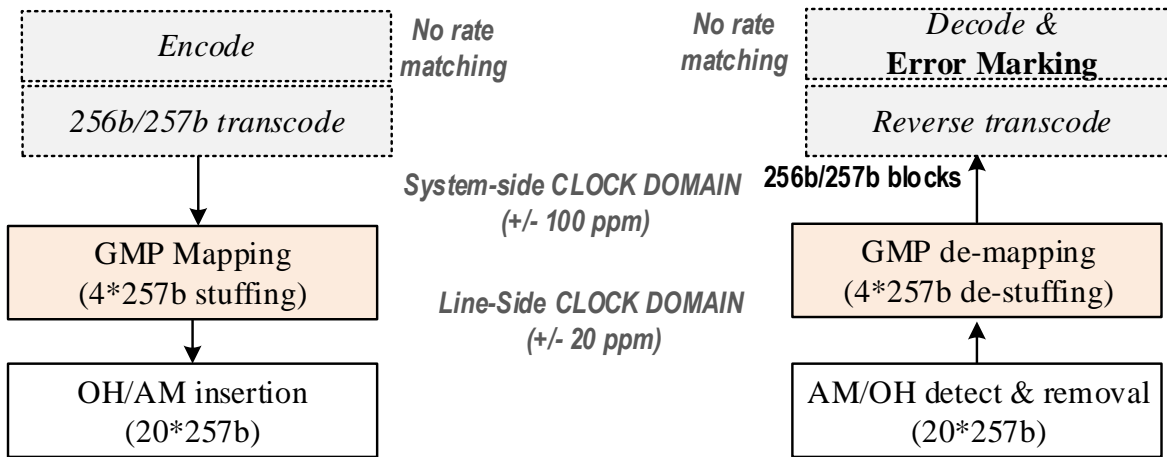


Figure 16: GMP mapping/de-mapping process

Table 5 specifies the host interface and its GMP m , n and C_{nD} parameter values.

Host nominal bit rate (kbits/s)	Nominal information bit rate (kbits/s) after FEC and AM removal	Bit-rate tolerance (ppm)	m	n	C_{nD}
425 000 000	401 542 892	+/- 100	1028	8.03125	Yes

Table 5: Host interface and its GMP parameter values

The server input nominal bit rate of 401 542 892 kbit/s equals the 400GBASE-R interface signal after RS(544/514) FEC decode and AM removal.

The de-mapping process decodes $C_m(t)$ and $\sum C_{nD}(t)$ from JC1/JC2/JC3 and JC4/JC5/JC6 and interprets $C_m(t)$ and $C_{nD}(t)$ according to ITU-T G.709.1 Annex B.1.2 and ITU-T G.709 Annex D.2.3. CRC8 shall be used to protect against an error in JC1/JC2/JC3 and CRC4 protect against an error in the JC4/JC5/JC6 signals.

Ref	GMP Parameter	Formula	Value	Units
f_{client}	nominal client information bit rate	$425.00 \text{ Gbit/s} \times 514/544 \times 20479/20480$	401,542,892,456.055	bit/s
Δf_{client}	client bit rate tolerance		100	ppm
f_{server}	server nominal bit rate f		402,489,753,309.729	bit/s
Δf_{server}	server bit rate tolerance		20	ppm
T_{server}	period of the server multi-frame,	B_{server} / f_{server}	26.154	μs
B_{server}	number of bits per server multi-frame		10,526,720	bits
O_{server}	number of overhead bits per server multi-frame		20,560	bits
P_{server}	maximum number of bits in the server payload area	$B_{server} - O_{server}$	10,506,160	bits
$f_{p,server}$	nominal server payload bit rate	$f_{server} \times P_{server} / B_{server} = 478.75 \times 28/29 \times 119/128 \times 5140/5488 \times 511/512$	401,703,640,510.296	bits/s
m	GMP data/stuff granularity	4×257	1,028	bits
$P_{m,server}$	maximum number of (m bits) data entities in the server payload area	P_{server} / m	10220	1028b blocks
C_m	number of client m-bit data entities per server multi-frame			
$C_{m,nom}$	C_m value at nominal client and server bit rates	$(f_{client} / f_{p,server}) \times P_{m,server}$	10,215.910	
$C_{m,min}$	C_m value at minimum client and maximum server bit rates	$C_{m,nom} \times (1 - \Delta f_{client}) / (1 + \Delta f_{server})$	10,214.684	
$C_{m,max}$	C_m value at maximum client and minimum server bit rates	$C_{m,nom} \times (1 + \Delta f_{client}) / (1 - \Delta f_{server})$	10,217.136	
$C_{m,min}(t)$	integer rounded down value of $C_{m,min}$	$\lfloor C_{m,min} \rfloor$	10,214	
$C_{m,max}(t)$	integer rounded up value of $C_{m,max}$	$\lceil C_{m,max} \rceil$	10,218	
n	GMP justification accuracy, n bit data entity		8.03125	bits
$P_{n,server}$	maximum number of (n bits) data entities in the server payload area	P_{server} / n	1,308,160.000	8.03125b blocks
C_n	number of client n-bit data entities per server multi-frame			
$C_{n,nom}$	C_n value at nominal client and server bit rates	$(f_{client} / f_{p,server}) \times P_{n,server}$	1,307,636.519	

Ref	GMP Parameter	Formula	Value	Units
$C_{n,min}$	C_n value at minimum client and maximum server bit rates	$C_{n,nom} \times (1 - \Delta f_{client}) / (1 + \Delta f_{server})$	1,307,479.603	
$C_{n,max}$	C_n value at maximum client and minimum server bit rates	$C_{n,nom} \times (1 + \Delta f_{client}) / (1 - \Delta f_{server})$	1,307,793.436	
C_{nD}	remainder of C_n and $C_{m(t)}$	$C_n - (m/n \times C_{m(t)})$	Variable	[Yes, No]
$C_{nD(t)}$	integer values of C_{nD}	$C_n(t) - (m/n \times C_{m(t)})$	Variable	[Yes, No]
ΣC_{8D}	accumulated value of C_{nD} in (JC1/JC2/JC3)	(7-bit) 0 to $m/n - 1$	0 to 127	
ΣC_{1D}	1-bit timing in JC4/JC5/JC6 (Optional)	1-bit	0,1	

Table 6: GMP parameter values

Where,

- Client information rate is 400GBASE-R after RS(544,514) FEC and AM removal with f_{client} nominal bit rate and Δf_{client} bit rate tolerance.
- Server is 400ZR 4-frame multi-frame (both payload and overhead) with f_{server} nominal bit rate Δf_{server} bit rate tolerance and B_{server} number of bits per server 4-frame multi-frame.
- Server payload is 400ZR 4-frame multi-frame payload (before AM/PAD/OH insert) with $f_{p,server}$ nominal bit rate, Δf_{server} bit rate tolerance and P_{server} number of bits per server 4-frame multi-frame payload area.
- The maximum number_of_m [=1028] bit GMP data entities per 4-frame multi-frame payload is $P_{m,server}$ [=10220].
- For 400ZR, we use $n = \lfloor m / 128 \rfloor = \lfloor 4 \times 257\text{-bit} / 128 \rfloor = 8.03125$ UI that is used as a phase unit “n-bit equivalent” for C_n parameter. C_n indicates the number of “n-bit equivalent” of the 400GBASE-R client per 400ZR 4-frame multi-frame server payload. It can be used as a finer phase indicator to encode the client clock at the GMP mapper.
- So, $C_{n,nom} = 128 \times C_{m,nom}$; $C_{n,min} = 128 \times C_{m,min}$; $C_{n,max} = 128 \times C_{m,max}$
- $C_m = P_{m,server} \times \lfloor \text{client_bit_rate} / \text{Server_Payload_bit_rate} \rfloor$.
- C_m is an integer value indicating to every 400ZR frame the number of m-bit client blocks carried [$m = 4 \times 257\text{b} = 1028\text{b}$] in this 400ZR 4-frame server multi-frame payload = $\text{int}(P_{m,server} \times \lfloor \text{client_bit_rate} / \text{Server_Payload_bit_rate} \rfloor)$.
- $C_m \leq P_{m,server}$ and is a value varying between $C_{m,min}$ and $C_{m,max}$ for the given client and payload type, due to client and payload bit rate tolerance range (+/- 100 ppm and +/-20 ppm).
- $\lfloor \ \rfloor$ denotes the floor operator
- $\lceil \ \rceil$ denotes the ceiling operator

8.8.1 Stuffing Locations

Stuff location determination for GMP uses a delta-sigma algorithm based on the C_m value over the total number of payload location. GMP is a positional mapping with non-fixed stuff. So, the stuff location will vary on a GMP payload-by-payload basis, based on the $C_m(t)$ value. In the case of 400ZR the GMP payload covers four 400ZR frames.

Table 7 shows the location of the "stuff" GMP blocks for a few specific C_m values.

C_m	GMP Blocks Number of Stuff Locations
10220	N/A
10219	1
10218	1, 5111
10217	1, 3407, 6814
10216	1, 2556, 5111, 7666
10215	1, 2045, 4089, 6133, 8177
10214	1, 1704, 3407, 5111, 6814, 8517

Table 7: GMP stuff locations of 400ZR

Figure 17 shows an example of GMP stuff opportunities over four 400ZR frames.

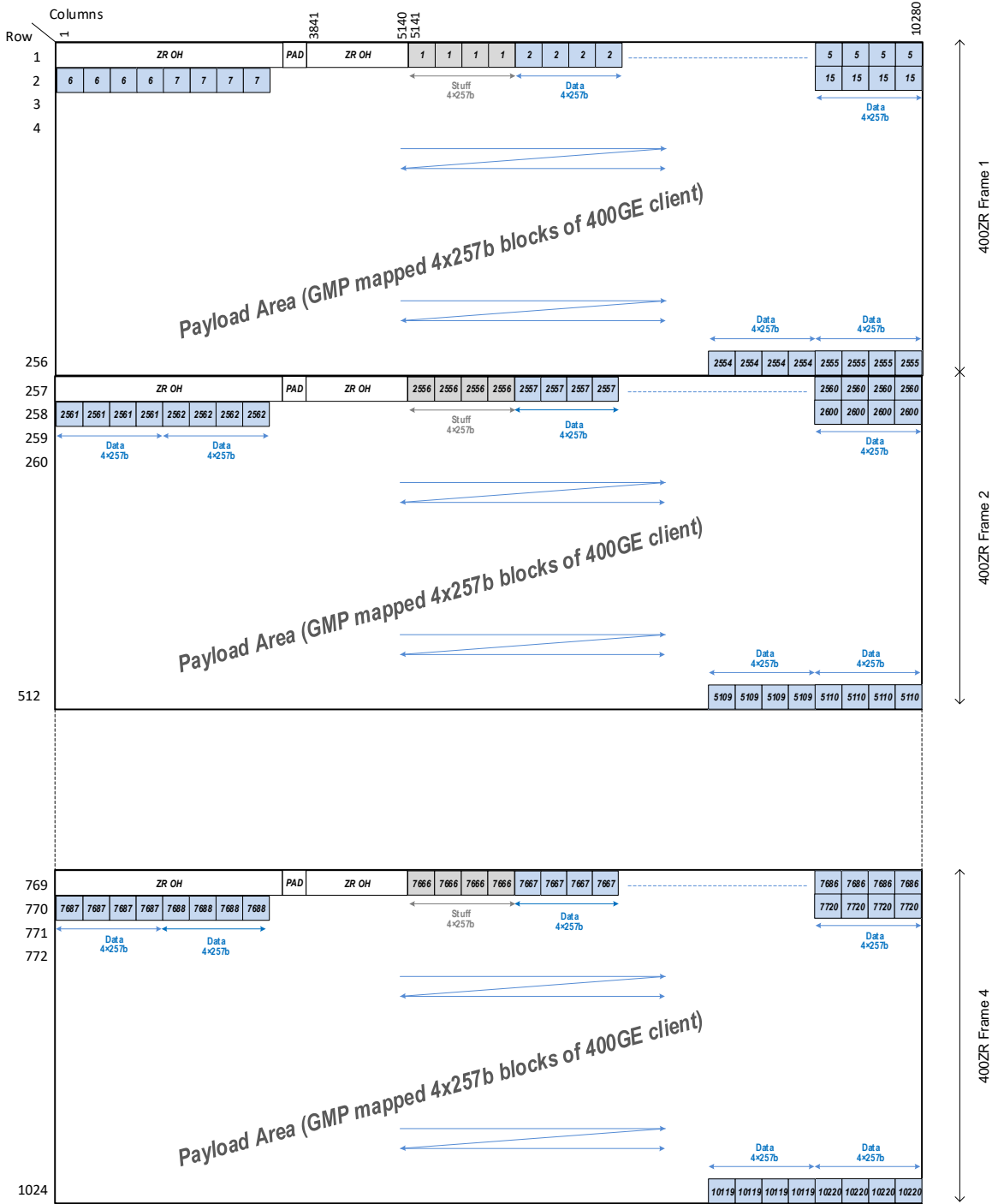


Figure 17: GMP mapping over four 400ZR frames with $C_m=10216$

8.8.2 GMP overhead Encoding

GMP overhead (JC Bytes OH) is carried once per GMP payload envelope (combining four consecutive 400ZR frame payloads), so once per 4-frame multi-frame. GMP overhead carries the encoded 14-bit $C_m(t)$ (i.e., $4 \times 257b$ block count value) in C1-14 bits of JC1 & JC2 (C1 = MSB ... C14= LSB) and the encoded 7-bit $\Sigma C_{nD}(t)$ (cumulative value of $C_{nD}(t)$) in D1-D7 bits of JC4 & JC5 (D1= MSB ... D7 = LSB) GMP parameters.

$C_m(t)$ is protected by a CRC8 (carried in JC3 OH byte) and $\Sigma C_{nD}(t)$ is protected by a CRC4 (carried in the four LSBs of JC6 OH byte).

The JC3 OH CRC8 calculation is described in ITU-T G.709.1 Annex B.1.2, and an example of a parallel implementation can be found in ITU-T G.709 Appendix VI.

8.8.3 GMP OH – CRC8 calculation

The CRC8 located in JC3 is calculated over the JC1 and JC2 bits. The CRC8 uses the generator polynomial:

$$g(x) = x^8 + x^3 + x^2 + 1$$

- The JC1 and JC2 octets are taken in order, most significant bit first, to form a 16-bit pattern representing the coefficients of a polynomial $M(x)$ of degree 15.
- $M(x)$ is multiplied by x^8 and divided (modulo 2) by $G(x)$, producing a remainder $R(x)$ of degree 7 or less.
- The coefficients of $R(x)$ are an 8-bit sequence, where x^7 is the most significant bit.
- This 8-bit sequence is the CRC8 where the MSB of the CRC8 is the coefficient of x^7 and the LSB is the coefficient of x^0 .

The de-mapper process performs steps 1-3 in the same manner as the mapper process, except that here, the $M(x)$ polynomial of step 1 includes the CRC bits of JC3, resulting in $M(x)$ having degree 23. In the absence of bit errors, the remainder shall be 0000 0000.

8.8.4 The JC6 OH CRC4 Calculation

The CRC4 located in JC6 uses the generator polynomial:

$$g(x) = x^4 + x + 1.$$

- The four least significant bits of the JC4 and JC5 octets (JC4 D1-D4 and JC5 D5-D7 + RES) are taken in order, most significant bit first, to form an 8-bit pattern representing the coefficients of a polynomial $M(x)$ of degree 7.
- $M(x)$ is multiplied by x^4 and divided (modulo 2) by $G(x)$, producing a remainder $R(x)$ of degree 4 or less.
- The coefficients of $R(x)$ are a 4-bit sequence, where x^3 is the most significant bit.
- This 4-bit sequence is the CRC4 where the MSB of the CRC4 is the coefficient of x^3 and the LSB is the coefficient of x^0 .

The de-mapper process performs steps 1-3 in the same manner as the mapper process, except that here, the $M(x)$ polynomial of step 1 includes the CRC bits of JC6, resulting in $M(x)$ having degree 11. In the absence of bit errors, the remainder shall be 0000.

8.9 400ZR Error Detection and Signaling

For errors detected at the Media Interface, Table 8 specifies the data path layer replacement signal sent toward the host interface.

Defects	Description	Consequent Action
LOL	Loss of DSP frame lock	Local Fault (LF) insertion or Squelch ^{4,5} .
LOF/LOM ³	Loss of ZR frame/multi-frame	
LOS ¹	Loss of optical signal	
FED ¹	FEC Excess Degrade Detected (ref. 8.9.4)	Error Mark \E
CRC32 Errored	CRC32 detected as errored (Ref. 8.9.4)	
FEC UCB	FEC Uncorrected Block Error	Signal LD (AM_sf<1>).
LD (STAT[8]) or FDD ²	LD detected, or FEC Degrade Detected (ref. 8.9.4 and Figure 19)	

Table 8: Error detection and consequent actions – media to host

¹Consequent action is optional. FED and LOS have programmable threshold values. FED may be used as a pre-emptive condition to force a protection switch to avoid excess data loss due to a degraded link. LOS may also result in squelching the data.

²FDD has a programmable threshold value. Injection of LD based on FDD will occur if FDD detection is enabled.

³ZR frame alignment shall be found by searching for the AM pattern contained in the ZR frame structure. The process has two states, out-of-frame (OOF) and in-frame (IF). LOF is generated when OOF state persists for 3 ms. LOF and LOM processes re based on [ITU-G.798] Clauses 8.2.8, 6.2.5.1 and 6.2.5.2.

⁴See definition of Squelch in CMIS 5.2 [2].

⁵The Local Fault replacement signal could be generated using a local reference clock and must comply with the host interface bit rate and bit-rate tolerance.

For errors detected on the host interface, Table 9 specifies the data path layer replacement signal sent toward the media interface.

Defects	Description	Consequent Action
LOL/LOA	Loss of FEC Alignment Lock (ref. 802.3 Clause 119)	Local Fault (LF) insertion ² .
LOS	Loss of signal	
FED ¹	FEC Excess Degrade Detected (ref. 8.9.4)	
FEC UCB	FEC Uncorrected Block Error	Error Mark \E as per Section 8.9.4
LD (AM_sf<1>) or FDD	FEC Degrade Detected (ref. 8.9.4 and Figure 19)	Signal LD in 400ZR STAT[8]. Corresponds with FEC_degraded_SER alarm in IEEE TM 802.3 clause 119.2.5.3

Table 9: Error detection and consequent actions – host to media

¹Consequent action is optional. The FED threshold is programmable. FED may be used as a pre-emptive condition to force a protection switch to avoid excess data loss due to a degraded link.

²The Local Fault replacement signal is generated at the client bit rate and within its tolerance, possibly using a local reference clock.

8.9.1 Link error and Link degrade detection and marking

The FEC decoder can also detect a degrading link (FDD/FED) and (optionally) signal Link Degrade (LD) on detection of FDD or Local Fault (LF) or detection of FED. A degraded link condition data may be passing data without error, however, the BER may be high and approaching FEC exhaust. Causes of link degrade may be component wear-out due to aging or stress. A user may want to take pre-emptive actions based on programmable BER thresholds. Consequent actions can include re-routing traffic away from the impaired link.

8.9.2 Link status monitoring and signaling (STAT)

The status (STAT) overhead byte is present in every 400ZR frame, but only carried in the first of the four 320-bit OH instances. It includes the 1-bit RF and 3-bit LDI fields:

- The Remote PHY Fault (RF) bit indicates signal fail status detected at the remote 400ZR sink function in the upstream direction and follows the definition in [ITU-T G.709.1] Clause 9.2.3.1. RF is set to "1" to indicate a remote 400ZR PHY defect indication; otherwise, it is set to "0". The RF field is in bit 1 of the STAT field as per Figure 18.
- The 3-bit host Link Degrade Indication (LDI) field is defined to indicate to the downstream device the quality of the host interface signal or the media interface signal.

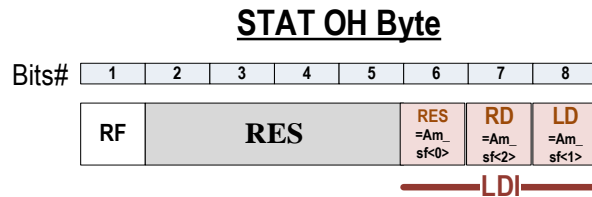


Figure 18: STAT Overhead byte definitions

The 400ZR link shall provide detection and signaling of Link Degrade (LD) for use by switch/routers with soft reroute capabilities. Figure 19 illustrates the bidirectional signaling between a 400ZR transceiver and two Routers (A and B). Pre-FEC BER monitors are used to detect and insert link degrade at both the 400ZR optical link and the 400GBASE-R interface.

400ZR Transponder Application

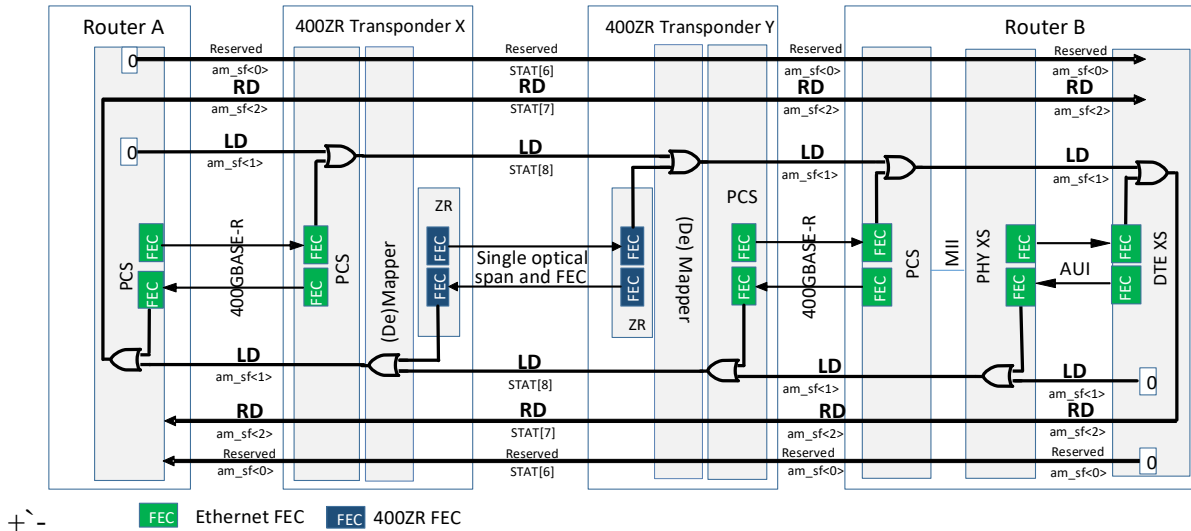


Figure 19: Local/Remote Degrade interworking between Switch/Router and 400ZR transceiver

8.9.3 Link Degrade Indication (LDI)

[IEEE 802.3™] has specified three bits in the AM field (am_sf<2:0>) to carry Link Degrade Indication (LDI). Bit am_sf<2> is defined as a Remote Degrade (RD) signal, bit am_sf<1> is defined as a Local Degrade (LD) signal and bit am_sf<0> is reserved.

The 400ZR transceiver X and Y shall forward the information in the Reserved (am_sf<0>) and RD (am_sf<2>) bits between transceivers as illustrated in Figure 19. The information in am_sf<0> shall be carried in 400ZR STAT overhead bit 6. The status information in am_sf<2> shall be carried in 400ZR STAT overhead bit 7. The status information in the LD (am_sf<1>) bit shall be carried after some additional processing in the 400ZR STAT overhead, bit 8 to the downstream device.

In the host-to-media datapath, the additional processing consists of ORing the ingress LD status in the am_sf<1> bit of the 400GBASE-R signal with the local host interface RS(544,514) FEC degrade status and signaling LD in STAT[8] to the media interface. In the media-to-host datapath, the STAT<8> bit from the media interface is ORed with the 400ZR FEC degrade status and signaled on the am_sf<1> bit to the local host.

8.9.4 Link Degrade Warning and Alarming.

FEC Detected Degrade (FDD) and FEC Excessive Degrade (FED) is an optional [user configurable] link monitoring feature, indicating a link degrade condition to the local host and remote transmitter. It can be used, for example, to pre-emptively move traffic away from a degraded link (e.g., traffic re-route). This feature requires capturing the pre-FEC BER from the FEC decoder block over a Performance Monitor (PM) interval. Statistics are gathered by HW and reported by SW. FED and FDD are determined by comparing the HW BER reported statistics against [user configurable] thresholds.

FDD/FED default thresholds (informative):

Threshold	FDD	FED
Trigger	9.00E-05	2.40E-04
Clear	9.00E-06	2.40E-05

Table 10: FED/FDD thresholds – host to media direction

Threshold	FDD	FED
Trigger	1.17E-02	1.26E-02
Clear	1.13E-02	1.21E-02

Table 11: FED/FDD thresholds – media to host direction

Thresholds are based on HiSer as defined by IEEE 802.3™-2022 – When the number of symbol errors in a block of 8192 codewords exceeds 5560, the Reed-Solomon decoder shall assert hi_ser for a period of 60 to 75 ms.

Link Degrade (LD) signaling shall be based on the FEC decoder statistics (number of corrected errored bits, and uncorrectable blocks). Fault detection calculation and threshold settings may be implementation dependent (e.g., based on FEC decoder pre-FEC BER detection capabilities).

The following Performance Monitoring (PM) parameters are defined for determining a Link Degrade (LD) condition over a PM interval. The PM interval and the collection of the statistics to determine LD is defined by the Management Interface Spec specific to the module which this IA is implemented.

FEC decoder block, counters:

- *pFECblkcount* = FEC blocks counted over PM interval
- *pFECbitcount* = total number of bits counted over PM interval = (*pFECblkcount* × bits per FEC block), 64-bit value
- *pFECcorrblk* = FEC corrected blocks over PM interval
- *pFECcorrbitblk* = FEC corrected bits per block (min., avg., max.) over PM interval
- *pFECcorrbit* = total number of FEC corrected bits over PM interval. (64-bit value).

Pre-FEC BER status:

- *pFECblkBER* = FEC block BER (min., avg., max.) over PM interval = (*pFECcorrblk*/*pFECblkcount*)
- *pFECBER* = FEC BER over PM interval = (*pFECcorrbit* / *pFECbitcount*)

Pre-FEC threshold settings:

- *FEC_excessive_BER_activate_threshold* (programmable)
- *FEC_excessive_BER_deactivate_threshold* (programmable)
- *FEC_degraded_BER_activate_threshold* (programmable)
- *FEC_degraded_BER_deactivate_threshold* (programmable)

FEC degrade settings:

- *FECdetectdegraded* = FEC degraded status condition over PM interval.
- *FECdetectexcessdegraded* = FEC excessively degraded status condition over PM interval.

Each of the above registers shall have a corresponding enable, status, and latch bit settings. *FECdetectdegraded* and *FECexcessdegraded* shall also be a maskable interrupt.

PM interval:

- *PM_Interval* = (programmable); default = 1 second.

The FEC decoder counts and reports the number of bits detected in error over the PM interval per FEC block (min., max., avg.).

- When the (avg) number of bit errors exceeds the threshold set in *FEC_degraded_BER_activate_threshold*, *FECdetectdegraded* is set and latched.
- When the (avg) number of bit errors falls below the threshold *FEC_degraded_BER_deactivate_threshold*, *FECdetectdegraded* is cleared.
- When the (avg) number of bit errors exceeds the threshold set in *FEC_excessive_BER_activate_threshold*, *FECexcessdegraded* is set and latched.
- When the (avg) number of bit errors falls below the threshold *FEC_excessive_BER_deactivate_threshold*, *FECexcessdegraded* is cleared.

When errors are detected after C-FEC error correction in the Rx data path (e.g., uncorrected block status from the C-FEC decoder or CRC32 checking), the entire base block of 30592×8 bits is considered corrupted and all 952×257-bits of information must be marked as being in error using transcoded error control blocks.

If the link input BER is much lower than C-FEC limit under normal operational conditions, error marking using post-FEC statistics (i.e., CRC32 checking) could be turned-off to lower Rx latency. In this case, a programmable pre-FEC excessive error threshold status could be used for error marking at the FEC decoder output.

Per 802.3™-2022 Clause 119.2.5.3, if bypass error indication is not supported or not enabled, when the Reed-Solomon decoder determines that a codeword contains errors that were not corrected, it shall cause the PCS receive function to set every 66-bit block within the two associated codewords to an error block (EBLOCK_R) as in Figure 20.

The encoding of a 64b/66b error control block is: [sync="10"], control block type=0x1e, and eight 7-bit /E/control characters.

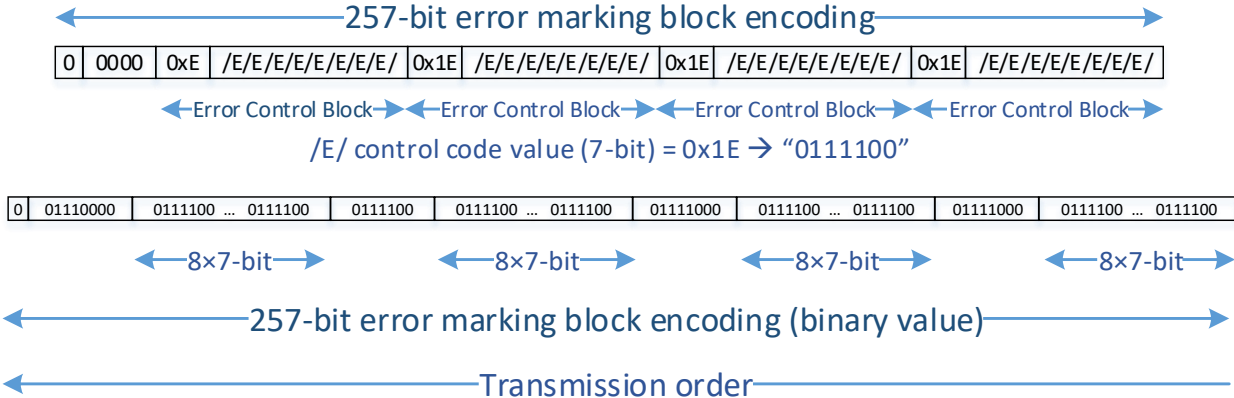


Figure 20: Error marking

9 400ZR frame to SC adaptation

Figure 21 and Figure 25 show the relationship of the 400ZR frame mapping to the SC-FEC block.

- 119 rows×[2×5140-bit] of information (1223320 bits) + 119×[2×345 bit] of FEC parity (81920 bits) and pad (190 bits) is mapped to 5×SC-FEC Blocks.
- One SC-FEC frame [510b×512b] carries 952×257-bit blocks of information + CRC32 + 6-bit MBAS + 34-bit zero stuff (261120 bits).

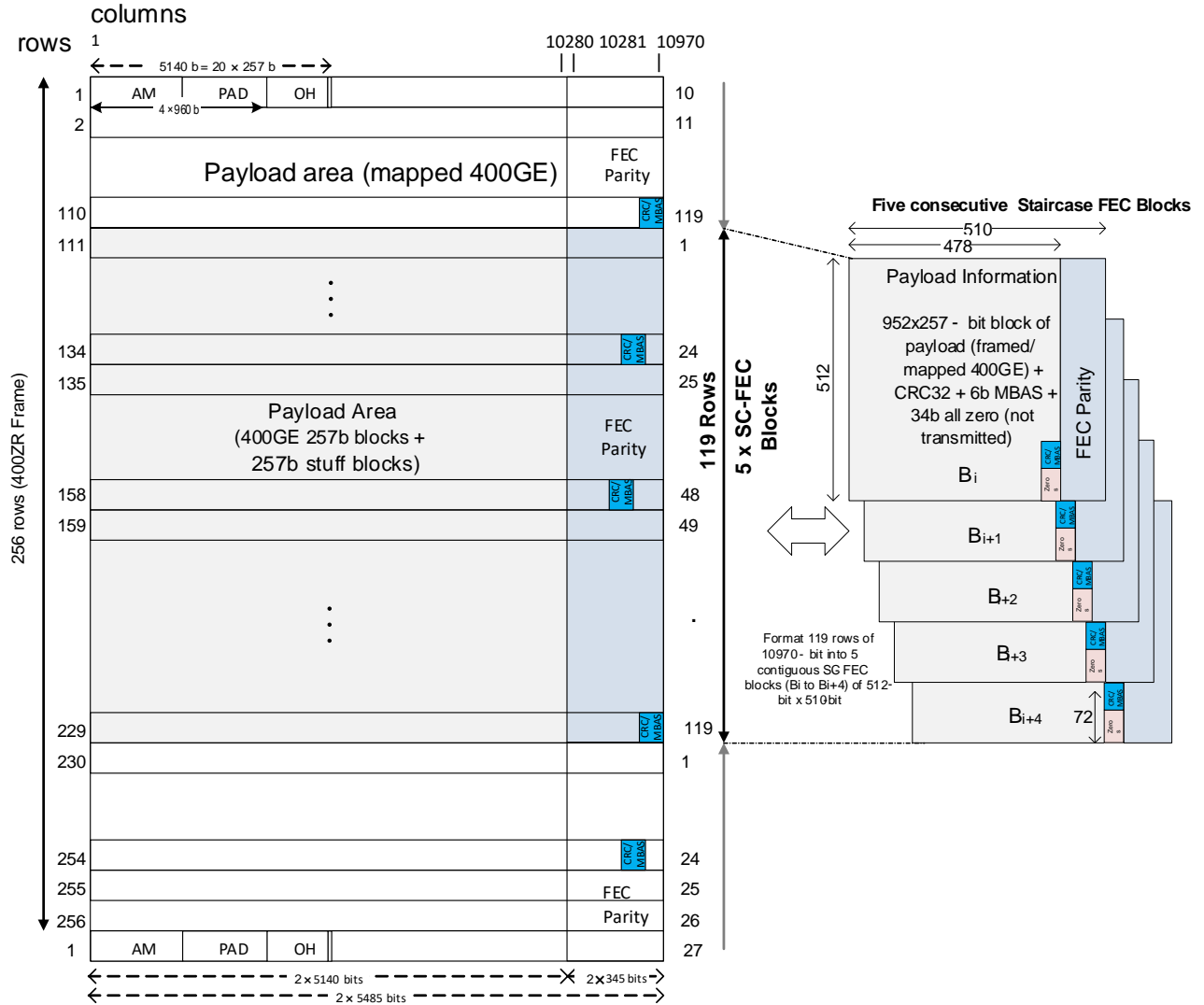


Figure 21: 400ZR frame to SC-FEC relationship

9.1 Mapping 400ZR Frame Payload to Staircase FEC Blocks

The payload of a 400ZR frame is mapped into units of 244,664 bits, where $244,664 = 512 \times 478 - 72$ consecutive bits. For every 244,664 consecutive bits a 32-bit CRC (ref. section 9.2) is calculated, plus a 6-bit Multi-Block Alignment Signal (MBAS) is added forming the CRC(32B)+MBAS(6b) block. The CRC+MBAS (38b) block is inserted at the end of each parity block (ref. Figure 22).

Each SC-FEC frame contains 261120 bits (244664b of payload + 16384b of FEC parity bits + 32 bits of CRC + 6b of MBAS + 34b of pad). The 34b of additional pad is not transmitted. In the Figure 24, the 38-bit CRC+MBAS is shown located at the end of each parity block.

Information and parity bits in 119 400ZR frame rows (119×10970 bits) or (1305430 bits), can be represented in 5 SC blocks organized as $5 \times 32640 \times 8$ bits – 34 bits of pad that is not transmitted). See Figure 25 left and right side.

- 400ZR Information block boundaries are thus located at the 23.8th, 47.6th, 71.4th, 95.2th, and 119th rows and at columns 8224, 6184, 4112, 2056 and 10280.
- Parity block boundaries are thus at parity columns 138, 276, 414, 552 and 690 (or columns 10418, 10556, 10694, 10832 and 10970).

9.2 400ZR CRC+MBAS Bit Insertion Block

A 32-bit CRC is calculated over the 244,664 input bits with the generator polynomial IEEE 802.3TM (Hammond, et.al. [1]).

$$G(x) = x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x + 1,$$

appended to the end of the sequence.

Mathematically, the CRC value corresponding to the 244,664 input bits is defined by the following procedures:

- The first 32 bits of the frame are complemented.
- The 244,664 bits of the protected fields are the coefficients of a polynomial $M(x)$ of degree 244,663. (The first bit of the 244,664 input bits corresponds to the $x^{244,663}$ term and the last bit of the 244,664 input bits corresponds to the x^0 term).
- $M(x)$ is multiplied by x^{32} and divided (modulo 2) by $G(x)$, producing a remainder $R(x)$ of degree ≤ 31 .
- The coefficients of $R(x)$ are a 32-bit sequence.
- The bit sequence is complemented, and the result is the CRC.

The 32 bits of the CRC value are placed with the x^{31} term as the left-most bit of the CRC32 field and the x^0 term as the right-most bit of the CRC32 field. (The bits of the CRC are thus transmitted in the order: $x^{31}, x^{30}, \dots, x^1, x^0$). The 6-bit MBAS is appended after the 32-bit CRC

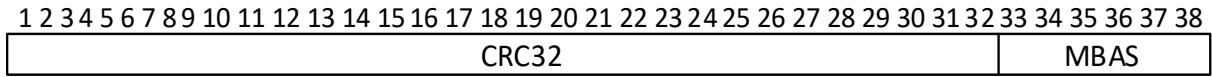


Figure 22: CRC32 + MBAS

9.2.1 400ZR Multi Block Alignment Signal (MBAS)

To synchronize the state of the Error De-correlator (ED) controllers between the receiver and the transmitter, the Staircase FEC scheme uses a 7-bit SC FEC Multi Block Alignment Signal (MBAS) which provides a 128-block sequence.

The six most significant bits of the 7-bit MBAS are transferred between source and sink in the 6-bit MBAS overhead, which is in bits 33 to 38 in Figure 22.

The numerical value represented in the six MBAS overhead bits will be incremented every two SC FEC blocks and provides as such a 128-block multi-block as illustrated in Figure 23.



Figure 23: Multi-block alignment signal overhead

Figure 24 shows the location and transmission order of the CRC32 and MBAS.

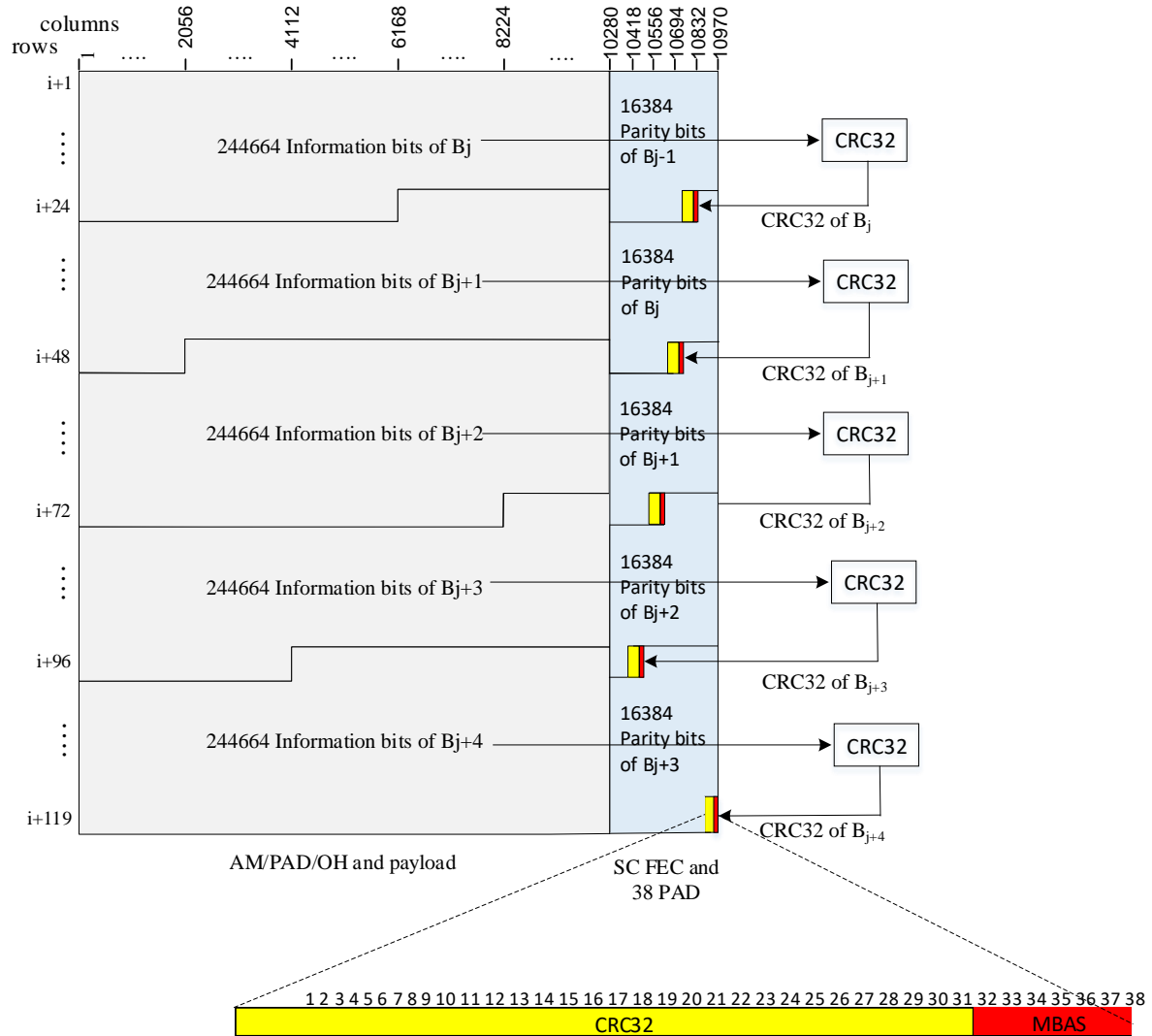


Figure 24: CRC32 + MBAS transmission order

Figure 25 details the 400ZR frame to SC-FEC adaptation.

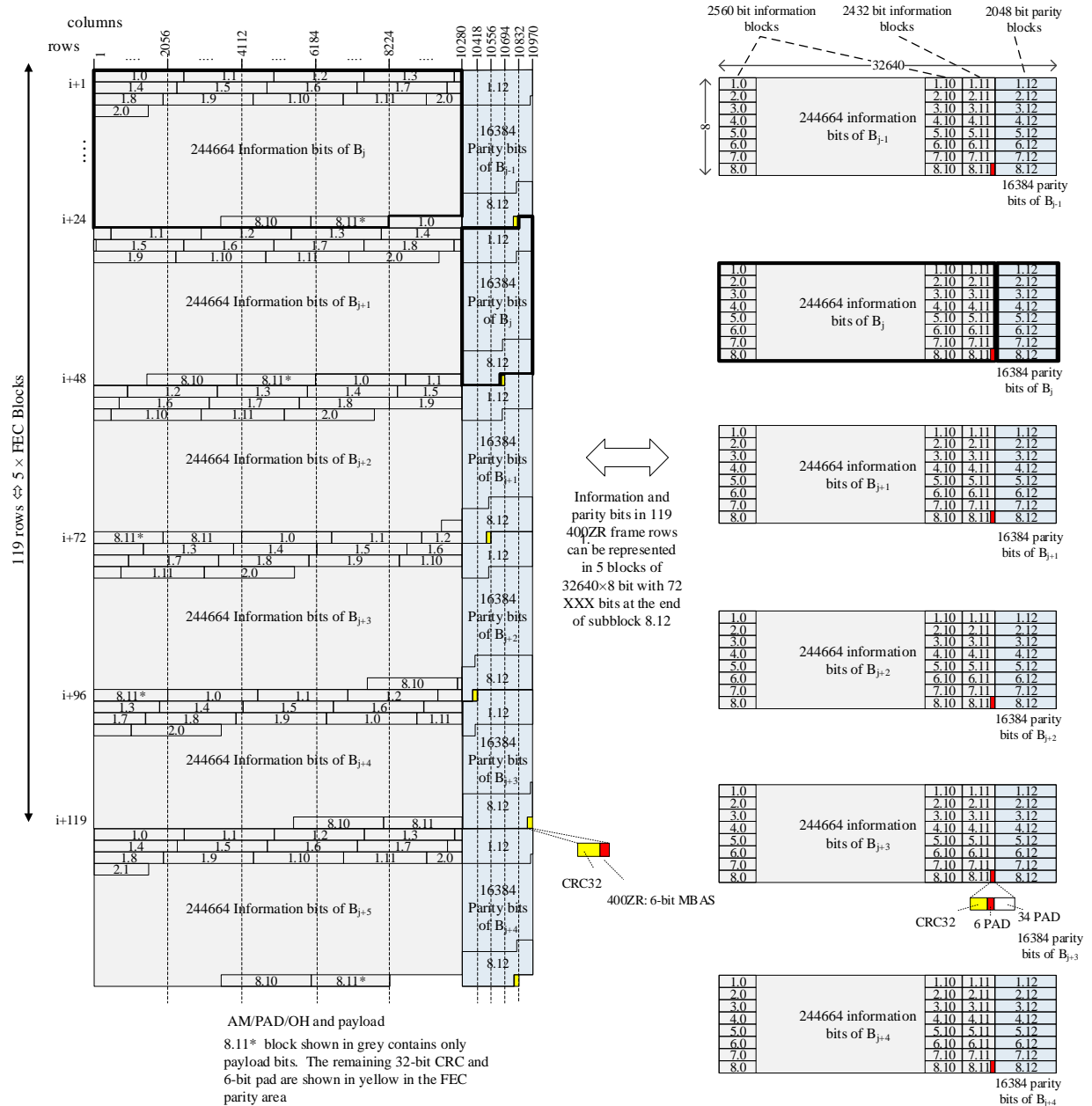


Figure 25: 400ZR frame adaptation SC FEC block

10 400ZR Forward Error Correction (FEC)

The 400ZR Forward Error Correction (FEC) algorithm is a Concatenated FEC (C-FEC) that combines a HD-FEC (255,239) outer code and an inner double-extended SD-FEC (128,119) Hamming code resulting in ~10.8dB of NCG with ~14.8% overhead (e.g., BER_{in} = 1.25E-2 results in BER_{out} = 1.0E-15).

The HD-FEC is a (512-bit × 510-bit) generalized staircase code that works in conjunction with an error de-correlator. The error de-correlator function randomizes the position of the symbols to reduce the impact of correlated errors on the FEC performance.

10.1 SC-FEC

For the purposes of this IA and to minimize the possibility of misinterpretation that might deviate from a common implementation the SC-FEC, Adapt, ED and Encoding/Decoding processes shown in Figure 26 are defined by reference **Error! Reference source not found.** Annex A.



Figure 26: 400ZR HD-FEC processes

10.2 Sync Pad Insertion

For the purpose of alignment and synchronization, 6×119 bits are appended/removed from the tail end of the 5xSC-FEC block.

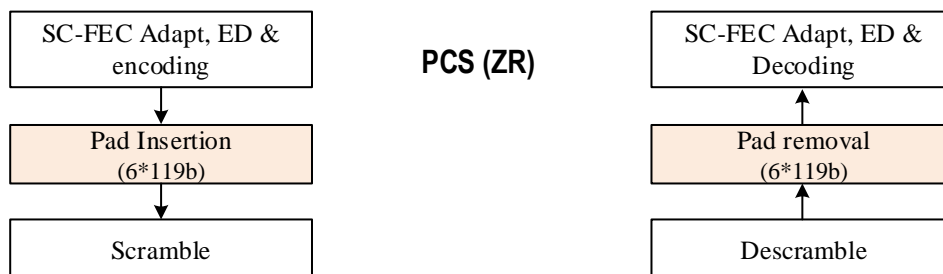


Figure 27: Pad insertion/removal

Figure 28 shows the location of 6 × 119b pad relative to the 400ZR Frame.

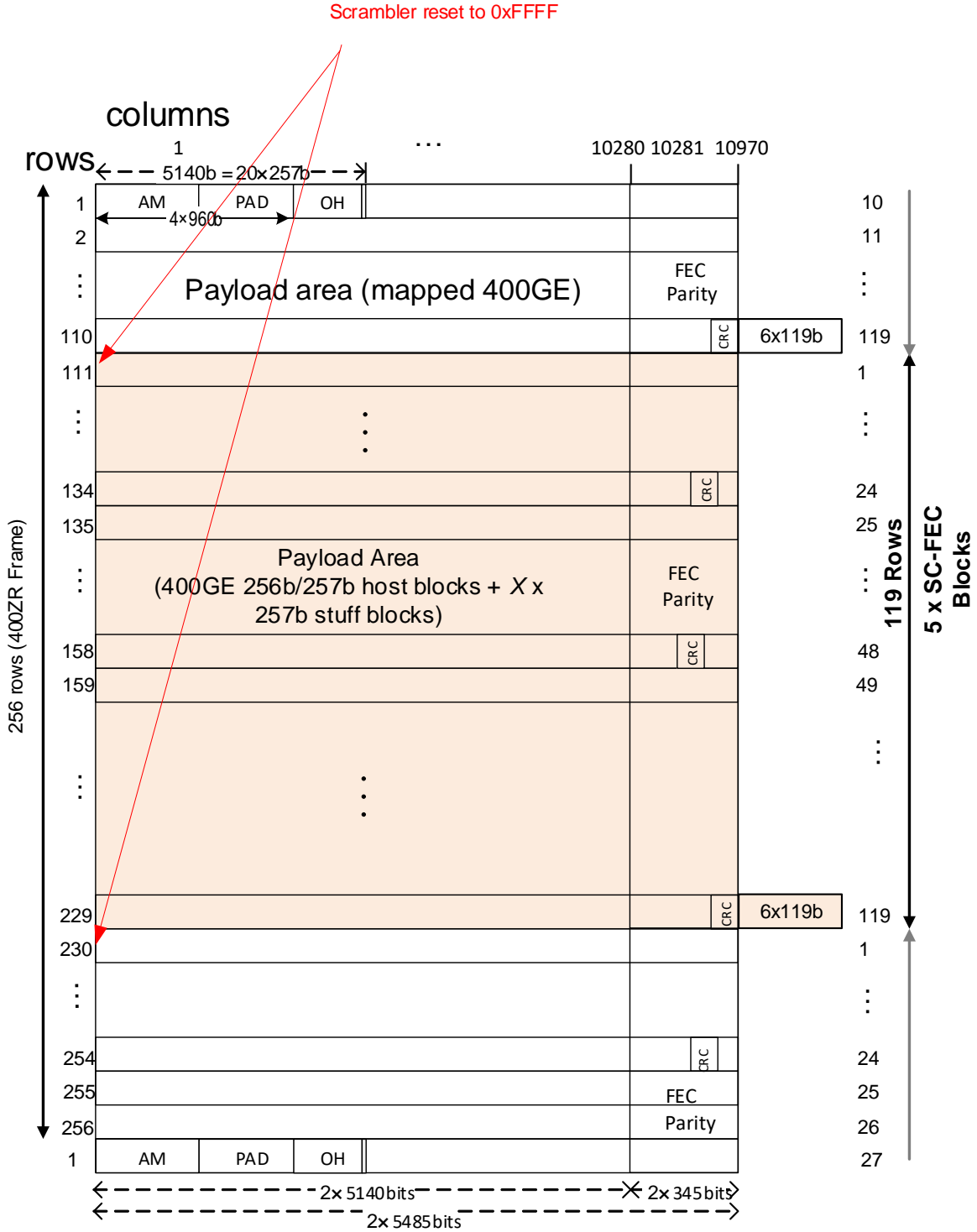


Figure 28: 6 × 119 Pad Insertion

10.3 Frame Synchronous Scrambling

The scrambler/descrambler is located after/before the SC-FEC encoding and 6×119b pad insertion.



Figure 29: Frame synchronous scrambler

The operation of the scrambler shall be functionally equivalent to that of a frame-synchronous scrambler of sequence 65535 and the generating polynomial shall be:

$$x^{16} + x^{12} + x^3 + x + 1.$$

The scrambler/descrambler resets to 0xFFFF on row 1, column 1 of the five SC-FEC block structure and subsequent 714-bit (6 x 119b) pad insertion and the scrambler state advances during each bit of the 5xSC-FEC blocks. In the source function, all payload bits (included SC-FEC parity) are scrambled. At the sink, the scrambler is synchronized (initialized) at the start of each payload.

10.4 Convolutional Interleave

The staircase encoded frame + 6 Sync/Pad, which consists of 10976×119 bits, is first interleaved (in units of 119 bits) by a convolutional interleave (CI). The CI serves to spread out the transmission order of consecutive units of 119 bits from the staircase encoded frame, which increases the resilience of the system to bursts of errors.



Figure 30: Convolution interleave

The CI is of depth 16, that is, it consists of 16 parallel delay lines, as illustrated in Figure 31.

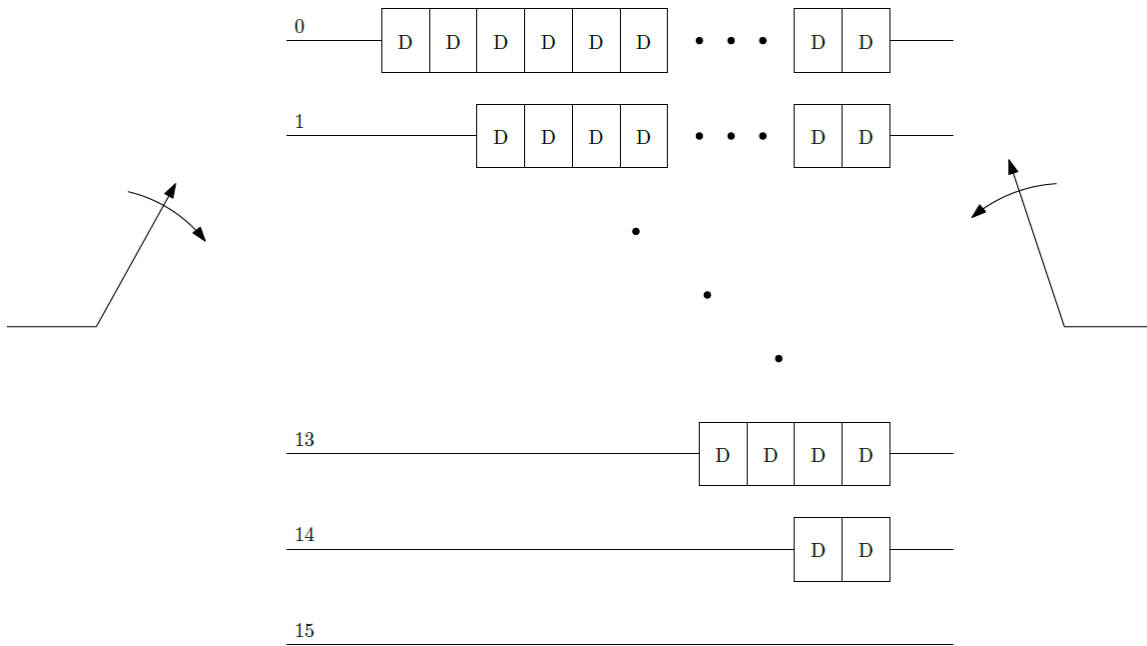


Figure 31: Convolution interleave

Each delay operator “D” represents a storage element of 119b. From one row to the next lower row, two delays operators are deleted.

At time i , the input and output switches are aligned at row b_i :

- A block of 119b is read from row b_i
- The contents of row b_i are shifted to the right by 119b
- A block of 119b is written to row b_i
- The switch position is updated to $b_{i+1} = b_i + 1 \pmod{16}$

Initialization of the convolutional interleave switches (to their topmost positions) is defined to occur at the start of every DSP super frame, which contains 5 SC-FEC blocks (i.e., immediately prior to processing the first row in Figure 28). Since 10976 is evenly divisible by the depth of the CI (i.e., 16), the switches will wrap around to this position at the start of every ZR frame. The start of the DSP super frame emitted from the CI will align with the first block of data emitted following a re-initialization of the interleaving switches.

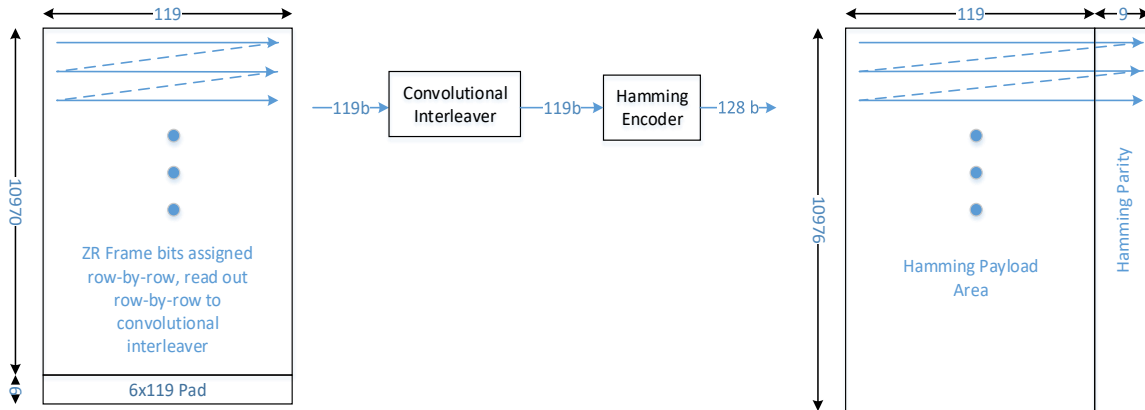


Figure 32: Hamming FEC frame format

The 119b outputs of the convolutional interleave are encoded by a systematic (128,119) double-extended Hamming code.

10.5 Inner Hamming Code

The inner FEC of C-FEC is a double-extended Hamming Code SD-FEC (128,119), increasing NCG from 9.4 dB to ~10.8 dB with ~7.56% added overhead.



Figure 33: Hamming code

The systematic double-extended Hamming code is most naturally defined in terms of its parity-check matrix. Consider the function g which maps an integer $i, 0 \leq i \leq 127$, to the column vector:

$$g(i) = \begin{bmatrix} s_{0,i} \\ s_{1,i} \\ \vdots \\ s_{6,i} \\ s_{7,i} \\ 1 \end{bmatrix},$$

where,

$$i = 64s_{6,i} + 32s_{5,i} + \dots + 2s_{1,i} + s_{0,i},$$

and,

$$s_{7,i} = (s_{0,i} \wedge s_{2,i}) \vee (\overline{s_{0,i}} \wedge \overline{s_{1,i}} \wedge \overline{s_{2,i}}) \vee (s_{0,i} \wedge s_{1,i} \wedge \overline{s_{2,i}}).$$

The parity-check matrix is then a 9×128 binary matrix:

$$H = [g(0):g(62), g(64):g(94), g(96):g(110), g(112):g(118), g(120), g(122), g(124), \\ g(63), g(95), g(111), g(119), g(121), g(123), g(125):g(127)]$$

where $g(a):g(b)$ represents:

$$[g(a), g(a+1), g(a+2), \dots, g(b)]$$

To obtain the encoder matrix G , we calculate

$$P = B[g(0):g(62), g(64):g(94), g(96):g(110), g(112):g(118), g(120), g(122), g(124)]$$

where,

$$B = [g(63), g(95), g(111), g(119), g(121), g(123), g(125):g(127)]^{-1}$$

Finally, the generator matrix of the Hamming code is,

$$G = [I; P^T],$$

and a 119-bit message,

$$b = [b_0, b_1, \dots, b_{118}]$$

is encoded to the 128-bit code word.

$$c = [c_0, c_1, \dots, c_{127}] = bG$$

11 DP-16QAM Symbol mapping and polarization distribution

Each 128-bit code word is mapped to 16 DP-16QAM symbols (S),

$$S = [s_0, s_1, \dots, s_{15}],$$

where,

- (c_{8i}, c_{8i+1}) maps to the in-phase (I) component of the X-pol of s_i
- (c_{8i+2}, c_{8i+3}) maps to the quadrature-phase (Q) component of the X-pol of s_i
- (c_{8i+4}, c_{8i+5}) maps to the I component of the Y-pol of s_i
- (c_{8i+6}, c_{8i+7}) maps to the Q component of the Y-pol of s_i

In each signaling dimension, we define the following mapping from binary label to symbol amplitude:

$$(0,0) \rightarrow -3, (0,1) \rightarrow -1, (1,1) \rightarrow +1, (1,0) \rightarrow +3$$

This mapping is further detailed in Table 12 below:

$(c_{8i}, c_{8i+1}, c_{8i+2}, c_{8i+3})$ or $(c_{8i+4}, c_{8i+5}, c_{8i+6}, c_{8i+7})$	I	Q
(0,0,0,0)	-3	-3
(0,0,0,1)	-3	-1
(0,0,1,0)	-3	3
(0,0,1,1)	-3	1
(0,1,0,0)	-1	-3
(0,1,0,1)	-1	-1
(0,1,1,0)	-1	3
(0,1,1,1)	-1	1
(1,0,0,0)	3	-3
(1,0,0,1)	3	-1
(1,0,1,0)	3	3
(1,0,1,1)	3	1
(1,1,0,0)	1	-3
(1,1,0,1)	1	-1
(1,1,1,0)	1	3
(1,1,1,1)	1	1

Table 12: In-phase (I) and quadrature phase (Q) symbol amplitude

11.1 Interleaving DP-16QAM Symbols

The DP-16QAM symbols are time-interleaved, to de-correlate the noise between consecutively received symbols, as well as to uniformly distribute the symbols (mapped from a single Hamming code word) between pilot symbols.

Prior to Fame Alignment Word (FAW) and pilot insertion, each frame consists of 10976×16 DP-16QAM symbols. The symbol interleave performs an 8-way interleaving of symbols from Hamming code words.

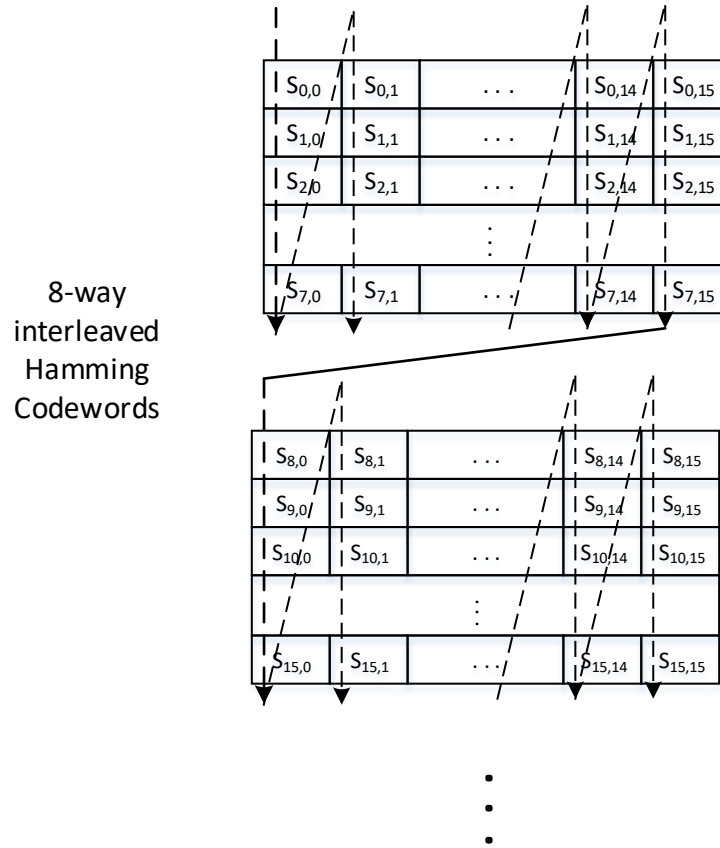


Figure 34: Hamming code 8-way interleave

12 DSP framing

A DSP super-frame is defined as a set of 181,888 symbols in each of the X/Y polarization. A DSP sub-frame consists of 3712 symbols. A DSP super-frame thus consists of 49 DSP sub-frames.

Pilot symbols are inserted every 32 symbols, starting with the first symbol of each DSP super-frame. The first 11 symbols of the DSP sub-frame can also be used for training (e.g., frame acquisition). The first symbol of the Training Sequence (TS) is a Pilot Symbol (PS).

- Every DSP subframe has the same structure based on a fixed TS with the first symbol processed as a pilot.
- The TS includes 11 QPSK symbols for each polarization. The TS is different between X and Y polarizations
- The PS sequence includes (1+115) QPSK symbols based on PRBS. The first TS symbol is also the first symbol of the PS sequence.

12.1 First DSP sub-Frame

The first DSP sub-frame of the super-frame includes a 22 symbol Frame Alignment Word (FAW) used to align to the 5 SC-FEC Frames. 76 additional symbols are reserved for future use/innovation.

The First DSP sub-frame includes:

- 22 symbols used as the Frame Alignment Word (FAW). The FAW is different between X and Y polarizations.
- 76 symbols are reserved to be used for future proofing and for innovation. These symbols should be randomized to avoid strong tones. These symbols should be selected from DP-16QAM modulation.

Since 1st symbol is known QPSK symbol it can be processed as a Pilot

Seeds for pilot PRBS selected so that this is a sequence

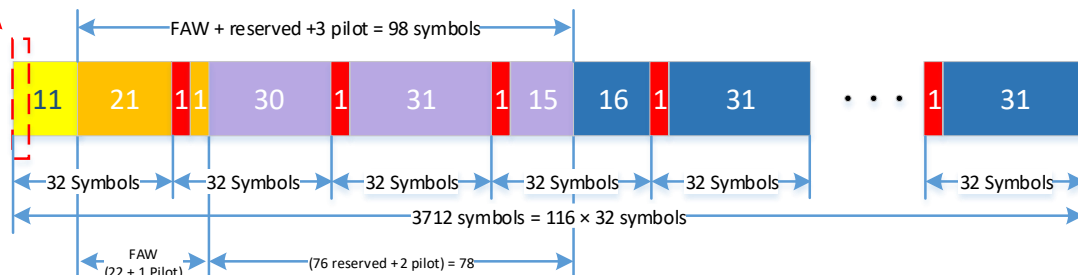
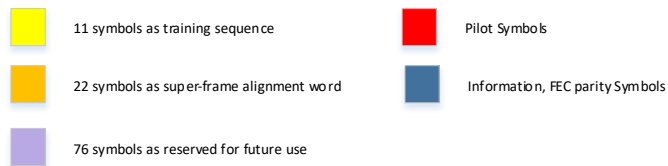


Figure 35: First DSP sub-frame of super-frame

12.1.1 FAW Sequence

Index	FAW X	FAW Y	Index	FAW X	FAW Y
1	$3 - 3j$	$3 + 3j$	12	$3 - 3j$	$-3 + 3j$
2	$3 + 3j$	$-3 + 3j$	13	$-3 - 3j$	$-3 + 3j$
3	$3 + 3j$	$-3 - 3j$	14	$-3 - 3j$	$3 + 3j$
4	$3 + 3j$	$-3 + 3j$	15	$-3 + 3j$	$-3 - 3j$
5	$3 - 3j$	$3 - 3j$	16	$3 + 3j$	$3 + 3j$
6	$3 - 3j$	$3 + 3j$	17	$-3 - 3j$	$-3 - 3j$
7	$-3 - 3j$	$3 - 3j$	18	$3 - 3j$	$-3 + 3j$
8	$3 + 3j$	$3 - 3j$	19	$-3 + 3j$	$3 - 3j$
9	$-3 - 3j$	$-3 - 3j$	20	$3 + 3j$	$-3 - 3j$
10	$-3 + 3j$	$3 - 3j$	21	$-3 - 3j$	$3 - 3j$
11	$-3 + 3j$	$3 + 3j$	22	$-3 + 3j$	$-3 + 3j$

Table 13: FAW sequence

12.2 Subsequent DSP sub-frames.

Each subsequent DSP sub-frame after the first includes an 11 symbol TS, the first symbol of which is a PS.

Since 1st symbol is known QPSK symbol it can be processed as a Pilot

Seeds for pilot PRBS selected so that this is a sequence

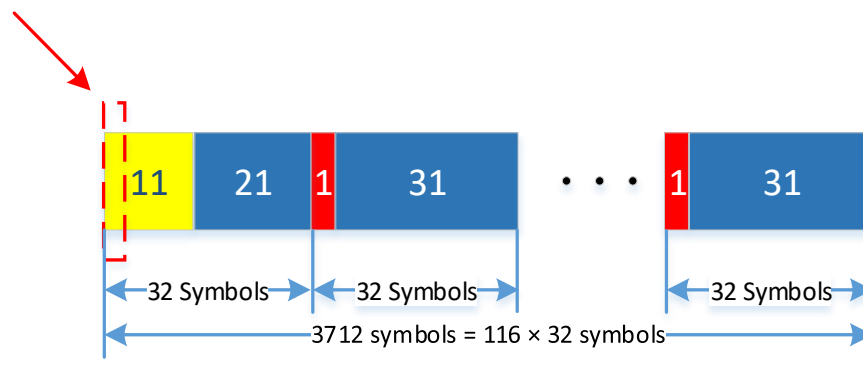
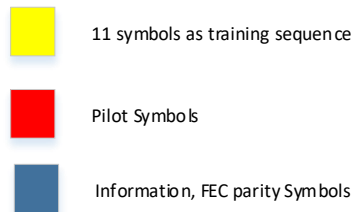


Figure 36: DSP sub-frames 2-49 of the DSP super-frame

12.2.1 Training Sequence

The TS is defined by the following table:

Index	Training X	Training Y
1*	-3 + 3j	-3 - 3j
2	3 + 3j	-3 - 3j
3	-3 + 3j	3 - 3j
4	3 + 3j	-3 + 3j
5	-3 - 3j	-3 + 3j
6	3 + 3j	3 + 3j
7	-3 - 3j	-3 - 3j
8	-3 - 3j	-3 + 3j
9	3 + 3j	3 - 3j
10	3 - 3j	3 + 3j
11	3 - 3j	3 - 3j

Table 14: Training symbol sequence

*The first symbol of the TS is processed as a pilot

12.3 Pilot Sequence

Training symbols and pilot symbols shall be set at the outer 4 points of the DP-16QAM constellation. See Figure 37.

The PS is a fixed PRBS10 sequence mapped to QPSK with different seed values for X/Y.

- Seeds are selected so that the pilot and training sequence combined are DC balanced
- Seeds are selected so that the first symbol in the training sequence is also the first symbol in the pilot sequence
- The seed is reset at the start of every DSP sub-frame

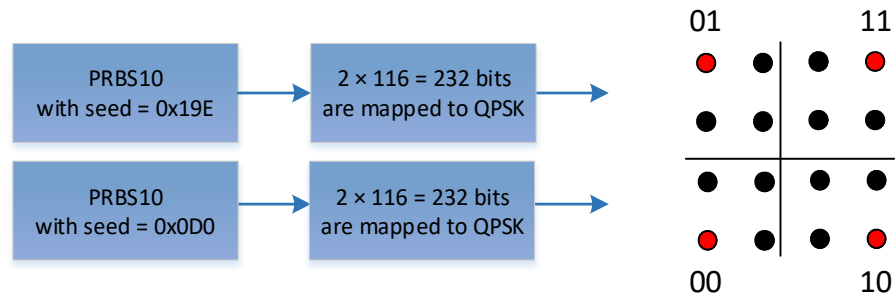


Figure 37: QPSK mapped Pilot Sequence

Table 15 shows the pilot generator polynomial and seed values.

Generator polynomial	Seed X	Seed Y
$x^{10} + x^8 + x^4 + x^3 + 1$	0x19E	0x0D0

Table 15: Pilot polynomial and seed

Figure 38 shows the sequencing.

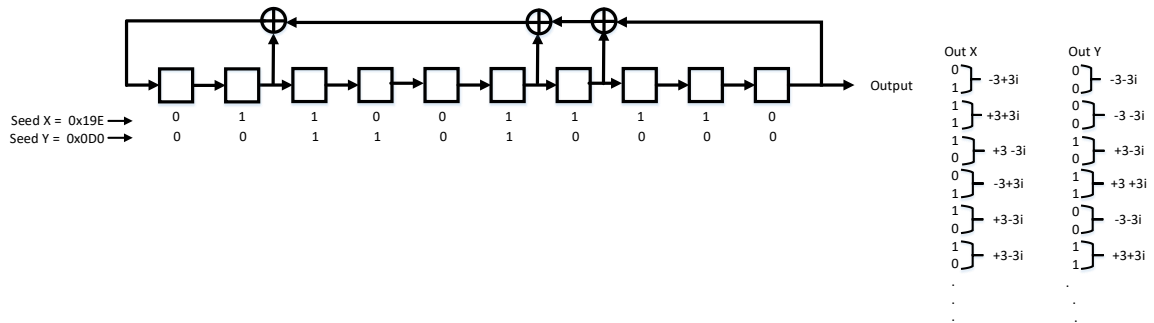


Figure 38: Pilot seed and sequence

The complete table is shown below:

Index	Pilot X	Pilot Y	Index	Pilot X	Pilot Y	Index	Pilot X	Pilot Y	Index	Pilot X	Pilot Y
1	-3 + 3j	-3-3j	30	3 - 3j	3-3j	59	3 - 3j	3-3j	88	3 - 3j	-3+3j
2	3 + 3j	-3-3j	31	-3 - 3j	-3+3j	60	3 + 3j	-3+3j	89	-3 - 3j	-3+3j
3	3 - 3j	3-3j	32	3 + 3j	-3-3j	61	3 - 3j	3+3j	90	3 - 3j	3-3j
4	-3 + 3j	3+3j	33	-3 + 3j	3-3j	62	-3 - 3j	-3-3j	91	3 - 3j	3+3j
5	3 - 3j	-3-3j	34	-3 + 3j	-3-3j	63	3 - 3j	3+3j	92	-3 + 3j	3-3j
6	3 - 3j	3+3j	35	-3 + 3j	-3-3j	64	-3 + 3j	-3+3j	93	-3 - 3j	3-3j
7	-3 - 3j	-3+3j	36	3 - 3j	3-3j	65	3 - 3j	3-3j	94	3 + 3j	-3+3j
8	3 + 3j	-3+3j	37	3 - 3j	3-3j	66	3 + 3j	3+3j	95	-3 - 3j	3-3j
9	-3 + 3j	-3-3j	38	-3 - 3j	-3-3j	67	3 - 3j	-3-3j	96	-3 - 3j	3-3j
10	3 + 3j	3+3j	39	-3 - 3j	3+3j	68	-3 + 3j	3-3j	97	3 + 3j	-3+3j
11	3 + 3j	3+3j	40	3 - 3j	-3-3j	69	3 - 3j	-3+3j	98	-3 + 3j	3-3j
12	-3 - 3j	-3-3j	41	-3 - 3j	3-3j	70	-3 + 3j	-3+3j	99	3 - 3j	-3-3j
13	3 + 3j	3+3j	42	3 - 3j	3-3j	71	3 + 3j	-3+3j	100	-3 - 3j	3+3j
14	3 - 3j	3+3j	43	-3 + 3j	-3-3j	72	-3 - 3j	-3-3j	101	3 + 3j	-3-3j
15	3 + 3j	3-3j	44	-3 + 3j	-3-3j	73	-3 - 3j	-3+3j	102	-3 + 3j	-3+3j
16	3 - 3j	3+3j	45	-3 - 3j	3+3j	74	3 - 3j	3+3j	103	-3 - 3j	-3+3j
17	3 + 3j	3+3j	46	-3 + 3j	-3+3j	75	-3 + 3j	-3-3j	104	-3 - 3j	3+3j
18	3 - 3j	-3+3j	47	-3 - 3j	3+3j	76	3 - 3j	-3-3j	105	3 + 3j	-3+3j
19	-3 + 3j	-3-3j	48	3 + 3j	-3+3j	77	-3 + 3j	-3-3j	106	3 - 3j	3-3j
20	-3 - 3j	3-3j	49	3 + 3j	3-3j	78	-3 - 3j	3+3j	107	3 + 3j	3+3j
21	3 + 3j	3-3j	50	-3 + 3j	-3+3j	79	3 + 3j	-3-3j	108	-3 + 3j	-3+3j
22	-3 + 3j	3+3j	51	3 - 3j	3+3j	80	3 + 3j	-3-3j	109	-3 - 3j	3+3j
23	-3 + 3j	-3+3j	52	3 - 3j	-3+3j	81	3 + 3j	3-3j	110	-3 + 3j	-3-3j
24	3 - 3j	3-3j	53	3 - 3j	-3+3j	82	-3 - 3j	-3-3j	111	-3 - 3j	-3+3j
25	-3 + 3j	3-3j	54	-3 - 3j	3+3j	83	-3 - 3j	3+3j	112	-3 + 3j	3-3j

Index	Pilot X	Pilot Y	Index	Pilot X	Pilot Y	Index	Pilot X	Pilot Y	Index	Pilot X	Pilot Y
26	-3 + 3j	3+3j	55	3 - 3j	-3+3j	84	3 + 3j	-3-3j	113	-3 + 3j	-3+3j
27	-3 + 3j	-3+3j	56	3 + 3j	-3+3j	85	3 - 3j	-3-3j	114	3 + 3j	3+3j
28	-3 + 3j	3+3j	57	-3 + 3j	-3-3j	86	-3 + 3j	-3-3j	115	3 + 3j	3-3j
29	-3 - 3j	3+3j	58	-3 - 3j	3-3j	87	3 + 3j	3-3j	116	-3 - 3j	3-3j

Table 16: Pilot Sequence

12.4 Channel Mappings

X and Y indicate a pair of mutually orthogonal polarizations of any orientation and I and Q are mutually orthogonal phase channels in each polarization. The four data path channels are therefore labeled XI, XQ, YI, and YQ.

All coherent channel mappings provided in Table 17 are allowed for the Tx signal. The Rx should work in all cases because the Rx can unambiguously identify the polarization and phase of the signal based on the FAW.

The Tx mapping is specified in Table 17 by two designations: [X:Y ; I,Q], where a “:” is used to separate X & Y, a “,” is used to separate I & Q.

Table 17 *does not* allow interleaving of the channels by polarization since this would add a non-essential level of complexity to the Rx digital processing.

Mapping	X:Y	I,Q	Notes
[0,x]	X:Y		Polarization cannot be interleaved
[1,x]	Y:X		
[x,0]		I,Q:I,Q	Same across Polarizations
[x,1]		Q,I:Q,I	
[x,2]		I,Q:Q,I	Flip across Polarizations
[x,3]		Q,I:I,Q	

Table 17: Channel mappings

12.5 Frame Expansion Rate

The 400ZR optical signal is DP-16QAM with a symbol rate of 59.843750000 GBaud per polarization (478.750 Gbps total). Figure 39 and Table 18 provide details on expansion for each functional block.

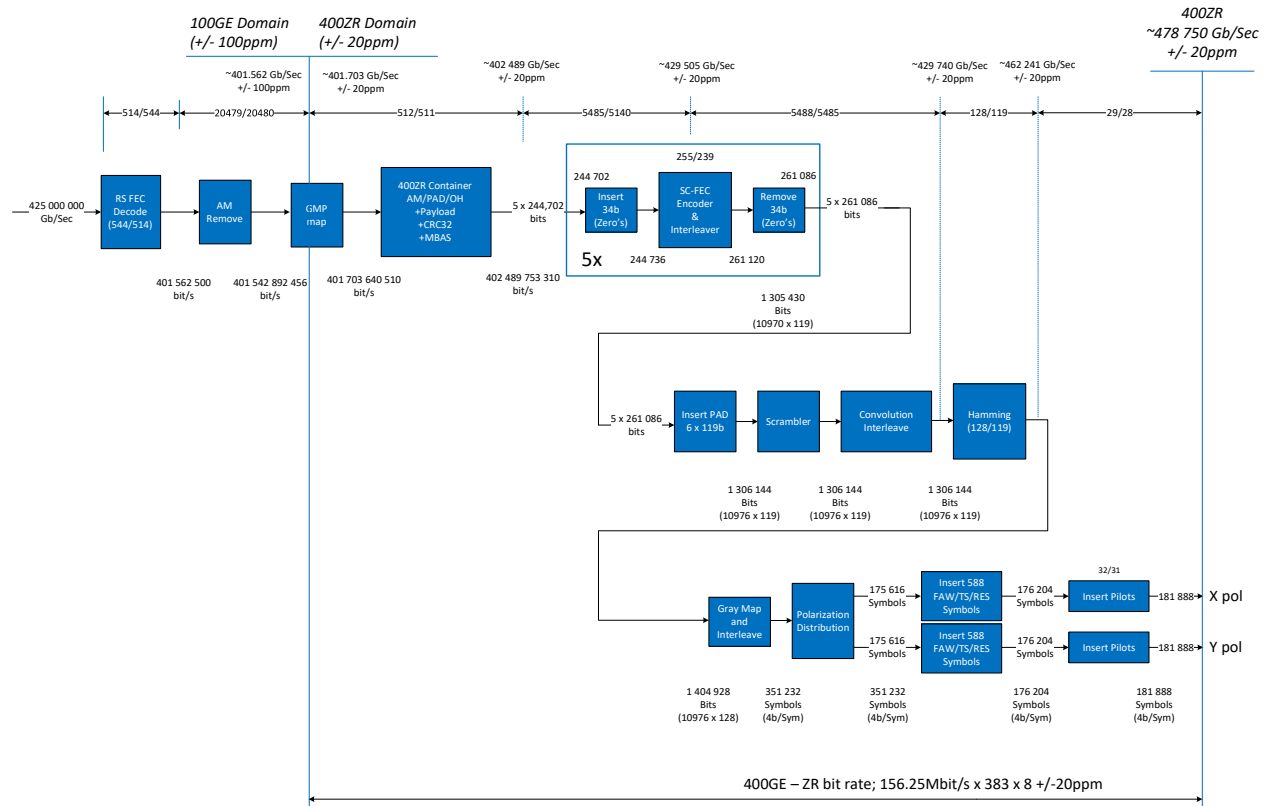


Figure 39: 400ZR expansion rates

Table 18 details the bit level expansion.

	400GBASE-R Client -rate [bps]	After Client FEC Termination [bps]	After 400GE AM Removal [bps]	Before 400ZR AM/PAD/OH insert [bps]	Before SC-FEC + MBAS + CRC32 [bps]	Before [6 x 119b] pad insert [bps]	Before Hamming [bps]	Before FAW/TS/RES [bps]	Before Pilot Symbol insertion [bps]	400ZR Bit rate [bps]	400ZR Baud rate [bps]	
+100ppm	425 042 500 000	401 602 656 250	401 583 046 745	401 711 674 583	402 497 803 105	429 513 706 231	429 748 627 128	462 250 624 138	463 798 338 281	478 759 575 000	059 844 946 875	+20ppm
Nominal	425 000 000 000	401 562 500 000	401 542 892 456	401 703 640 510	402 489 753 310	429 505 116 129	429 740 032 328	462 241 379 310	463 789 062 500	478 750 000 000	059 843 750 000	Nominal
-100ppm	424 957 500 000	401 522 343 750	401 502 738 167	401 695 606 437	402 481 703 515	429 496 526 027	429 731 437 527	462 232 134 483	463 779 786 719	478 740 425 000	059 842 553 125	-20ppm

Table 18: 400ZR expansion rate table

13 Optical Specifications

The 400ZR optical parameters are organized by Application Code (defined in Table 19) for Tx, Rx, and the Optical Channel.

Ref.	Application Description	Minimum Reach	Application Code - Name
13.0.100	120 km or less, amplified, point-to-point, 100GHz DWDM noise limited links.	80 km	<i>0x01</i> – 400ZR, 100 GHz DWDM amplified
13.0.110	Unamplified, single wavelength, loss limited links.	11dB loss budget minus link impairments	<i>0x02</i> – 400ZR, Single wavelength, Unamplified
13.0.120	120 km or less, amplified, point-to-point, 75GHz DWDM noise limited links.	80 km	<i>0x03</i> – 400ZR, 75 GHz DWDM amplified

Table 19: 400ZR application codes

Note: Unless explicitly stated, all specifications are defined after calibration and compensation, at EOL over temperature and wavelength. All specifications are based on default grid spacing (defined in 13.1.110).

Transmitter specifications are relative to S_s , whereas Receiver specifications are relative to R_s as shown in Figure 1.

Bold italicized items found in tables indicate a reference to a Coherent Management Interface Spec[1] (CMIS) defined function, state, or status condition.

13.1 400ZR, 100 GHz DWDM amplified - Application Code (0x01):

This section defines the optical parameters for the DWDM 100GHz amplified application code (**0x01**).

13.1.1 Optical channel specifications

Ref.	Parameter	Default	Min	Max	Unit	Conditions/Comments
13.1.100	Channel frequency		191.3	196.1	THz	
13.1.110	Channel spacing [†]		100		GHz	See Section 15.1
13.1.120	Post FEC BER			10 ⁻¹⁵		For optical systems that conform to this IA
13.1.130	Fiber type	G.652				Single mode fiber. Specified for link budgeting purposes only.
13.1.140	Target reach		80	-	km	Amplified Link – Noise limited
13.1.150	Ripple			2.0	dB	See definition and mask in 13.4.3
13.1.160	Chromatic Dispersion		0	2400	ps/nm	Frequency dependent change in phase velocity due to fiber.
13.1.161	Optical Return Loss at S _s		24		dB	See definition 13.4.4
13.1.162	Discrete Reflectance between S _s and R _s			-27	dB	See definition 13.4.5
13.1.170	Maximum Instantaneous Differential Group Delay (DGD)			28	ps	See definition 13.4.6
13.1.171	Polarization Dependent Loss (PDL)			2	dB	See definition 13.4.7
13.1.172	Polarization Rotation Speed			50	krad/s	See definition 13.4.8

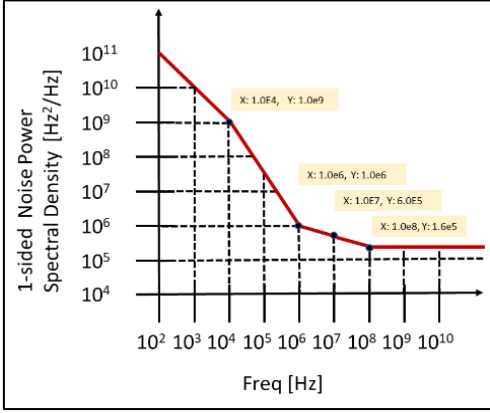
Table 20: Optical channel specifications

[†]For channel spacing of 100 GHz on a fiber, the allowed channel frequencies (in THz) are defined by $193.1 + n \times 0.1$ where n is a positive or negative integer including 0. For 400ZR modules, $n = 30$ to -17 in steps of 1. The specified 48×100 GHz DWDM application channels are as defined in Section 15.1.

[†]For the flexible DWDM grid, the allowed frequency slots have a nominal central frequency (in THz) defined by $193.1 + n \times 0.00625$ where n is a positive or negative integer including 0 and 0.00625 is the nominal central frequency granularity in THz. Slot width is defined by $12.5 \times m$ where m is a positive integer and 12.5 is the slot width granularity in GHz. Any combination of frequency slots is allowed if no two frequency slots overlap. Example 100 GHz and 75 GHz DWDM applications with offset grid channels are defined in Section 15.3.

13.1.2 Transmitter Optical Specifications

Note: All Tx optical specifications are based on default grid spacing of 100GHz (see 13.1.110).

Ref.	Parameter	Min	Max	Unit	Conditions/Comments														
13.1.200	Laser frequency accuracy	-1.8	1.8	GHz	Offset from channel frequency set point. The receiver LO has the same frequency accuracy.														
13.1.201	Tx Spectral Excursion		32	GHz	See definition and mask in 13.4.2 Measured between the nominal central frequency of the channel and the -3.0dB points of the transmitter spectrum furthest from the nominal central frequency measured at point Ss. Includes Laser frequency accuracy (13.1.201) error value from nominal center frequency.														
13.1.210a	Laser frequency noise		See Mask		 <table border="1" data-bbox="906 1234 1393 1516"> <thead> <tr> <th>Frequency [Hz]</th> <th>1- sided Noise power spectral density [Hz²/Hz]</th> </tr> </thead> <tbody> <tr> <td>1.0e+02</td> <td>1.0e+11</td> </tr> <tr> <td>1.0e+04</td> <td>1.0e+09</td> </tr> <tr> <td>1.0e+06</td> <td>1.0e+06</td> </tr> <tr> <td>1.0e+07</td> <td>6.0e+05</td> </tr> <tr> <td>1.0e+08</td> <td>1.6e+05</td> </tr> <tr> <td>1.0e+09</td> <td>1.6e+05</td> </tr> </tbody> </table> <p>Mask does not apply to spurs. Measurement Resolution BW shall be between 10^{-1} and 10^{-6} of the frequency of interest.</p> <p>High frequency component of the phase noise (100MHz and above) is consistent with a 500 kHz laser line width. The receiver LO has the same linewidth.</p>	Frequency [Hz]	1- sided Noise power spectral density [Hz²/Hz]	1.0e+02	1.0e+11	1.0e+04	1.0e+09	1.0e+06	1.0e+06	1.0e+07	6.0e+05	1.0e+08	1.6e+05	1.0e+09	1.6e+05
Frequency [Hz]	1- sided Noise power spectral density [Hz²/Hz]																		
1.0e+02	1.0e+11																		
1.0e+04	1.0e+09																		
1.0e+06	1.0e+06																		
1.0e+07	6.0e+05																		
1.0e+08	1.6e+05																		
1.0e+09	1.6e+05																		

Ref.	Parameter	Min	Max	Unit	Conditions/Comments										
13.1.210b	Laser frequency noise – discrete ton amplitude		See Mask	MHz	<table border="1"> <thead> <tr> <th>Frequency [Hz]</th> <th>Max tonepower [MHz pk-pk]</th> </tr> </thead> <tbody> <tr> <td>1.0e+02</td> <td>200</td> </tr> <tr> <td>9.2e+04</td> <td>3.1678</td> </tr> <tr> <td>3.0e+06</td> <td>1.46</td> </tr> <tr> <td>8.0e+09</td> <td>1.46</td> </tr> </tbody> </table> <p>Tone power [MHz pk-pk] is calculated as</p> $= 2 * \sqrt{2} * \sqrt{\int \text{Tone}}$ <p>Where $\int \text{Tone}$ = laser frequency noise PSD (Hz²/Hz) at tone frequency multiplied by measurement resolution bandwidth (Hz) at tone frequency.</p> <p>If there is more than one discrete tone present, the relative power of each tone normalized to the mask are summed squared, and the result must be less than 1, i.e.,</p> $\sum_i \left[\text{Tone power}_i / \text{MaxTonePower}_i \right]^2 \leq 1$	Frequency [Hz]	Max tonepower [MHz pk-pk]	1.0e+02	200	9.2e+04	3.1678	3.0e+06	1.46	8.0e+09	1.46
Frequency [Hz]	Max tonepower [MHz pk-pk]														
1.0e+02	200														
9.2e+04	3.1678														
3.0e+06	1.46														
8.0e+09	1.46														
13.1.212	Laser RIN		-145 -140	dB/Hz	<table border="1"> <tbody> <tr> <td>0.2GHz ≤ f ≤ 10GHz Avg</td> </tr> <tr> <td>0.2GHz ≤ f ≤ 10GHz Peak</td> </tr> </tbody> </table>	0.2GHz ≤ f ≤ 10GHz Avg	0.2GHz ≤ f ≤ 10GHz Peak								
0.2GHz ≤ f ≤ 10GHz Avg															
0.2GHz ≤ f ≤ 10GHz Peak															

Ref.	Parameter	Min	Max	Unit	Conditions/Comments										
13.1.213a	Tx clock phase noise (PN) ¹ : Maximum PN mask for low frequency PN		See mask	dBc/Hz	<div data-bbox="885 325 1364 598"> <p>Phase Noise Mask @467.53 MHz</p> <table border="1"> <thead> <tr> <th>PN [dBc/Hz]</th> <th>Frequency [Hz]</th> </tr> </thead> <tbody> <tr> <td>-100</td> <td>1.00E+04</td> </tr> <tr> <td>-120</td> <td>1.00E+05</td> </tr> <tr> <td>-130</td> <td>1.00E+06</td> </tr> <tr> <td>-140</td> <td>1.00E+07</td> </tr> </tbody> </table> </div> <p>Phase noise, $\mathcal{L}(f)$,</p> $f_c = \frac{f_{\text{baud}}}{128} = \sim 467.53 \text{ MHz}$ <p>Mask does not apply to spurs, broadband phase noise only. Spurs are considered separately as per 13.1.213b and 13.1.213c</p>	PN [dBc/Hz]	Frequency [Hz]	-100	1.00E+04	-120	1.00E+05	-130	1.00E+06	-140	1.00E+07
PN [dBc/Hz]	Frequency [Hz]														
-100	1.00E+04														
-120	1.00E+05														
-130	1.00E+06														
-140	1.00E+07														

¹ Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.1.213b	Tx clock phase noise (PN) ² ; Maximum total integrated RMS phase jitter between 10kHz and 10MHz		600	fs	<p>rms random jitter:</p> $\sigma_{rj} = \frac{1}{2\pi f_c} \sqrt{2 \cdot \int_{f_1}^{f_2} 10^{\frac{\mathcal{L}(f)}{10}} df}$ <p>rms periodic jitter (spurs):</p> $\sigma_{pj,i} = \frac{1}{\sqrt{2\pi f_c}} \cdot 10^{\frac{s_i}{20}}$ <p>where,</p> $f_1 = 10\text{kHz},$ $f_2 = 10\text{MHz},$ $f_c = \frac{f_{\text{baud}}}{128} = \sim 467.53\text{MHz}$ $\mathcal{L}(f) = \text{phase noise (PN)}$ $s_i = \text{individual spur in [dBc]}$ <p>rms total jitter:</p> $\sigma_{tj} = \sqrt{\sigma_{rj}^2 + \sum_{i=1}^N \sigma_{pj,i}^2}$ <p>where,</p> <p>N = total number of spurs.</p>

² Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.1.213c	Tx clock phase noise (PN) ³ : Maximum total integrated RMS phase jitter between 1MHz and 200MHz		250	fs	<p>rms random jitter:</p> $\sigma_{rj} = \frac{1}{2\pi f_c} \sqrt{2 \cdot \int_{f_1}^{f_2} 10^{\frac{\mathcal{L}(f)}{10}} df}$ <p>rms periodic jitter (spurs):</p> $\sigma_{pj,i} = \frac{1}{\sqrt{2}\pi f_c} \cdot 10^{\frac{s_i}{20}}$ <p>where,</p> <p>$f_1 = 1\text{MHz}$, $f_2 = 200\text{MHz}$, $f_c = \frac{f_{baud}}{128} = 467.53\text{MHz}$, $\mathcal{L}(f) = \text{phase noise (PN)}$, $s_i = \text{individual spur in [dBc]}$</p> <p>rms total jitter:</p> $\sigma_{tj} = \sqrt{\sigma_{rj}^2 + \sum_{i=1}^N \sigma_{pj,i}^2}$ <p>where,</p> <p>N = total number of spurs.</p>

³ Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.1.215	Minimum Excess Bandwidth ¹ (See Mask)	12.5		%	<p>The baseband Tx spectral shape in this excess bandwidth shall meet or exceed the following conditions: The magnitude of the spectrum in the frequency range:</p> $\frac{1}{2T} \leq f \leq \frac{9}{16T}$ <p>shall meet</p> $ H(f) \geq H(0) \sqrt{\frac{1}{2} \left\{ 1 + \cos \left[8\pi T \left(\left(\frac{8}{15T} \right) - \frac{7}{16T} \right) \right] \right\}},$ $\frac{1}{2T} \leq f \leq \frac{8}{15T}$ $ H(f) \geq H(0) \sqrt{\frac{1}{2} \left\{ 1 + \cos \left[8\pi T \left(f - \frac{7}{16T} \right) \right] \right\}},$ $\frac{8}{15T} \leq f \leq \frac{9}{16T}$ <p>where T denotes the symbol period of the signal.</p> <p>$H(f)$</p>
13.1.220	Allowable output signal power window	-10	-6	dBm	Measured at optical connector.
13.1.221	Total output power with Tx disabled		-20	dBm	OutputDisableTx == true
13.1.222	Total output power during wavelength switching		-20	dBm	Applicable to modules with tunable optics.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.1.230	Inband (IB) OSNR	40		dB/12.5 GHz	Inband OSNR is defined within the bandwidth of the Tx spectral excursion given in (13.1.202) The IB OSNR is referenced to an optical bandwidth of 12.5 GHz at the Tx signal peak frequency.
13.1.231	Out-of-band (OOB) OSNR	23		dB/12.5 GHz	Out-of-Band OSNR is defined as the Channel total power over peak noise power in the whole frequency range measured with 12.5 GHz resolution bandwidth (0.1 nm @ 193.7 THz) bandwidth.
13.1.240	Transmitter reflectance		-20	dB	Looking into the Tx
13.1.241	Transmitter back reflection tolerance		-24	dB	Light reflected relative to Tx output power back to transmitter while still meeting Tx optical performance requirements.
13.1.250	Transmitter polarization dependent power		1.5	dB	Power difference between X and Y polarization.
13.1.260	X-Y Skew		5	ps	
13.1.270a	DC I-Q offset (mean per polarization)		-26	dB	See 13.4.9 for definition and equation.
13.1.270b	I-Q instantaneous offset		-20	dB	Same formula definition as 13.1.270a, however, any averaging period shall be $\leq 1\mu s$ to be consistent with the timescales of Rx DSP operations. Specification applies at any point in time. Allows for modulator bias controls/errors.
13.1.271	Mean I-Q amplitude imbalance		1	dB	
13.1.272	I-Q phase error	-5	+5	deg	
13.1.273	I-Q Skew		0.75	ps	

Table 21: Tx optical specifications

¹The minimum excess bandwidth is specified to guarantee multi-vendor clock recovery interoperability. It is required because the Tx spectrum mask is not defined for this Application Code of 400ZR.

13.1.3 Receiver Optical Specifications

The receiver optical tolerance specifications include margin for Tx and line impairments.

Note: All Rx optical specifications are based on default grid spacing of 100GHz (see 13.1.110). When operating at other grid settings additional compensation may be required or additional penalties may be incurred.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.1.300	Frequency offset between received carrier and LO	-3.6	+3.6	GHz	Acquisition Range.
13.1.310	Input power range	-12	0	dBm	Signal power of the channel for the OSNR performance tolerance defined in (13.1.330).
13.1.320	Input sensitivity	-12		dBm	Input power needed to achieve post FEC BER per (13.1.120) when delivered OSNR is > OSNR Tolerance > (13.1.330).
13.1.330	OSNR Tolerance		26	dB/12.5 GHz	At CFEC threshold (ref. Section 10). See definition in Section 13.4.1 The OSNR tolerance is referenced to an optical bandwidth of 12.5 GHz. Measured back-to-back with short optical channel
13.1.340	Optical return loss	20		dB	Optical reflectance at Rx connector input.
13.1.341	CD Tolerance	2400		ps/nm	Tolerance to Chromatic Dispersion.
13.1.342	CD OSNR tolerance penalty		0.5	dB	OSNR tolerance penalty over (13.1.330) due to chromatic dispersion (13.1.160).
13.1.350	PMD tolerance (DGD, SOPMD)	10	-	ps	Tolerance to PMD with ≤ 0.5 dB penalty to OSNR tolerance (13.1.330). when change in SOP is ≤ 1 rad/ms. 10 ps of average PMD (DGD, SOPMD) corresponds to: <ul style="list-style-type: none"> • 33 ps of DGD_{max} when $SOPMD = 0$ ps². • 272 ps² of SOPMD when $DGD = 23.3$ ps. Due to the statistical nature of PMD the DGD_{max} to DGD_{mean} Ratio is calculated at 3.3 (4.1×10^{-6} probability that DGD_{mean} being greater than DGD_{max}).

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.1.351	Peak PDL tolerance	3.5	-	dB	Tolerance to peak PDL with ≤ 1.8 dB penalty to OSNR tolerance (13.1.330) when change in SOP is ≤ 1 rad/ms. Test configuration - PDL emulator applied before noise loading.
13.1.352	Tolerance to change in SOP	50	-	krad/s	Tolerance to change in SOP with ≤ 0.5 dB additional OSNR penalty over all PMD and PDL values defined in (13.1.350) and (13.1.351).
13.1.353	Optical input power transient tolerance	+/-2	-	dB	Tolerance to change in input power with ≤ 0.5 dB penalty to OSNR tolerance (13.1.330). Received power during transient shall be within the defined input power range (13.1.310). OSNR penalty is referenced against the steady state required OSNR at the minimum power of the input transient. The rise/fall times for the input power change shall be no faster than 50 μ s

Table 22: Rx optical specifications

13.1.4 Module Requirements Tx - (Informative)

The following specifications provide guidance for modules based on the 400ZR IA.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.1.400	Transmitter laser disable time	1	100	ms	The maximum transmitter turn-off time from any condition that results in OutputDisableTx==true to reach the Tx output power given by (13.1.221). Rx shall remain locked and thus LO must remain enabled.
13.1.410	Transmitter turn-up time from warm start		180	s	The maximum time from ModuleLowPwr to DataPathActivated state.
13.1.411	Transmitter turn-up time from cold start		200	s	The maximum time from de-assertion of ResetS == false to DataPathActivated state while LoPwrS == false . 20S in addition to 13.1.410 is allowed for stabilization from cold.
13.1.420	Transmitter wavelength switching time		180	s	The maximum time to change wavelengths including turn-up time. Applicable to modules with tunable optics.
13.1.430	Output power monitor - Accuracy	-2.0	2.0	dB	Total output power measurement including all ASE contribution. Measurement accuracy does not contribute to allowable output power signal window.

Table 23: 400ZR module – Tx specifications

13.1.5 Module Requirements Rx - (Informative)

The following specifications provide guidance for modules based on the 400ZR IA.

Ref.	Parameter	Default	Min	Max	Unit	Conditions/Comments
13.1.510	Receiver turn-up time from warm start			10	s	Upon Rx_LOS de-assert, Receiver has been turned up previously.
13.1.511	Receiver turn-up time from cold start			200	s	From module reset, with valid optical input signal present.
13.1.530	Input total power monitor - Accuracy		-4.0	4.0	dB	Over the Rx input power range (13.1.310), receiver sensitivity 13.1.320) and the optical Rx_LOS Assert threshold range (13.1.532) assuming Min accuracy – i.e., Real Rx input total power range of 0dBm to -14dBm at the default Optical Rx_LOS Assert Threshold.
13.1.531	Input Channel power monitor - Accuracy		-4.0	4.0	dB	The module reports the received Rx channel power. Conditions are the same as (13.1.530)
13.1.532	Optical Rx_LOS Assert Threshold [†]	-18	-20	-16	dBm	Channel Power.
13.1.533	Optical Rx_LOS Hysteresis		1.0	2.5	dBm	Rx_LOS cleared.

Table 24: 400ZR module – Rx specifications

[†] If a module supports both amplified and unamplified use cases, Optical **Rx_LOS** thresholds must be programmable to support different ranges for each application.

13.2 400ZR, Single wavelength, Unamplified - Application Code (0x02):

This section defines the optical parameters for application code **0x02**.

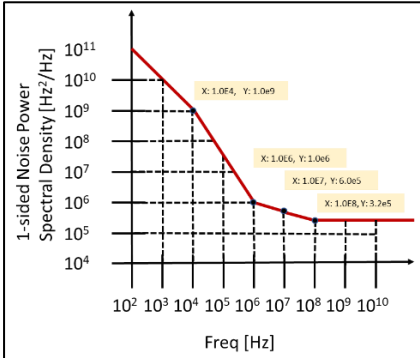
All specifications are defined after calibration and compensation, at EOL over temperature.

13.2.1 Optical channel specifications

Ref.	Parameter	Default	Min	Max	Unit	Conditions/Comments
13.2.100	Channel frequency	193.7			THz	
13.2.120	Post FEC BER			10 ⁻¹⁵		For optical systems that conform to this IA.
13.2.130	Fiber type	G.652				Single mode fiber.
13.2.160	Chromatic Dispersion		0	1200	ps/nm	Frequency dependent change in phase velocity due to fiber
13.2.161	Optical Return Loss at S _s		24		dB	See definition 13.4.4
13.2.162	Discrete Reflectance between S _s and R _s			-27	dB	See definition 13.4.5
13.2.170	Maximum Instantaneous Differential Group Delay (DGD)			16	ps	See definition 13.4.6
13.2.172	Polarization Rotation Speed			50	krad/s	See definition 13.4.8

Table 25: Optical channel specifications

13.2.2 Transmitter Optical Specifications

Ref.	Parameter	Min	Max	Unit	Conditions/Comments														
13.2.200	Channel frequency	193.7			THz														
13.2.201	Laser frequency accuracy	-1.8	1.8	GHz	Offset from channel frequency set point. The receiver LO has the same frequency accuracy														
13.2.210	Laser frequency noise		See Mask		 <table border="1" data-bbox="943 1129 1360 1409"> <thead> <tr> <th>Frequency [Hz]</th> <th>Frequency Noise [Hz²/Hz]</th> </tr> </thead> <tbody> <tr> <td>1.0e+02</td> <td>1.0e+11</td> </tr> <tr> <td>1.0e+04</td> <td>1.0e+09</td> </tr> <tr> <td>1.0e+06</td> <td>1.0e+06</td> </tr> <tr> <td>1.0e+07</td> <td>6.0e+05</td> </tr> <tr> <td>1.0e+08</td> <td>3.2e+05</td> </tr> <tr> <td>1.0e+09</td> <td>3.2e+05</td> </tr> </tbody> </table> <p>Mask does not apply to spurs. Measurement Resolution BW shall be between 10^{-1} and 10^{-6} of the frequency of interest.</p> <p>High frequency component of the phase noise (100MHz and above) is consistent with a 1 MHz laser line width. The receiver LO has the same linewidth.</p>	Frequency [Hz]	Frequency Noise [Hz²/Hz]	1.0e+02	1.0e+11	1.0e+04	1.0e+09	1.0e+06	1.0e+06	1.0e+07	6.0e+05	1.0e+08	3.2e+05	1.0e+09	3.2e+05
Frequency [Hz]	Frequency Noise [Hz²/Hz]																		
1.0e+02	1.0e+11																		
1.0e+04	1.0e+09																		
1.0e+06	1.0e+06																		
1.0e+07	6.0e+05																		
1.0e+08	3.2e+05																		
1.0e+09	3.2e+05																		
13.2.212	Laser RIN		-145 -140	dBc/Hz	$0.2\text{GHz} \leq f \leq 10\text{GHz}$ - Avg $0.2\text{GHz} \leq f \leq 10\text{GHz}$ - Peak														

Ref.	Parameter	Min	Max	Unit	Conditions/Comments										
13.2.213a	Tx clock phase noise (PN) ⁴ : Maximum PN mask for low frequency PN		See mask	dBc/Hz	<div data-bbox="889 323 1370 604"> </div> <table border="1" data-bbox="889 611 1370 779"> <thead> <tr> <th>PN [dBc/Hz]</th> <th>Frequency [Hz]</th> </tr> </thead> <tbody> <tr> <td>-100</td> <td>1.00E+04</td> </tr> <tr> <td>-120</td> <td>1.00E+05</td> </tr> <tr> <td>-130</td> <td>1.00E+06</td> </tr> <tr> <td>-140</td> <td>1.00E+07</td> </tr> </tbody> </table> <p data-bbox="889 814 1089 846">Phase noise, $\mathcal{L}(f)$,</p> $f_c = \frac{f_{\text{baud}}}{128} = \sim 467.53 \text{ MHz}$ <p data-bbox="889 972 1406 1066">Mask does not apply to spurs, broadband phase noise only. Spurs are considered separately as per 13.2.213b and 13.2.213c</p>	PN [dBc/Hz]	Frequency [Hz]	-100	1.00E+04	-120	1.00E+05	-130	1.00E+06	-140	1.00E+07
PN [dBc/Hz]	Frequency [Hz]														
-100	1.00E+04														
-120	1.00E+05														
-130	1.00E+06														
-140	1.00E+07														

⁴ Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.2.213b	Tx clock phase noise (PN) ⁵ ; Maximum total integrated RMS phase jitter between 10kHz and 10MHz		600	fs	<p>rms random jitter:</p> $\sigma_{rj} = \frac{1}{2\pi f_c} \sqrt{2 \cdot \int_{f_1}^{f_2} 10^{\frac{\mathcal{L}(f)}{10}} df}$ <p>rms periodic jitter (spurs):</p> $\sigma_{pj,i} = \frac{1}{\sqrt{2\pi} f_c} \cdot 10^{\frac{s_i}{20}}$ <p>where,</p> $f_1 = 10\text{kHz},$ $f_2 = 10\text{MHz},$ $f_c = \frac{f_{\text{baud}}}{128} = \sim 467.53\text{MHz}$ $\mathcal{L}(f) = \text{phase noise (PN)}$ $s_i = \text{individual spur in [dBc]}$ <p>rms total jitter:</p> $\sigma_{tj} = \sqrt{\sigma_{rj}^2 + \sum_{i=1}^N \sigma_{pj,i}^2}$ <p>where,</p> <p>N = total number of spurs.</p>

⁵ Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.2.213c	Tx clock phase noise (PN) ⁶ : Maximum total integrated RMS phase jitter between 1MHz and 200MHz		250	fs	<p>rms random jitter:</p> $\sigma_{rj} = \frac{1}{2\pi f_c} \sqrt{2 \cdot \int_{f_1}^{f_2} 10^{\frac{\mathcal{L}(f)}{10}} df}$ <p>rms periodic jitter (spurs):</p> $\sigma_{pj,i} = \frac{1}{\sqrt{2}\pi f_c} \cdot 10^{\frac{s_i}{20}}$ <p>where,</p> $f_1 = 1\text{MHz},$ $f_2 = 200\text{MHz},$ $f_c = \frac{f_{baud}}{128} = 467.53\text{MHz},$ $\mathcal{L}(f) = \text{phase noise (PN)},$ $s_i = \text{individual spur in [dBc]}$ <p>rms total jitter:</p> $\sigma_{tj} = \sqrt{\sigma_{rj}^2 + \sum_{i=1}^N \sigma_{pj,i}^2}$ <p>where,</p> <p>N = total number of spurs.</p>

⁶ Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.2.215	Minimum Excess Bandwidth ¹ (See Mask)	12.5		%	<p>The baseband Tx spectral shape in this excess bandwidth shall meet or exceed the following conditions: The magnitude of the spectrum in the frequency range:</p> $\frac{1}{2T} \leq f \leq \frac{9}{16T}$ <p>shall meet</p> $ H(f) \geq H(0) \sqrt{\frac{1}{2} \left\{ 1 + \cos \left[8\pi T \left(\left(\frac{8}{15T} \right) - \frac{7}{16T} \right) \right] \right\}},$ $\frac{1}{2T} \leq f \leq \frac{8}{15T}$ $ H(f) \geq H(0) \sqrt{\frac{1}{2} \left\{ 1 + \cos \left[8\pi T \left(f - \frac{7}{16T} \right) \right] \right\}},$ $\frac{8}{15T} \leq f \leq \frac{9}{16T}$ <p>where T denotes the symbol period of the signal.</p>
13.2.220	Allowable output signal power window	-9	0	dBm	Measured at optical connector.
13.2.221	Total output power with Tx disabled		-20	dBm	<i>OutputDisableTx == true</i>

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.2.230	Inband (IB) OSNR	40		dB/12.5 GHz	The bandwidth for the IB OSNR refers to 12.5 GHz optical bandwidth.
13.2.240	Transmitter reflectance		-20	dB	Looking into the Tx
13.2.241	Transmitter back reflection tolerance		-24	dB	Light reflected relative to Tx output power to transmitter while still meeting Tx optical performance requirements.
13.2.250	Transmitter polarization dependent power		1.5	dB	Power difference between X and Y polarization.
13.2.260	X-Y Skew		5	ps	
13.2.270a	DC I-Q offset (mean per polarization)		-26	dB	See definition and equations in 13.4.9
13.2.270b	I-Q instantaneous offset		-20	dB	Same formula definition as 13.2.270a, however, any averaging period shall be < 1us to be consistent with the timescales of Rx DSP operations. Specification applies at any point in time. Allows for modulator bias controls/errors.
13.2.271	I-Q amplitude imbalance		1	dB	
13.2.272	I-Q phase error	-5	+5	deg	
13.2.273	I-Q Skew		0.75	ps	

Table 26: Tx Optical specifications

¹The minimum excess bandwidth is specified to guarantee multi-vendor clock recovery interoperability. It is required because the Tx spectrum mask is not defined by this Application Code of 400ZR.

13.2.3 Receiver Optical Specifications

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.2.300	Frequency offset between received carrier and LO	-3.6	+3.6	GHz	Acquisition Range.
13.2.310	Input power range	-20	0	dBm	Signal power of the channel.
13.2.320	Input sensitivity	-20		dBm	Input power needed to achieve post FEC BER per (13.2.120) when Inband (IB) OSNR \geq (13.2.230).
13.2.340	Optical return loss	20		dB	Optical reflectance at connector input.
13.2.341	CD Tolerance	1200		ps/nm	Tolerance to Chromatic Dispersion.
13.2.342	Optical path power sensitivity penalty		0.5	dB	Rx power sensitivity penalty over (13.2.320) due to reflections and the combined effects of dispersion (13.2.341).
13.2.350	Average PMD (DGD, SOPMD) tolerance	7	-	ps	Tolerance to PMD with ≤ 0.5 dB Rx sensitivity penalty (13.2.320) when change in SOP is ≤ 1 rad/ms. 7 ps of average PMD (DGD, SOPMD) corresponds to: <ul style="list-style-type: none"> • 23 ps of DGDmax when SOPMD = 0 ps². • 132 ps² of SOPMD when DGD = 16.3 ps. Due to the statistical nature of PMD the DGDmax to DGDmean Ratio is calculated at 3.3 (4.1 x 10 ⁻⁶ probability that DGDmean being greater than DGDmax).
13.2.351	Peak PDL tolerance	1.5	-	dB	Tolerance to change in peak PDL with ≤ 0.4 dB Rx sensitivity penalty (13.2.320) when change in SOP is ≤ 1 rad/ms.
13.2.352	Tolerance to change in SOP	50	-	krad/s	Tolerance to change in SOP with ≤ 0.3 dB additional power penalty over all PMD and PDL values defined in (13.2.350) and (13.2.351).

Table 27: Rx Optical specifications

13.2.4 Module Requirements Tx - (Informative)

The following specifications provide guidance for modules based on the 400ZR IA.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.2.400	Transmitter laser disable time		100	ms	The maximum transmitter turn-off time from any condition that results in OutputDisableTX==true to reach the Tx output power given by (13.2.221). Rx shall remain locked and thus LO must remain enabled.
13.2.410	Transmitter turn-up time from warm start		180	s	The maximum time from ModuleLowPwr to DataPathActivated state.
13.2.411	Transmitter turn-up time from cold start		200	s	The maximum time from de-assertion of ResetS == false to DataPathActivated state while LoPwrS == false .
13.2.430	Output power monitor - Accuracy	-2.0	2.0	dB	Total output power measurement including all ASE contribution. Measurement accuracy does not contribute to allowable output power signal window.

Table 28: 400ZR module – Tx specifications

13.2.5 Module Requirements Rx - (Informative)

The following specifications provide guidance for modules based on the 400ZR IA.

Ref.	Parameter	Default	Min	Max	Unit	Conditions/Comments
13.2.510	Receiver turn-up time from warm start			10	s	Upon Rx_LOS de-assert, Receiver has been turned up previously.
13.2.511	Receiver turn-up time from cold start			200	s	From module reset, with valid optical input signal present.
13.2.531	Input Channel or Total power monitor - Accuracy		-4.0	4.0	dB	Over the superset of input power range (13.2.310), receiver sensitivity (13.2.320), and the optical Rx_LOS Assert threshold range (13.2.532) assuming Min accuracy (i.e., real input total power range of 0dbm to -22dBm at the default Optical Rx_LOS Assert Threshold).
13.2.532	Optical Rx_LOS Assert Threshold [†]	-26	-28	-24	dBm	Channel or Total Input Power.
13.2.533	Optical Rx_LOS Hysteresis		1.0	2.5	dBm	Rx_LOS cleared.

Table 29: 400ZR module – Rx specifications

[†] If a module supports both amplified and unamplified use cases, Optical **Rx_LOS** thresholds must be programmable to support different ranges for each application.

13.3 400ZR, 75 GHz DWDM amplified - Application Code (0x03):

This section defines the optical parameters for the 75 GHz DWDM amplified application code **(0x03)**.

13.3.1 Optical channel specifications – Black Link with specified Spectral Properties

Ref.	Parameter	Default	Min	Max	Unit	Conditions/Comments
13.3.100	Channel frequency		191.3	196.1	THz	
13.3.110	Channel spacing [†]		75		GHz	See Section 15.2
13.3.120	Post FEC BER			10 ⁻¹⁵		For optical systems that conform to this IA.
13.3.130	Fiber type	G.652				Single mode fiber. Specified for link budgeting purposes only.
13.3.140	Target reach		80	-	km	Amplified Link – Noise limited
13.3.141	Filter Shape for single Mux or Demux					3 rd Order Super-Gaussian. See definition and formula in 13.4.10
13.3.141a	3dB Bandwidth Mux, (f _{3dB})		70	76	GHz	See Figure 42 for detail
13.3.141b	3dB Bandwidth Demux, (f _{3dB})		70	76	GHz	See Figure 42 for detail
13.3.141c	10dB Bandwidth Mux, (f _{10dB})		85	94	GHz	See Figure 42 for detail
13.3.141d	10dB Bandwidth Demux, (f _{10dB})		85	94	GHz	See Figure 42 for detail
13.3.142a	Insertion Loss Mux, (IL)			6.5	dB	See Figure 42 for detail
13.3.142b	Insertion Loss Demux, (IL)			6.5	dB	See Figure 42 for detail
13.3.144a	Insertion Loss variation Mux			1.5	dB	Across all channels at center frequency
13.3.144b	Insertion Loss variation Demux			1.5	dB	Across all channels at center frequency
13.3.145a	Adjacent Channel isolation Mux		30		dB	With respect to center frequency
13.3.145b	Adjacent Channel isolation Demux		30		dB	With respect to center frequency
13.3.146a	Non-adjacent Channel isolation Mux		25		dB	With respect to center frequency

Ref.	Parameter	Default	Min	Max	Unit	Conditions/Comments
13.3.146b	Non-adjacent Channel isolation Demux		25		dB	With respect to center frequency
13.3.147a	Frequency shift of Mux	0	-4	+4	GHz	See 13.4.10 for definition.
13.3.147b	Frequency shift of Demux	0	-4	+4	GHz	See 13.4.10 for definition.
13.3.149	Filter Clear Bandwidth		fc-32 GHz	fc+32 GHz		Used for definition for Ripple on Mux and Demux
13.3.150a	Ripple of Mux			2.5	dB	See 13.4.3 Figure 41 for definition and mask
13.3.150b	Ripple of Demux			2.5	dB	See 13.4.3 Figure 41 for definition and mask
13.3.160	Chromatic Dispersion		0	2400	ps/nm	Frequency dependent change in phase velocity due to fiber.
13.3.161	Optical Return Loss at S_s		24		dB	See definition in Section 13.4.4.
13.3.162	Discrete Reflectance between S_s and R_s			-27	dB	See definition in Section 13.4.5.
13.3.170	Maximum Differential Group Delay (DGD_{max})			28	ps	See definition in Section 13.4.6.
13.3.171	Polarization Dependent Loss (PDL)			2	dB	See definition in Section 13.4.7.
13.3.172	Polarization Rotation Speed			50	krad/s	See definition in Section 13.4.8.

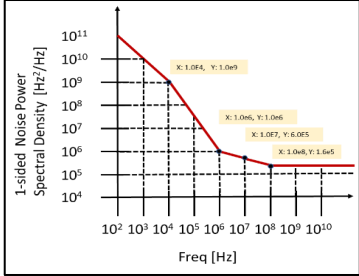
Table 30: Optical channel specifications

[†]For channel spacing of 75 GHz or more on a fiber, the allowed channel frequencies (in THz) are defined by $193.1 + 3n \times 0.025$ where n is a positive or negative integer including 0. For 400ZR modules, $3n = 120$ to -69 . The normative 64×75 GHz DWDM application channels are as defined in Section 15.2.

[†]For the flexible DWDM grid, the allowed frequency slots have a nominal central frequency (in THz) defined by $193.1 + n \times 0.00625$ where n is a positive or negative integer including 0 and 0.00625 is the nominal central frequency granularity in THz. Slot width is defined by $12.5 \times m$ where m is a positive integer and 12.5 is the slot width granularity in GHz. Any combination of frequency slots is allowed if no two frequency slots overlap. Example 100 GHz and 75 GHz DWDM applications with offset grid channels are defined in Section 15.3.

13.3.2 Transmitter Optical Specifications

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.3.200	Laser frequency accuracy	-1.8	1.8	GHz	Offset from channel frequency set point. The receiver LO has the same frequency accuracy.
13.3.201a	TX spectral Upper Mask		(30.0, 0.0) (37.0, -10.0) (39.2, -15.0) (40.4, -20.0)	(GHz, dB)	See definition and mask at 13.4.11
13.3.201b	TX spectral Lower Mask	(30.0, -9.0) (31.3, -20.0) (31.3, -35.0)		(GHz, dB)	See definition and mask at 13.4.11

Ref.	Parameter	Min	Max	Unit	Conditions/Comments														
13.3.210	Laser frequency noise		See Mask		 <table border="1" data-bbox="1031 598 1388 882"> <thead> <tr> <th>Frequency [Hz]</th> <th>1- sided Noise power spectral density [Hz²/Hz]</th> </tr> </thead> <tbody> <tr> <td>1.0e+02</td> <td>1.0e+11</td> </tr> <tr> <td>1.0e+04</td> <td>1.0e+09</td> </tr> <tr> <td>1.0e+06</td> <td>1.0e+06</td> </tr> <tr> <td>1.0e+07</td> <td>6.0e+05</td> </tr> <tr> <td>1.0e+08</td> <td>1.6e+05</td> </tr> <tr> <td>1.0e+09</td> <td>1.6e+05</td> </tr> </tbody> </table> <p>Mask does not apply to spurs. Measurement Resolution BW shall be between 10^{-1} and 10^{-6} of the frequency of interest.</p> <p>High frequency component of the phase noise (100MHz and above) is consistent with a 500 kHz laser line width. The receiver LO has the same linewidth.</p>	Frequency [Hz]	1- sided Noise power spectral density [Hz ² /Hz]	1.0e+02	1.0e+11	1.0e+04	1.0e+09	1.0e+06	1.0e+06	1.0e+07	6.0e+05	1.0e+08	1.6e+05	1.0e+09	1.6e+05
Frequency [Hz]	1- sided Noise power spectral density [Hz ² /Hz]																		
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1.0e+08	1.6e+05																		
1.0e+09	1.6e+05																		
13.3.212	Laser RIN		-145 -140	dB/Hz	$0.2\text{GHz} \leq f \leq 10\text{GHz}$ Avg $0.2\text{GHz} \leq f \leq 10\text{GHz}$ Peak														

Ref.	Parameter	Min	Max	Unit	Conditions/Comments																				
13.3.213a	Tx clock phase noise (PN) ⁷ : Maximum PN mask for low frequency PN		See mask	dBc / Hz	<div data-bbox="1003 323 1382 541" data-label="Figure"> <p>Phase Noise Mask @467.53 MHz</p> <table border="1"> <thead> <tr> <th>Frequency [Hz]</th> <th>PN [dBc/Hz]</th> </tr> </thead> <tbody> <tr> <td>1.0E+04</td> <td>-100</td> </tr> <tr> <td>1.0E+05</td> <td>-120</td> </tr> <tr> <td>1.0E+06</td> <td>-130</td> </tr> <tr> <td>1.0E+07</td> <td>-140</td> </tr> </tbody> </table> </div> <div data-bbox="1003 548 1365 720" data-label="Table"> <table border="1"> <thead> <tr> <th>PN [dBc/Hz]</th> <th>Frequency [Hz]</th> </tr> </thead> <tbody> <tr> <td>-100</td> <td>1.00E+04</td> </tr> <tr> <td>-120</td> <td>1.00E+05</td> </tr> <tr> <td>-130</td> <td>1.00E+06</td> </tr> <tr> <td>-140</td> <td>1.00E+07</td> </tr> </tbody> </table> </div> <p>Phase noise, $\mathcal{L}(f)$,</p> $f_c = \frac{f_{\text{baud}}}{128} = \sim 467.53 \text{ MHz}$ <p>Mask does not apply to spurs, broadband phase noise only. Spurs are considered separately as per 13.3.213b and 13.3.213c</p>	Frequency [Hz]	PN [dBc/Hz]	1.0E+04	-100	1.0E+05	-120	1.0E+06	-130	1.0E+07	-140	PN [dBc/Hz]	Frequency [Hz]	-100	1.00E+04	-120	1.00E+05	-130	1.00E+06	-140	1.00E+07
Frequency [Hz]	PN [dBc/Hz]																								
1.0E+04	-100																								
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-140	1.00E+07																								

⁷ Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.3.213b	Tx clock phase noise (PN) ⁸ ; Maximum total integrated RMS phase jitter between 10kHz and 10MHz		600	fs	<p>rms random jitter:</p> $\sigma_{rj} = \frac{1}{2\pi f_c} \sqrt{2 \cdot \int_{f_1}^{f_2} 10^{\frac{\mathcal{L}(f)}{10}} df}$ <p>rms periodic jitter (spurs):</p> $\sigma_{pj,i} = \frac{1}{\sqrt{2}\pi f_c} \cdot 10^{\frac{s_i}{20}}$ <p>where,</p> <p>$f_1 = 10\text{kHz}$, $f_2 = 10\text{MHz}$, $f_c = \frac{f_{\text{baud}}}{128} = \sim 467.53\text{MHz}$ $\mathcal{L}(f) = \text{phase noise (PN)}$ $s_i = \text{individual spur in [dBc]}$</p> <p>rms total jitter:</p> $\sigma_{tj} = \sqrt{\sigma_{rj}^2 + \sum_{i=1}^N \sigma_{pj,i}^2}$ <p>where,</p> <p>N = total number of spurs.</p>

⁸ Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.3.213c	Tx clock phase noise (PN) ⁹ : Maximum total integrated RMS phase jitter between 1MHz and 200MHz		250	fs	<p>rms random jitter:</p> $\sigma_{rj} = \frac{1}{2\pi f_c} \sqrt{2 \cdot \int_{f_1}^{f_2} 10^{\frac{\mathcal{L}(f)}{10}} df}$ <p>rms periodic jitter (spurs):</p> $\sigma_{pj,i} = \frac{1}{\sqrt{2}\pi f_c} \cdot 10^{\frac{s_i}{20}}$ <p>where,</p> <p>$f_1 = 1\text{MHz}$, $f_2 = 200\text{MHz}$, $f_c = \frac{f_{baud}}{128} = 467.53\text{MHz}$, $\mathcal{L}(f) = \text{phase noise (PN)}$, $s_i = \text{individual spur in [dBc]}$</p> <p>rms total jitter:</p> $\sigma_{tj} = \sqrt{\sigma_{rj}^2 + \sum_{i=1}^N \sigma_{pj,i}^2}$ <p>where,</p> <p>N = total number of spurs.</p>
13.3.215	Tx output power at <i>ProgOutputPowerMax</i>	-10		dBm	<p>Transmit output power over wavelength, temperature, and aging.</p> <p>ProgOutputPowerMax registers advertises linear capability in CMIS Page 04h.</p>

⁹ Multiple methods are available to measure the Tx phase noise on the optical output. The IA is not prescriptive on the method to be used.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.3.220	Adjustable range of transmit output power	-13 to -9		dBm	<p>ProgOutputPowerMin and ProgOutputPowerMax registers advertise linear capability in CMIS Page 04h. Range extension beyond the required minimum range can be optionally advertised.</p> <p>The transmit output power is controlled using the TargetOutputPowerTx registers in CMIS Page 12h.</p> <p>The absolute accuracy is given by 13.3.224.</p>
13.3.221	Total output power with Tx disabled		-20	dBm	OutputDisableTx == true
13.3.222	Total output power during wavelength switching		-20	dBm	Applicable to modules with tunable optics.
13.3.223	Transmit output power stability	-0.5	0.5	dB	Output short term power stability when operating at a fixed wavelength and temperature. Measurement condition: 1ms averaging time for 1 minute accumulation.
13.3.224	Transmit output power control absolute accuracy	-1.0	1.0	dB	<p>Absolute accuracy of delivered transmit output power relative to the TargetOutputPowerTx power setting.</p> <p>When operating at any temperature or wavelength within the transmitters specified operating range.</p>
13.3.230	Inband (IB) OSNR	40		dB/12.5 GHz	Inband OSNR is defined as the Tx signal power between the -20dB Tx Spectral Mask frequency points, referenced to an optical noise bandwidth of 12.5 GHz (0.1nm @ 193.7 THz) at the Tx signal peak frequency.
13.3.231	Out-of-band (OOB) OSNR	23		dB/12.5 GHz	Out-of-Band OSNR is defined as the Tx signal power between the -20dB Tx Spectral Mask frequency points, referenced to the maximum optical noise power within any optical bandwidth of 12.5 GHz outside of the -20dB Tx Spectral Mask.
13.3.240	Transmitter reflectance		-20	dB	Looking into the Tx

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.3.241	Transmitter back reflection tolerance		-24	dB	Light reflected relative to Tx output power back to transmitter while still meeting Tx optical performance requirements.
13.3.250	Transmitter polarization dependent power		1.5	dB	Power difference between X and Y polarization.
13.3.260	X-Y Skew		5	ps	
13.3.270a	DC I-Q offset (mean per polarization)		-26	dB	See definition and equation in 13.4.9
13.3.270b	I-Q instantaneous offset		-20	dB	Same formula definition as 13.3.270a, however, any averaging period shall be $\leq 1\mu s$ to be consistent with the timescales of Rx DSP operations. Specification applies at any point in time. Allows for modulator bias controls/errors.
13.3.271	Mean I-Q amplitude imbalance		1	dB	
13.3.272	I-Q phase error	-5	+5	deg	
13.3.273	I-Q Skew		0.75	ps	

Table 31: Tx optical specifications

13.3.3 Receiver Optical Specifications

The receiver optical tolerance specifications include margin for Tx and line impairments.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.3.300	Frequency offset between received carrier and LO	-3.6	+3.6	GHz	Acquisition Range.
13.3.310	Input power range	-12	0	dBm	Signal power of the channel for the OSNR tolerance defined in (13.3.330).
13.3.320	Input power damage Threshold		10	dBm	Instantaneous balanced dual polarization signal
13.3.330	OSNR Tolerance		26	dB/12.5 GHz	See definition in Section 13.4.1. The OSNR tolerance is referenced to an optical bandwidth of 12.5 GHz. Measured back-to-back between two modules with a short optical channel
13.3.340	Optical return loss	20		dB	Optical reflectance at Rx connector input.
13.3.341	Chromatic Dispersion (CD) Tolerance	2400		ps/nm	Tolerance to chromatic dispersion.
13.3.342	CD OSNR tolerance penalty		0.5	dB	OSNR tolerance penalty over (13.3.330) due to chromatic dispersion (13.3.160).
13.3.350	PMD tolerance (DGD, SOPMD)	10	-	ps	Tolerance to PMD with ≤ 0.5 dB penalty to OSNR tolerance (13.3.330) when change in SOP is ≤ 1 rad/ms. 10 ps of average PMD (DGD, SOPMD) corresponds to: <ul style="list-style-type: none"> • 33 ps of DGD_{max} when SOPMD = 0 ps². • 272 ps² of SOPMD when DGD = 23.3 ps. Due to the statistical nature of PMD the DGD _{max} to DGD _{mean} ratio is calculated at 3.3 (4.1 x 10 ⁻⁶ probability that the instantaneous DGD exceeds DGD _{max}).
13.3.351	Peak PDL tolerance	3.5	-	dB	Tolerance to peak PDL with ≤ 1.8 dB penalty to OSNR tolerance (13.3.330) when change in SOP is ≤ 1 rad/ms. Test configuration: PDL emulator applied before noise loading.
13.3.352	Tolerance to change in SOP	50	-	krad/s	Tolerance to change in SOP with ≤ 0.5 dB additional OSNR penalty over all PMD and PDL values defined in (13.3.350) and (13.3.351).

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.3.353	Optical input power transient tolerance	+/-2	-	dB	<p>Tolerance to change in input power with \leq 0.5 dB penalty to OSNR tolerance (13.3.330).</p> <p>Received power during transient shall be within the defined input power range (13.3.310). OSNR penalty is referenced against the steady state required OSNR at the minimum power of the input transient.</p> <p>The 20% to 80% rise/fall times for the input power change shall be no faster than 50 μs. (Equivalent to 24mdB/microsecond maximum slew rate).</p>
13.3.360	OSNR Tolerance penalty due to Interchannel filtering and adjacent channel crosstalk		1.5	dB	<p>OSNR tolerance penalty due to crosstalk interference from neighboring channels and filtering effects of MUX/DMUX in 75 GHz spaced grid.</p> <p>Back-to-back through an optical system that conforms to the worst-case specifications in 13.3.1.</p> <p>Neighboring channels conforming to the worst-case Tx Spectral Mask 13.3.202a, 13.3.202b and 13.4.11.</p> <p>Neighboring channels having +3dB higher Tx output power relative to the channel under measurement, and at a worst case frequency offset.</p>

Table 32: Rx optical specifications

13.3.4 Module Requirements Tx - (Informative)

The following specifications provide guidance for modules based on the 400ZR IA.

Ref.	Parameter	Min	Max	Unit	Conditions/Comments
13.3.400	Transmitter disable time	1	100	ms	The maximum transmitter turn-off time from any condition that results in OutputDisableTx==true to reach the Tx output power given by (13.3.221). Rx shall remain locked and thus LO must remain enabled.
13.3.410	Transmitter turn-up time from warm start		180	s	The maximum time from ModuleLowPwr to DataPathActivated state.
13.3.411	Transmitter turn-up time from cold start		200	s	The maximum time from de-assertion of ResetS == false to DataPathActivated state while LoPwrS == false. 20S in addition to 13.3.410 is allowed for stabilization from cold.
13.3.420	Transmitter wavelength switching time		180	s	The maximum time to change wavelengths including turn-up time. Applicable to modules with tunable optics.

Table 33: 400ZR module – Tx specifications

13.3.5 Module Requirements Rx - (Informative)

The following specifications provide guidance for modules based on the 400ZR IA.

Ref.	Parameter	Default	Min	Max	Unit	Conditions/Comments
13.3.510	Receiver turn-up time from warm start			10	s	Upon Rx_LOS de-assert, Receiver has been turned up previously.
13.3.511	Receiver turn-up time from cold start			200	s	From module reset, with valid optical input signal present.
13.3.530	Input Total Power monitor - Accuracy		-4.0	4.0	dB	Over the Rx input power range (13.1.310), and the optical Rx_LOS Assert threshold range (13.1.532) assuming Min accuracy – i.e., Real Rx input total power range of 0dBm to -14dBm at the default Optical Rx_LOS Assert Threshold.
13.3.531	Input Channel Power monitor - Accuracy		-4.0	4.0	dB	The module reports the received Rx channel power. Conditions are the same as 13.3.530.
13.3.532	Optical Rx_LOS Assert Threshold [†]	-18	-20	-16	dBm	Channel Power.
13.3.533	Optical Rx_LOS Hysteresis		1.0	2.5	dBm	Rx_LOS cleared.

Table 34: 400ZR module – Rx specifications

[†] If a module supports both amplified and unamplified use cases, Optical **Rx_LOS** thresholds must be programmable to support different ranges for each application.

13.4 Optical Parameter Definitions

13.4.1 Receiver Optical Signal-to-Noise Ratio Tolerance

The DUT receiver OSNR tolerance is defined as the minimum value of OSNR referenced to 12.5 GHz (0.1 nm @193.7 THz) that can be tolerated while maintaining the maximum post-FEC BER defined in 13.3.120. This must be met back-to-back (heterodyne) between two modules at all Rx powers given by 13.3.310. The contribution from the inband OSNR (6.1.230) of the upstream transmitter shall not be removed from the measurement.

The DUT receiver OSNR tolerance should be tested with both the DUT and the upstream transmitter operating with -10dBm Tx output power, for Application Codes where an adjustable transmit output power range is supported.

The receiver OSNR tolerance does not have to be met in the presence of, multiple channels, chromatic dispersion, non-linear effects, PMD, PDL, Mux/Demux optical filtering, or reflections from the optical path. These effects are specified separately but contribute to total optical path OSNR penalty.

System integrators need to account for these path penalties when evaluating network performance.

13.4.2 Spectral excursion

Spectral excursion is defined as the difference between the nominal central frequency of the channel and the -3.0 dB points of the transmitter spectrum furthest from the nominal central frequency measured at point S_s.

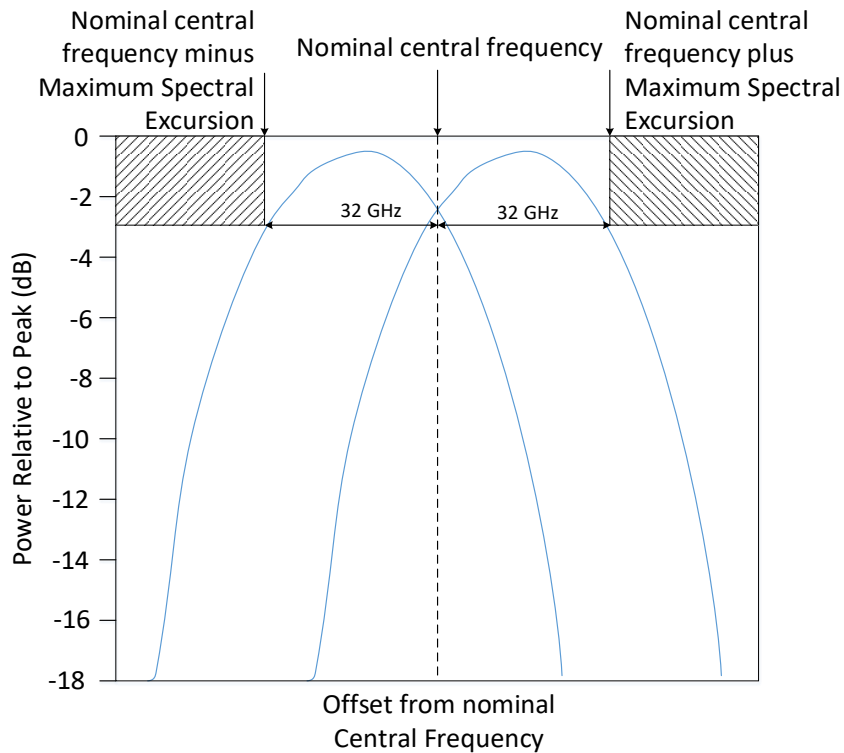


Figure 40: TX Spectral Excursion Mask (app code 1)

13.4.3 Ripple

Ripple is defined as the peak-to-peak insertion loss difference within the filter clear bandwidth (13.3.149) of the Mux or Demux.

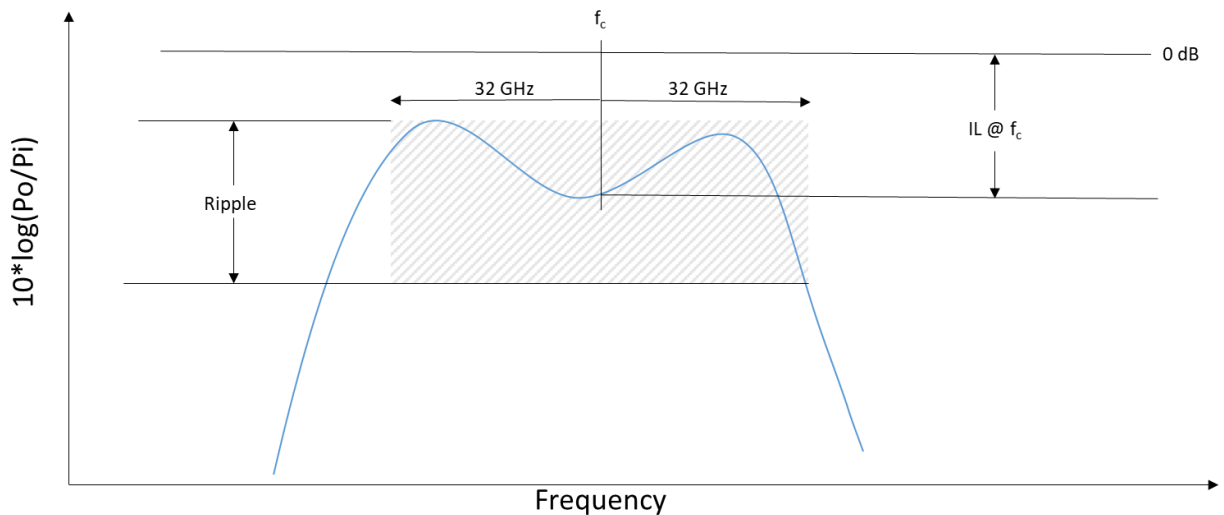


Figure 41: Mux and Demux Filter Ripple

13.4.4 Optical return loss at S_s

Reflections are caused by refractive index discontinuities along the optical path. If not controlled, they can degrade system performance through their disturbing effect on the operation of the optical source, or through multiple reflections which lead to interferometric noise at the receiver. Reflections from the optical path are controlled by specifying the:

- minimum optical return loss of the cable plant at the source reference point (S_s), including any connectors; and
- maximum discrete reflectance between source reference point (S_s) and receive reference point (R_s)

Reflectance denotes the reflection from any single discrete reflection point, whereas the optical return loss is the ratio of the incident optical power to the total returned optical power from the entire fiber including both discrete reflections and distributed backscattering such as Rayleigh scattering.

13.4.5 Discrete reflectance between S_s and R_s

Optical reflectance is defined to be the ratio of the reflected optical power present at a point, to the optical power incident to that point. The maximum number of connectors or other discrete reflection points which may be included in the optical path must be such as to allow the specified overall optical return loss to be achieved.

13.4.6 Differential Group Delay (DGD)

Differential group delay (DGD) is the time difference between the fractions of an optical signal transmitted in the two principal states of polarization. For distances greater than several kilometers, and assuming random (strong) polarization mode coupling, DGD in a fiber can be statistically modelled as having a Maxwellian distribution.

Due to the statistical nature of polarization mode dispersion (PMD), the relationship between maximum DGD (DGD_{max}) and mean DGD (DGD_{mean}) can only be defined probabilistically. The probability of the instantaneous DGD exceeding any given value can be inferred from its Maxwellian statistics.

For purposes of this IA the ratio of DGD_{max} to DGD_{mean} is defined as 3.3, corresponding to 4.1×10^{-6} probability of the instantaneous DGD exceeding DGD_{max} .

13.4.7 Polarization Dependent Loss (PDL)

The polarization dependent loss (PDL) is the difference (in dB) between the maximum and minimum values of the channel insertion loss (or gain) of the black link from point S_s to R_s due to a variation of the State of Polarization (SOP) over all state of polarizations.

13.4.8 Polarization rotation speed

The polarization rotation speed is the rate of rotation in Stokes space of the two polarizations of the optical signal at point R_s measured in krad/s.

13.4.9 I-Q offset

I-Q offset is measured separately on each polarization and is calculated using the following formula:

$$P_{excess} = \frac{I_{mean}^2 + Q_{mean}^2}{P_{Signal}}$$

$$IQ_{offset} = 10 \log_{10}(P_{excess})$$

Instantaneous I-Q offset is measured with an averaging period $\leq 1 \mu s$ to be consistent with the timescales of receiver DSP operations.

13.4.10 Mux/Demux Filter Shape

Optical multiplexer and optical demultiplexer components for 75 GHz grid spaced applications are required to have each channel centered on the relevant channel frequency and to have a filter shape that controls crosstalk between adjacent channels and the channel of interest. The filter characteristics listed in 13.3.1 items 13.3.141a through 13.3.141d, can be met by a 3rd-order Super-Gaussian filter as described by:

$$|H(f)|^2 = \exp \left[-\ln(2) \times \left(\frac{2(f - f_0)}{B} \right)^6 \right]$$

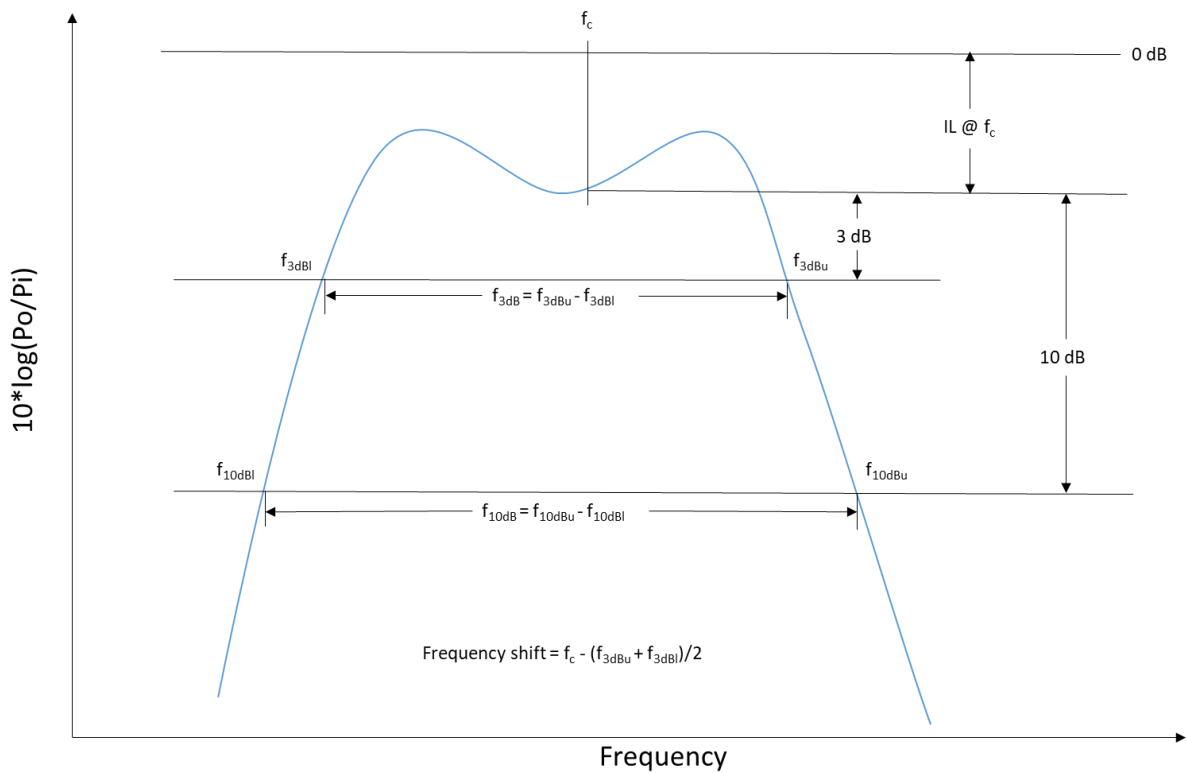


Figure 42: Mux and Demux Filter Definitions

This 3rd order Gaussian filter is only a reference shape that can be used to mathematically describe the characteristics of the filter roll off as no real filter will perfectly match this mathematical formula.

13.4.11 Tx spectral masks

Compliant transmitters on a 75 GHz grid are required to limit spectral content by applying minimum and maximum masks to the spectrum acquired using an optical spectrum analyzer. The spectral masks at zero frequency shift relative to the transmitter center frequency are approximated by a root-raised-cosine (RRC) roll-off factor of 0.4 for the upper limit mask, and 0.05 for the lower limit mask.

At baseband frequency, the spectrum is normalized relative to the average measured power from the transmitter over a ± 10 GHz window (excluding DC frequency). Four piece-wise linear lines define the normative Upper Mask in the Figure 43, with the 3 lower points falling on a RRC curve with an 0.4 roll-off factor (shown in blue). 3 piece-wise linear lines define the normative Lower Mask in the Figure 43, with the middle point falling on an RRC curve with a 0.05 roll-off factor (in green).

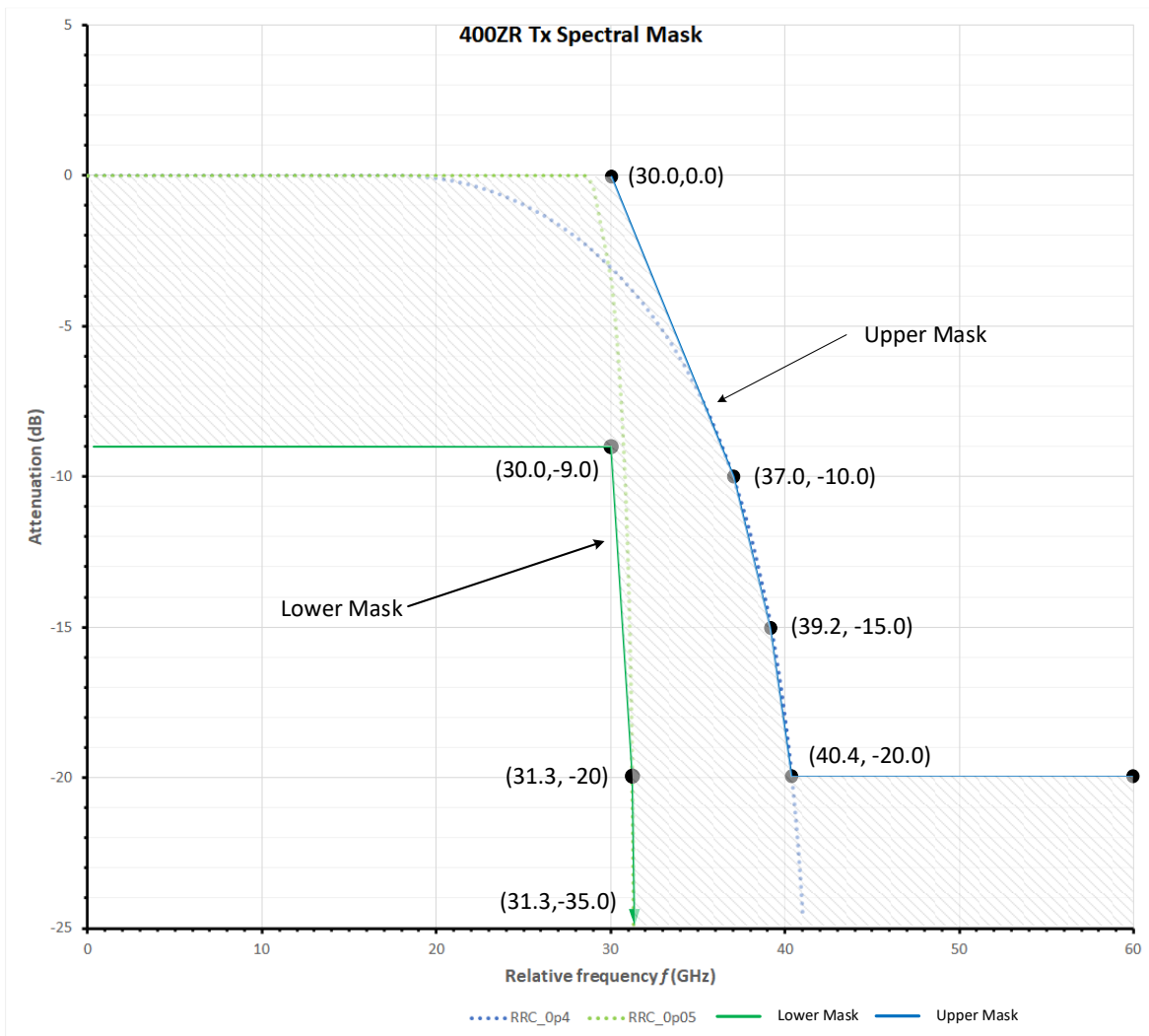


Figure 43 Transmit Spectral Masks (Min and Max)

14 Interoperability Test Methodology, Definitions

Interoperability is achievable by complying with all required aspects of this IA. Digital datapath verification is measured through a combination of interoperability Test Vectors and the use of common sets of test generators and checkers. The generators and checkers can be configured using looped back pairs for self-testing or in a cross-linked configuration.

Optical interworking is achieved through strict adherence to the discrete Tx/Rx optical specifications over a compliant channel (ref Section 13). Error Vector Magnitude Testing (Section 19, Appendix C) is intended for future integration to the normative sections of this IA.

14.1 400ZR Test Features

To verify the design for interoperability, a full set of test vectors is made available to OIF member companies. Lower-level diagnostic capabilities in the form of loopbacks and insertion points for test generators/checkers is also described in Section 14.2.

14.2 Loopback features, Test Generators and Checkers

Figure 44 shows the various diagnostic and test capabilities overlaid on the data path. Generators and checkers are provided and can be used in conjunction with the loopbacks for self-diagnostic, or they can be used in conjunction with external test equipment to verify the data path.

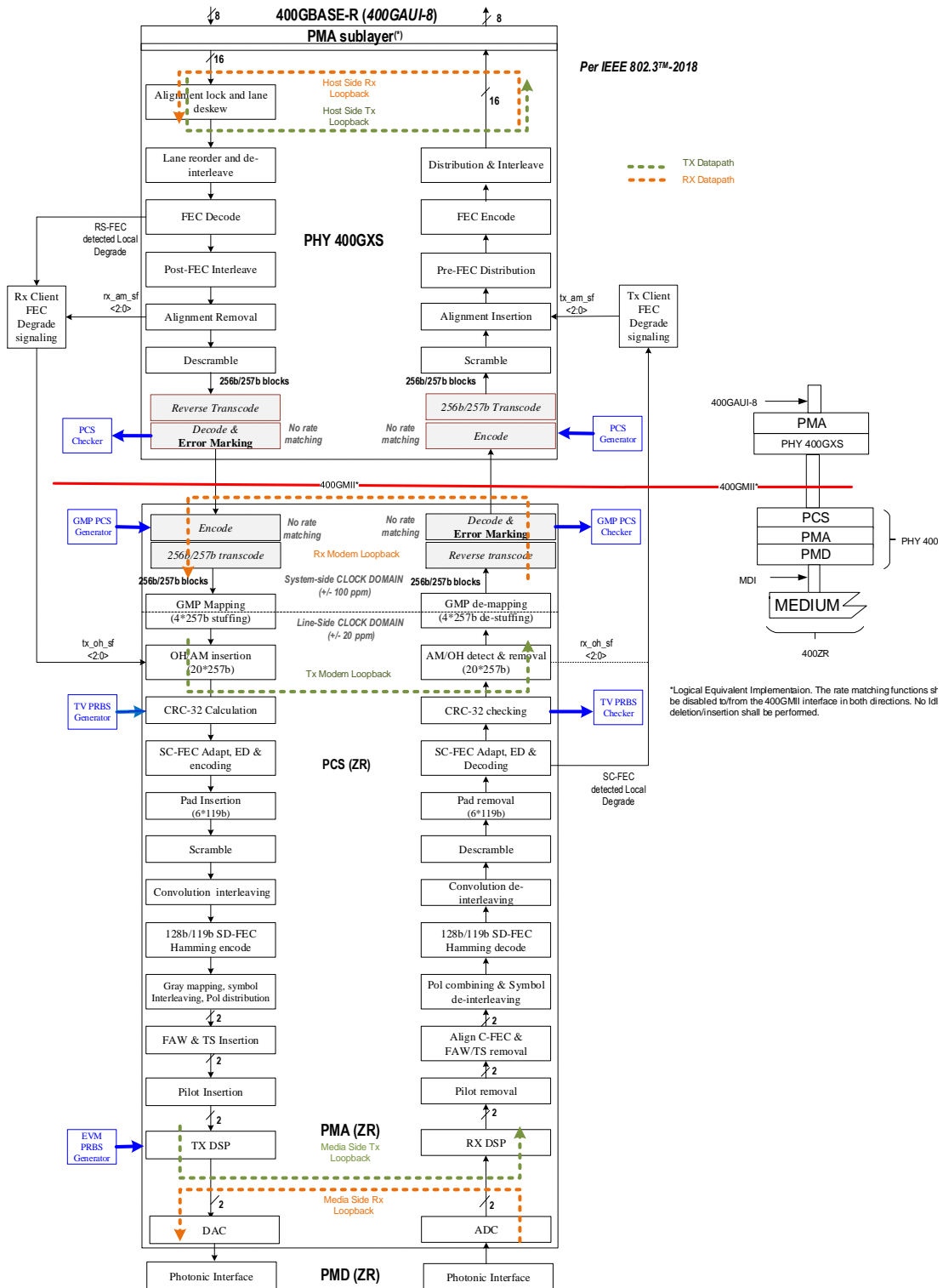


Figure 44: 400ZR test features

14.2.1 Loopbacks

A 400ZR module must be capable to minimally support one of the following loopback pairs. The CMIS supported loopback modes are shown in **Bold**. Each pair has 1 Rx path and 1 Tx path.

- Modem Tx loopback + Modem Rx Loopback
- Modem Tx loopback + **Host Side Rx Loopback**
- **Media Side Tx loopback** + Modem Rx Loopback
- **Host Side Tx loopback** + **Host Side Rx Loopback**

The specific loopback mode enabled must be coordinated at each end of the link by each host.

The following loopback modes are defined:

Loopback Name	Description
Host Side Tx Loopback	Loopback after Alignment lock and lane De-skew → PMA sublayer. Host loop timed.
Modem Tx Loopback	Loopback after GMP mapping → GMP De-mapping. Data re-transmitted relative to local clock
Media Side Tx Loopback	Loopback after Tx DSP processing blocks and before Rx DSP processing blocks
Media Side Rx Loopback	Loopback after ADC but before DSP processing blocks and after DSP processing blocks but before DAC. Media loop timed.
Modem Rx Loopback	Loopback after GMP De-mapping → GMP mapping. Data retransmitted relative to local clock.
Host Side Rx Loopback	Loopback after distribution/interleaving block on host ingress path, and before lane reorder and interleave

Table 35: Loopbacks

14.2.2 Test Generators/Checkers

The test generators and checker requirements are described below: Required modes are highlighted with **Bold** text.

Generator/Checker Type	Description
EVM PRBS – Raw PRBS	Tx Generator only to Media interface - Used for Error Vector Magnitude (EVM) testing. <ul style="list-style-type: none"> • PRBS-7 - Optional • PRBS-11 - Optional • PRBS-15 - Optional • PRBS-23 - Optional • PRBS-31 - Optional
TV PRBS – ZR framed PRBS payload.	Tx Generator to Media interface, Rx Checker from Media interface, ZR Frame replacement to/from SC-FEC. <ul style="list-style-type: none"> • PRBS-7 - Optional • PRBS-11 - Optional • PRBS-15 - Optional • PRBS-23 - Optional • PRBS-31 - Required
GMP PCS – Ethernet idles GMP mapped into ZR Frame payload area	Tx Generator to Media interface; Rx Checker from Media interface. Two Test Vector files: <ul style="list-style-type: none"> • 400ZR_PCS_GMP_TestVector - Bits • 400ZR_PCS_GMP_TestVector - Symbols
Host PCS	Rx Generator to host, Tx Checker from host Interface. PCS Test pattern: IEEE Std 802.3™-2022 Clause 119.2.4.9 idle control blocks (block type 0x1E)

Table 36: Test generator/checker descriptions

14.3 Interoperability Test Vectors

The Interoperability generators/checkers are primarily used during design development (e.g., simulation). Test vectors are used to guarantee the design integrity and the datapath interoperability.

14.3.1 EVM PRBS

The EVM PRBS is used for EVM measurements. The EVM PRBS will overwrite all transmit symbols. No specific algorithm, synchronization, or seed is required. Alternatively, the TV PRBS-31 can be used for EVM measurements since it is a mandatory feature.

14.3.2 TV PRBS

The TV_PRBS_31 is used for validating C-FEC/DSP framing, symbol mapping, and FAW/TS/PS insertion. The required PRBS31 is per IEEE 802.3™ with initial state being all 1’s.

- Generation/checking is to/from the media interface (see Figure 44).
- The PRBS test vector generator is inserted in the Tx data path after the GMP mapper. Test vector generation data is a PRBS31 sequence replacing the entire 400ZR frame.
- The TV PRBS test vector checker is inserted in the Rx data path before the GMP de-mapper. The TV PRBS checker shall recover and verify the PRBS31 sequence.
- The TV PRBS test vector generator can be looped back to the TV PRBS test vector checker as a self-test.

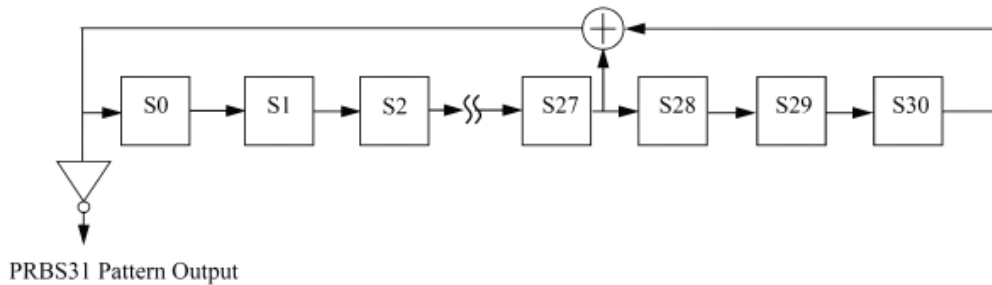


Figure 45: Test vector PRBS31 generator

Order	Polynomial	Seed value	Test Vector File
31	$Z^{31}+Z^{28}+1$	No seed value required.	Test Vectors

Table 37: Test vector PRBS files

14.3.3 GMP PCS test vectors

The GMP PCS Test Vectors are used for validating the PCS (ZR) datapath. This includes the GMP mapping process, C-FEC generation and DSP framing. The GMP PCS generator inserts a continuous stream of Idle control characters /I/ per IEEE Std 802.3™-2022 Clause 119.2.3.5 prior to GMP mapping on the Tx datapath. The checker is after the GMP de-mapper on the Rx datapath. See Figure 44.

GMP PCS Test vectors should be longer than 26 super frames. The test vector attached in this document have a length of 52 super frames. However, 52 super frames may not be enough length to find GMP stuffing event. The vector of 256 400ZR frames (as input of C-FEC) is also included.

C_mOH value may be mismatched due to C_m fluctuation (between 10215 min. and 10216 max.) depending on the ppm offset and the initialization process of the C_m calculation.

Reserved symbols in the super frame are set to (0,0) for the test vectors. Although these symbols are permitted for the proprietary usage, these symbols must be mapped with the following considerations:

- Randomized,
- DC Balanced,
- Low cross correlation on the symbol stream of TS, FAW and RES

The GMP PCS test vector files are attached in Table 38.

Description	Test Vector File
Readme	Readme https://www.oiforum.com/bin/c5i?mid=4&rid=5&gid=0&k1=53478
GMP mapped Idle test pattern into 400ZR frame	400ZR_PCS_GMP_TestVector - Bits https://www.oiforum.com/bin/c5i?mid=4&rid=5&gid=0&k1=53478
	400ZR_PCS_GMP_TestVector - Symbols https://www.oiforum.com/bin/c5i?mid=4&rid=5&gid=0&k1=53478

Table 38: GMP PCS test vector files

14.3.4 PCS test vectors

Generation/checking is to/from host interface (see Figure 44).

The PCS test vector generator is inserted in the Rx data path after the GMP de-mapper. The test pattern is based on IEEE Std 802.3™-2022 Clause 119.2.4.9 (Idle Insert). Downstream logic in the 400ZR data path shall support transcoding, scrambling, PCS alignment marker insertion and RS(544,514) FEC encapsulation. The host loop Rx data path vector check monitor point is at the 400GBASE-R PMA sublayer.

The PCS test vector checker is inserted in the Tx data path before the GMP mapper. The test pattern used within the 400GBASE-R PCS sublayer is IEEE Std 802.3™-2022 Clause 119.2.4.9 idle control blocks (block type 0x1E). Downstream logic in the 400ZR data path shall support RS(544,514) FEC termination, PCS de-skew, descrambling. The host loop Tx data path vector check monitor is pre GMP mapping. The expected string is per IEEE Std 802.3™-2022 Clause 119.2.3.5 (Idle Insert).

Once the host loop Rx and Tx data path are confirmed the PCS test vector generator can be looped back to the PCS test vector checker as a self-test.

14.3.5 Media loop testing

Test vector generation/checking shall be run on the complete data path bypassing the on-board test vector generators/checkers to verify end-to-end interoperability. Test vector generation/checking in this case is done at both the media and host interfaces.

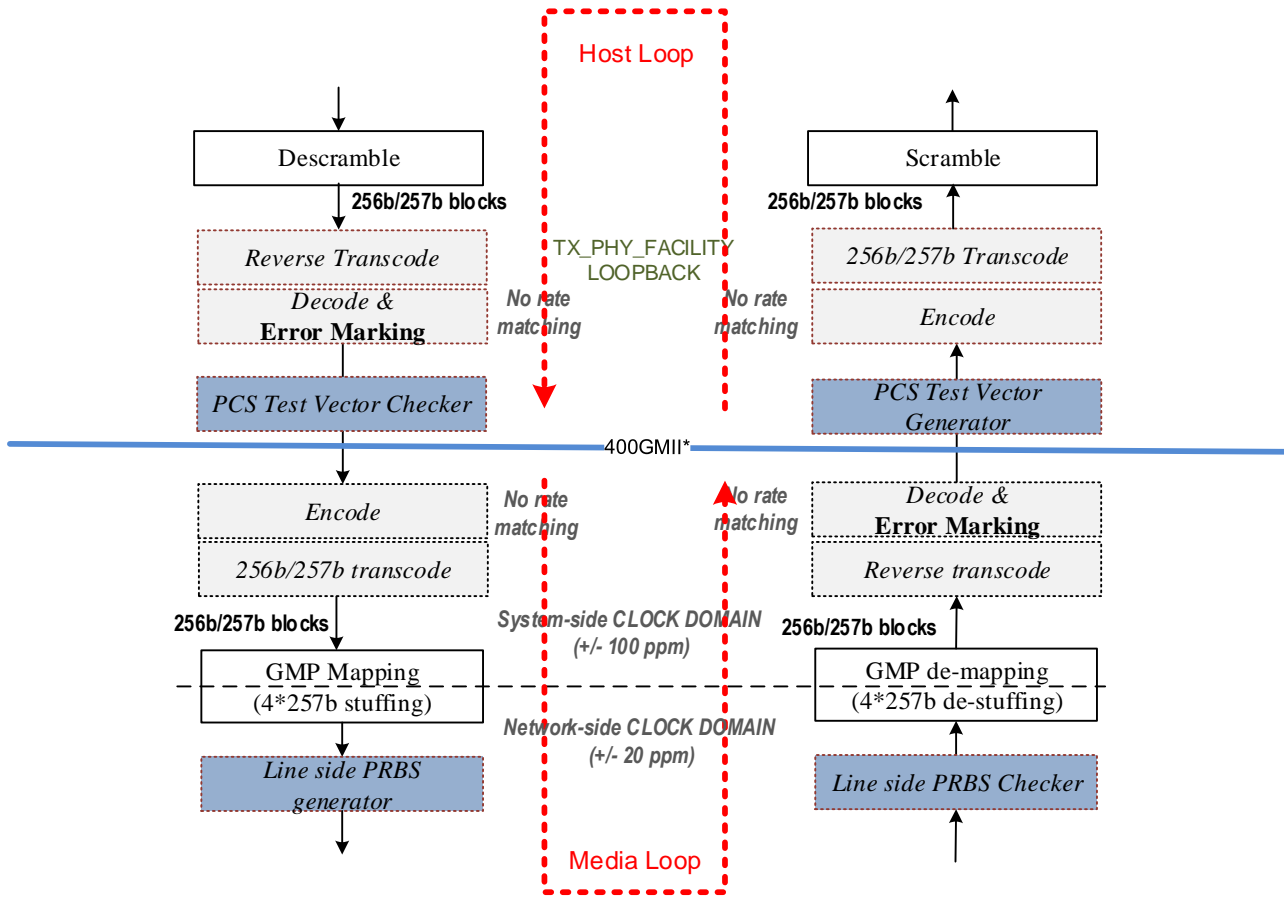


Figure 46: Test vector detail

14.4 Performance Monitors for Interoperability

Table 39 provides the list of C-CMIS Rx signal quality performance monitors (PMs), the definitions for which are given in Sections 14.4.1-14.4.5. These are optional advertised PMs in C-CMIS. All the Rx signal quality PMs (EVM_{xx}, MER, eSNR) are implementation dependent and not representative of the absolute signal quality at the optical input. They are a measure of the electrical signal quality at the decision device.

Only one of the signal quality PMs should be used for alarming purposes. eSNR is the recommended metric since it is the only signal quality PM defined in this chapter that is a direct, vendor- and implementation independent, function of pre-FEC BER. This property also enables the definition of an SNR Margin against eSNR at the C-FEC BER threshold.

C-CMIS/CMIS PM	Data Type	LSB Scaling	Unit	Range	Accuracy
EVM_modem ¹	U16	100/65,535	%		
MER	U16	0.1	dB		
eSNR	U16	0.1	dB	13.5 to 18 dB	+/-0.1 dB
SNR Margin ²	S16	0.1	dB	0 to 4.5 dB	+/-0.1 dB

Table 39: C-CMIS Signal Quality Performance Monitors

¹C-CMIS PM EVM_modem reports EVM_{MAX}.

²SNR Margin is not currently a VDM observable type defined in C-CMIS/CMIS. SNR Margin is targeted for inclusion in OIF-C-CMIS-01.3.

Table 40 provides the list of C-CMIS/CMIS optical link performance monitors (PMs).

C-CMIS/CMIS PM	Data Type	LSB Scaling	Unit	Range	Accuracy
CD-high granularity, short link (400ZR recommended)	S16	1	ps/nm		
CD- low granularity, long link	S16	20	ps/nm		
DGD	U16	0.1	ps	0 to 50 ps	+/-5ps
SOPMD	U16	0.01	ps ²		
PDL	U16	0.1	dB	0 to 5 dB	+/-1 dB
SOP rate of change (ROC)	U16	1	krad/s		
OSNR	U16	0.1	dB	OSNR at uncorrectable block (UCB) onset to 28 dB	Accuracy depends on Tx implementation noise

Table 40: C-CMIS Optical Link Performance Monitors

Table 41 provides the list of C-CMIS Tx/Rx signal performance monitors (PMs).

C-CMIS PM	Data Type	LSB Scaling	Unit	Range	Accuracy
Tx Total Power	S16	0.01	dBm	-13 to -9 dBm	+/- 1 dB (13.3.224)
Rx Total Power	S16	0.01	dBm	-12 to 0 dBm	+/- 4dB (13.3.530)
Rx Channel Power	S16	0.01	dBm	-12 to 0 dBm	+/- 4dB (13.3.531)
Carrier Frequency Offset (CFO)	S16	1	MHz	+/-3.6GHz (13.3.300)	

Table 41: C-CMIS Tx/Rx Signal Performance Monitors

Table 42 provides the list of C-CMIS modulator bias performance monitors (PMs).

C-CMIS PM	Data Type	LSB Scaling	Unit	Range	Accuracy
Modulator Bias X/I	U16	100/65,535	%		
Modulator Bias X/Q	U16	100/65,535	%		
Modulator Bias Y/I	U16	100/65,535	%		
Modulator Bias Y/Q	U16	100/65,535	%		
Modulator Bias X Phase	U16	100/65,535	%		
Modulator Bias Y Phase	U16	100/65,535	%		

Table 42: C-CMIS Modulator Bias Performance Monitors

14.4.1 EVM_{MAX}

EVM_{MAX}, is defined as a ratio of the root mean square (RMS) value of all the error vectors (averaged over N symbols) to the maximum magnitude of all the reference constellation points.

EVM_{MAX} can be calculated per pol P as:

$$EVM_{MAX,lin}^P = \frac{\sqrt{\frac{1}{N} \sum_{i=1}^N |S_{ref,i} - S_{meas,i}^P|^2}}{C_{MAX}}$$

Where,

$$P \in \{X, Y\}$$

$$S_{ref,k} = I_{ref,k} + Q_{ref,k} \cdot j$$

$$C_{MAX} = \max_k |S_{ref,k}|$$

$S_{ref,k}$ are the K complex reference constellation points used by the equalizer (MMSE, ZF, etc.) and C_{MAX} is the maximum reference constellation magnitude. $S_{meas,i}^P$ are the N measured constellation points at the output of the equalizer on pol P , and $S_{ref,i}$ are the N reference constellation points nearest to these measured points (assuming ML detection), i.e.

$$S_{ref,i} = \arg \max_{S_{ref,k}} p(S_{meas,i}^P | S_{ref,k}) = \arg \min_{S_{ref,k}} |S_{ref,k} - S_{meas,i}^P|$$

Combining the per-pol measurements and converting the linear units to percent results in the final EVM_{MAX} metric:

$$EVM_{MAX} = \sqrt{\frac{EVM_{MAX,lin}^X{}^2 + EVM_{MAX,lin}^Y{}^2}{2}} \times 100\%$$

14.4.2 EVM_{RMS}

EVM_{RMS}, is defined like EVM_{MAX}, except that the RMS value of the reference constellation point magnitudes is used for normalization instead of the maximum magnitude.

EVM_{RMS} can be calculated per pol P as:

$$EVM_{RMS,lin}^P = \frac{\sqrt{\frac{1}{N} \sum_{i=1}^N |S_{ref,i} - S_{meas,i}^P|^2}}{C_{RMS}}$$

Where,

$$P \in \{X, Y\}$$

$$S_{ref,k} = I_{ref,k} + Q_{ref,k} \cdot j$$

$$C_{RMS} = \sqrt{\frac{1}{K} \sum_{k=1}^K |S_{ref,k}|^2}$$

$S_{ref,k}$ are the K complex reference constellation points used by the equalizer (MMSE, ZF, etc.) and C_{RMS} is the RMS value of the reference constellation magnitudes. $S_{meas,i}^P$ are the N measured constellation points at the output of the equalizer on pol P , and $S_{ref,i}$ are the N reference constellation points nearest to these measured points (assuming ML detection).

$$S_{ref,i} = \arg \max_{S_{ref,k}} p(S_{meas,i}^P | S_{ref,k}) = \arg \min_{S_{ref,k}} |S_{ref,k} - S_{meas,i}^P|$$

Combining the per-pol measurements and converting the linear units to percent results in the final EVM_{RMS} metric:

$$EVM_{RMS} = \sqrt{\frac{EVM_{RMS,lin}^X{}^2 + EVM_{RMS,lin}^Y{}^2}{2}} \cdot 100\%$$

14.4.3 MER

The Modulation Error Ratio, MER, is defined as a ratio of the mean squared (MS) value of the reference constellation point magnitudes to the MS value of all the error vectors (averaged over N symbols). It is essentially equal to the squared inverse of $EVM_{RMS,lin}$. However, before converting the ratio to dB, the SNR bias introduced by scaling in the equalizer is compensated. This makes MER an accurate estimate of the SNR at the input to the equalizer.

The biased MER, \overline{MER}_{lin}^P , can be calculated per pol P as:

$$\overline{MER}_{lin}^P = \frac{C_{RMS}^2}{\frac{1}{N} \sum_{i=1}^N |S_{ref,i} - S_{meas,i}^P|^2}$$

Where,

$$P \in \{X, Y\}$$

$$S_{ref,k} = I_{ref,k} + Q_{ref,k} \cdot j$$

$$C_{RMS}^2 = \frac{1}{K} \sum_{k=1}^K |S_{ref,k}|^2$$

All variables are as defined in 14.4.2.

The average biased MER over both pols is:

$$\overline{MER}_{lin} = \frac{\overline{MER}_{lin}^X + \overline{MER}_{lin}^Y}{2}$$

The bias introduced by equalizer scaling can be derived as follows: Let S_i be the i -th transmitted symbol and R_i the corresponding received symbol. The two variables are expected to be equal except for a random additive noise term N_i and an equalizer scaling factor g :

$$R_i = g \cdot (S_i + N_i)$$

Under the assumption that both, the transmitted symbols, and the noise, are uncorrelated and have zero mean, the (unbiased) SNR of this system at the input to the equalizer is

$$SNR = \frac{\sigma_S^2}{\sigma_N^2}$$

Where σ_S^2 and σ_N^2 are the signal- and noise variance, respectively.

On the other hand, the result produced by the \overline{MER}_{lin} calculation can be derived as follows: The estimated error in the i -th symbol, E_i , is

$$\begin{aligned} E_i &= R_i - S_i \\ &= g \cdot (S_i + N_i) - S_i \\ &= (g - 1) \cdot S_i + g \cdot N_i \end{aligned}$$

and the corresponding variance (i.e., the mean squared error), σ_E^2 :

$$\sigma_E^2 = E\{E_i^2 - \mu_E\} = (g - 1)^2 \sigma_S^2 + g^2 \sigma_N^2$$

Therefore

$$\overline{MER}_{lin} = \frac{\sigma_S^2}{\sigma_E^2} = \frac{\sigma_S^2}{(g - 1)^2 \sigma_S^2 + g^2 \sigma_N^2}$$

Unless $g = 1$, the biased MER estimate is not equal to the SNR at the equalizer input.

$$\overline{MER}_{lin} \neq SNR$$

The required compensation is a function of the equalizer scaling factor g and depends on the h/w implementation.

For a common LMS equalizer which minimizes the mean squared error (MMSE) σ_E^2 , the optimum gain g_{mmse} can be derived analytically:

$$g_{mmse} = \arg \min_g (g - 1)^2 \sigma_S^2 + g^2 \sigma_N^2$$

The solution is:

$$g_{mmse} = \frac{\sigma_S^2}{\sigma_S^2 + \sigma_N^2}$$

Substituting g_{mmse} into the biased MER equation reveals the appropriate bias compensation:

$$\begin{aligned} \overline{MER}_{lin} &= \frac{\sigma_S^2}{(g_{mmse} - 1)^2 \sigma_S^2 + g_{mmse}^2 \sigma_N^2} \\ &= \frac{\sigma_S^2}{\left(\frac{\sigma_S^2}{\sigma_S^2 + \sigma_N^2} - 1\right)^2 \sigma_S^2 + \left(\frac{\sigma_S^2}{\sigma_S^2 + \sigma_N^2}\right)^2 \sigma_N^2} \end{aligned}$$

$$\begin{aligned}
 &= \left(\left(\frac{-\sigma_N^2}{\sigma_S^2 + \sigma_N^2} \right)^2 + \frac{\sigma_N^2 \sigma_S^2}{(\sigma_S^2 + \sigma_N^2)^2} \right)^{-1} \\
 &= \left(\frac{\sigma_N^2 \cdot (\sigma_S^2 + \sigma_N^2)}{(\sigma_S^2 + \sigma_N^2)^2} \right)^{-1} \\
 &= \left(\frac{\sigma_N^2}{\sigma_S^2 + \sigma_N^2} \right)^{-1} = \frac{\sigma_S^2 + \sigma_N^2}{\sigma_N^2} = \frac{\sigma_S^2}{\sigma_N^2} + 1 \\
 &= SNR + 1
 \end{aligned}$$

Consequently, the unbiased MER, MER_{lin} , can be calculated as follows:

$$MER_{lin} = SNR = \overline{MER}_{lin} - 1$$

Unbiased MER is reported in [dB]:

$$MER = 10 \cdot \log_{10}(MER_{lin}) \text{ dB}$$

NOTE 1: MER and EVM_{RMS} are related as follows:

$$MER = 10 \cdot \log_{10} \left(\left(\frac{100\%}{EVM_{RMS}} \right)^2 - 1 \right)$$

14.4.4 eSNR

eSNR is defined as the effective Signal to Noise ratio at the decision sampling point in dB. For 400ZR this includes the DSP frame payload and overhead (e.g., TS/PS/FAW).

The method for determining the eSNR is to use an estimate of input BER to the CFEC and use the following equation to determine the eSNR

$$\begin{aligned}
 eSNR_{Linear} &= 10 * \left(\operatorname{erfcinv} \left(\frac{4}{3} \left(1 - \sqrt{(1 - 4 * ber)} \right) \right) \right)^2 \\
 eSNR \text{ dB} &= 10 * \log_{10}(eSNR_{Linear})
 \end{aligned}$$

This formula assumes AWGN, with no other channel or receiver or Transmitter impairments. The formula is derived from inverting the well-known exact Symbol error formula (SER) for 16QAM (Proakis)¹⁰ by solving for $eSNR_{Linear}$. BER is obtained by assuming $BER = SER/4$, where this assumption of one 1-bit error out of 4 bits for each symbol error is very accurate in the SNR regime for 400ZR. Inaccuracy due to the use of the $eSNR_{Linear}$ equation is ≤ 0.02 dB in the SNR range of CFEC.

Recommend Range is BER 1.5e-4 to 1.3e-2, which is 18.0 to 13.5 dB eSNR.

¹⁰ J.Proakis, Digital Communications, 4th edition, page 278, eq .5.2-79

Approx. +/-7% BER estimate error at BER=0.0125 equals +/-0.1 dB eSNR error.

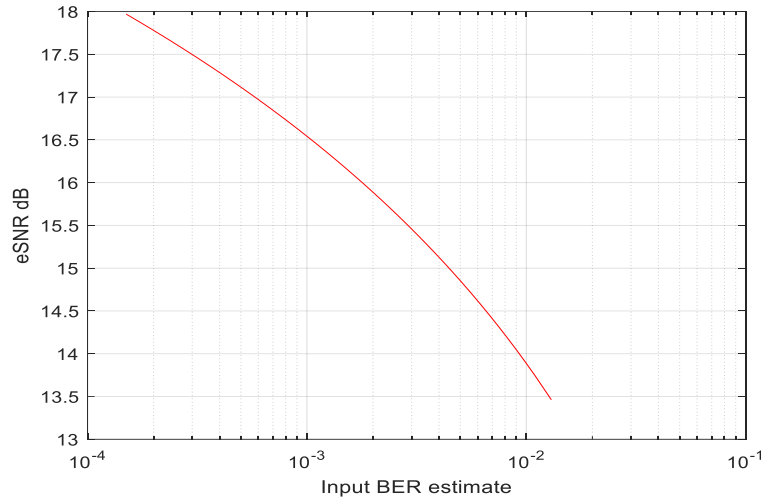


Figure 47: eSNR dB versus input BER estimate

14.4.5 SNR Margin

SNR Margin is defined as the difference between the measured eSNR and the required eSNR at the theoretical CFEC BER threshold in dB ReSNR).

ReSNR is 13.67db assuming DP-16QAM and a theoretical CFEC BER threshold of 1.25%.

$$SNR\ Margin = eSNR - ReSNR = eSNR - 13.67dB$$

A positive SNR Margin does not necessarily guarantee post-FEC error-free operation of the modem. The effectively achievable CFEC BER threshold is implementation specific and therefore vendor dependent. The implementation specific required eSNR at FBER ($ReSNR_{FBER}$) can be determined for linear links by soaking the modem to find the maximum BER for post-FEC error-free operation (FBER) as the theoretical BER threshold is approached.

An *Effective SNR Margin* could be defined as the difference between the measured eSNR and $ReSNR_{FBER}$.

$$Effective\ SNR\ margin = eSNR - ReSNR_{FBER}$$

The *Effective SNR Margin* allows a direct comparison of the relative performance between different modems on the same link. A better performing modem will have a higher *Effective SNR Margin* given the same optical input conditions compared to a worse performing modem.

Effective SNR Margin and *SNR Margin* are only applicable near the FEC threshold where AWGN noise terms dominate.

15 Operating frequency channel definitions

15.1 48 x 100 GHz DWDM Application Channels.

Application Code (**0x1**) defines 48 frequencies at 100 GHz spacing as shown in Table 43. The Channel spacing in Table 43 is based on ITU-T G.694.1 Section 6 “Fixed grid nominal central frequencies for dense WDM systems”.

index	<i>n</i> (from ITU-T G.694.1)	freq. [THz]
1	30	196.100
2	29	196.000
3	28	195.900
...
46	-15	191.600
47	-16	191.500
48	-17	191.400

Table 43: 100GHz channel spacing

15.2 64 x 75 GHz DWDM Application Channels

Application Code (**0x3**) defines 64 frequencies at 75 GHz channel spacing as shown in Table 44, based on the 25GHz fixed grid setting defined in ITU-T G.694.1 Section 6 “Fixed grid nominal central frequencies for Dense WDM systems.”

index	<i>n</i> (from ITU-T G.694.1)	freq. [THz]
1	120	196.100
2	117	196.025
3	114	195.950
...
62	-63	191.525
63	-66	191.450
64	-69	191.375

Table 44: 75GHz channel spacing

15.3 Optional Flexible DWDM Grid

Flexible DWDM grids are defined in ITU-T G.694.1 Section 7 “Flexible DWDM grid definition”, where center frequencies are determined by,

$$(193.1 + n \times 0.00625) \text{ THz}$$

and each channel occupies a slot width,

$$12.5 \text{ GHz} \times m$$

Such that adjacent channel’s frequency slots differ in n by,

$$\Delta n = 2 \times m$$

There are two example grids in Section 15.3.1 and 15.3.2 that allow the maximum channel fill with 100 GHz and 75 GHz spaced channels on a previously defined spectrum of 96 50 GHz spaced channels. This allows the re-use of previously designed and deployed DWDM hardware such as WSS and amplifier components without wasting spectrum.

The offset in the grids in Table 45 and Table 46 relative to Table 43 and Table 44 allow for channel plans (e.g. 48 channels spaced at 100 GHz or 64 Channels spaced at 75 GHz), which are edge-aligned to the band of 96 channels spaced at 50 GHz where the center frequencies are not offset.

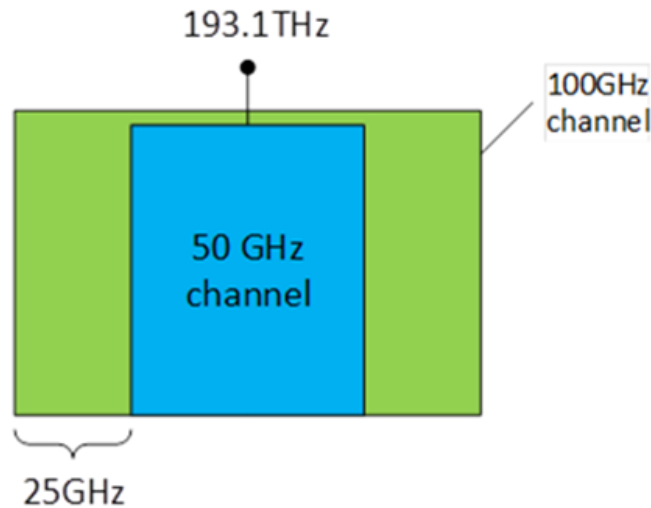


Figure 48: Flexible grid provisioning example

15.3.1 Example 100GHz Flexible Grid Offset

This 48-channel grid has 100 GHz frequency slots corresponding to $m = 8$. The grid is offset by 25 GHz from the normative fixed 100 GHz grid defined in Section 15.1. The following table shows the values of n in steps of $\Delta n = 16$, and an offset at 193.1 THz of $n = -4$ which corresponds to -25 GHz.

n (from ITU-T G.694.1 Sect. 7)	center freq. [THz]
476	196.075
460	195.975
444	195.875
...	...
12	193.175
-4	193.075
-20	193.975

Table 45: Example 100GHz flexible grid

15.3.2 Example 75GHz Flexible Grid Offset

This 64-channel grid has 75 GHz frequency slots corresponding to $m = 6$. The grid is offset by 12.5 GHz from fixed 75 GHz grid defined in Section 15.2. The following table shows the values of n in steps of $\Delta n = 12$, and an offset at 193.1 THz of $n = -2$ which corresponds to -12.5 GHz.

n (from ITU-T G.694.1 Sect. 7)	center freq. [THz]
478	196.0875
466	196.0125
454	195.9375
...	...
10	193.1625
-2	193.0875
-14	193.0125
...	...
-254	191.5125
-266	191.4375
-278	191.3625

Table 46: Example 75GHz flexible grid

15.3.3 Flexible Grid Provisioning

The 400ZR coherent MIS IA [1] defines an alternate frequency provisioning model to allow a provisioning method for flexible DWDM grid systems. This alternative frequency provisioning model allows a direct

setting of the frequency (i.e., no grid limitations) once enabled by a control register. The grid provisioning model remains the default model.

16 Summary

This 400ZR IA specifies the requirements of a 400GBASE-R PHY. The 400ZR PHY provides timing and code-word transparent transmission of a 400GBASE-R host signal over a single carrier optical interface with less than $1.0E-15$ bit-errors. This coherent interface uses DP-16QAM, non-differential phase encoding/decoding, and a Concatenated FEC (C-FEC). The three application codes defined for this IA are:

- 120 km or less, amplified, point-to-point, 100 GHz DWDM noise limited links.
- Unamplified, single wavelength, loss limited links.
- 120 km or less, amplified, point-to-point, 75 GHz DWDM noise limited links.

No restrictions are placed on the physical form factor by this IA. This 400ZR IA builds upon the work of other standards bodies including IEEE 802.3TM-2022 and ITU-T SG-15.

17 References

17.1 Normative references

- [1] Implementation Agreement for Coherent C-CMIS, IA # OIF-C-CMIS-01.1
- [2] Common Management Interface Specification (CMIS), Rev 5.2 April 27,2022
- [3] Standard for Ethernet: IEEE Std 802.3™-2022
- [4] ITU-T G.709/Y.1331 (06/2020) Amd3 (2024), Interfaces for the optical transport network.
- [5] ITU-T G.709.1 (2024), Flexible OTN short-reach interfaces.
- [6] ITU-T G.709.3 (2024), Flexible OTN long-reach interfaces.
- [7] ITU-T G.Sup58 (12/2023) Optical transport network module framer interfaces
- [8] ITU-T G.Sup39 (02/2016), Optical system design and engineering considerations.

17.2 Informative references

- [9] ITU-T G.694.1 (2012): Spectral grids for WDM applications: DWDM Frequency grid.
- [10] EIC/TR 61282-10, Ed. 1.0, 201: Fibre optic communication system design guides- Part 10: Characterization of the quality of optical vector-modulated signals with the error vector magnitude.”

18 Appendix A: Glossary

Acronym	Definition	Acronym	Definition
AM	Alignment Marker	MER	Modulation Error Ratio
AWGN	Additive White Gaussian Noise	NA	Not Applicable
BER	Bit Error Ratio	NCG	Net Coding Gain
BOL	Beginning of Life	OADM	Optical Add/Drop Multiplexer
CD	Chromatic Dispersion	OSNR	Optical Signal-to-Noise Ratio
C-FEC	Concatenated FEC (Staircase FEC + Hamming)	PDL	Polarization Dependent Loss
CIP	C-FEC Implementation Penalty	PMD	Polarization Mode Dispersion
DCO	Digital Coherent Optics	QAM	Quadrature Amplitude Modulation
DGD	Differential Group Delay	R_s	Single-Channel Reference point at the DWDM network element tributary output
DP-<i>m</i>QAM	Dual Polarization – <i>m</i> state Quadrature Amplitude Modulation	SC-FEC	StairCase FEC
DSP	Digital Signal Processing	SD-FEC	Soft-Decision FEC
DWDM	Dense Wavelength-Division Multiplexing	S_s	Single-Channel Reference point at the DWDM network element tributary input
EOL	End of Life	SNR	Signal-to-Noise Ratio
eSNR	Electrical Signal-to-Noise Ratio	SOP	State of Polarization
EVM	Error Vector Magnitude	SOPMD	Second Order Polarization Mode Dispersion
FEC	Forward Error Correction	TBD	To Be Decided
FFS	For Further Study	WDM	Wavelength-Division Multiplexing
GMP	Generic Mapping Procedure	WSS	Wavelength Selective Switching
HD-FEC	Hard-Decision FEC		
IA	Implementation Agreement		
LD	Local Degrade		
LO	Local Oscillator		
LOS	Loss of Signal		

Table 47: Acronyms

19 Appendix C: Error Vector Magnitude

19.1 Maximum error vector magnitude

The Error vector magnitude (EVM_{MAX}) is measured using a reference receiver as defined in Section 19.3. EVM_{MAX} uses the **peak ref. vector** (not average) for normalization.

19.2 Maximum I-Q DC offset

The I-Q DC offset of a modulated signal relates to the average signal amplitudes in the I and Q phases of that signal. The relative excess (unmodulated) power, P_{excess} , is a measure of this impairment and is obtained from the parameters I_{mean} and Q_{mean} and P_{signal} , which are intermediate results during the evaluation of the Error Vector Magnitude:

$$P_{excess} = \frac{I_{mean}^2 + Q_{mean}^2}{P_{signal}}$$

$$IQ_{offset} = 10 \log_{10}(P_{excess})$$

19.3 Reference receiver for EVM and I-Q DC offset

The reference receiver includes the following hardware characteristics and processing steps:

19.3.1 Hardware characteristics:

Dual-polarization coherent receiver. Ideally, the receiver should be calibrated over wavelength for:

- Frequency response
- Channel imbalances
- IQ phase angle error
- Timing skew

Real-time Nyquist sampler with sampling rate equal to or larger than the 400ZR symbol rate.

19.3.2 Processing steps¹¹:

- Polarization demultiplex.
- Retime and resample to one sample per symbol using a Gaussian-shaped low pass filter anti-aliasing filter with a 3-dB bandwidth of 0.5 times the symbol rate.
- Clock phase recovery.
- Frequency offset estimation and removal assuming a constant frequency offset over the given block size N .
- Carrier phase recovery.
- IQ-offset evaluation and compensation.
- Copy defaults from oif2023.373.01 w/ receive filtering enabled.
- Evaluation based on EVM script with defaults as below:
 - `removeIQoffset` = 1;

¹¹ The processing is done block wise with block size $N = 1000$. It is possible to group multiple blocks for some of the processing steps. The processing steps should perform only the tasks mentioned in the description. Processing steps can be consolidated and changed in order but not perform any additional signal processing with the purpose of compensating for signal distortions resulting for example from CD, PMD, skews, crosstalk, etc.

- numTaps = 15;
- numberSymbolsToProcess = 50e3;
- complexFIRtaps = 0;
- OSNR = 26;
- blockSize = 1e3
- R_symbol = 59.84375e9;
- Format = 'QAM16';
- alwaysTrainEqualizer = 0;
- demuxPolarization = 1;
- demuxBlockCount = 20;
- receiveFilter = none
- Rolloff factor = N/A
- unloadedEVM = 0;

- The amplitude A_{RMS} of the noise for each quadrature is calculated from the following equation:

$$A_{RMS} = \sqrt{\frac{0.814 \cdot R_{symbol}}{10^{\frac{OSNR}{10}} \cdot \Delta f_{ref}}}$$

where OSNR is 26 dB and,

$$\Delta f_{ref} = \frac{c}{\lambda^2} \cdot RB$$

where c is the velocity of light in vacuum, λ is the optical wavelength and RB is the resolution bandwidth that is 0.1 nm.

- A 15-tap T-spaced FIR filter is applied with the tap coefficients optimized for BER. The sum of all filter-tap coefficients is equal to one, and the largest coefficient can be for any of the 15 taps. The individual filter taps are found by minimizing the EVM_{MAX} value.

19.4 EVM_{MAX} Evaluation

EVM_{MAX} , is defined as a ratio of the root mean square (RMS) value of all the error vectors (averaged over N symbols) to the maximum magnitude of all the reference constellation points.

EVM_{MAX} can be calculated per pol P as:

$$EVM_{MAX,lin}^P = \frac{\sqrt{\frac{1}{N} \sum_{i=1}^N |S_{ref,i} - S_{meas,i}^P|^2}}{C_{MAX}}$$

Where,

$$P \in \{X, Y\}$$

$$S_{ref,k} = I_{ref,k} + Q_{ref,k} \cdot j$$

$$C_{MAX} = \max_k |S_{ref,k}|$$

$S_{ref,k}$ are the K complex reference constellation points used by the equalizer (MMSE, ZF, etc.) and C_{MAX} is the maximum reference constellation magnitude. $S_{meas,i}^P$ are the N measured constellation points at the output of the equalizer on pol P , and $S_{ref,i}$ are the N reference constellation points nearest to these measured points (assuming ML detection), i.e.

$$S_{ref,i} = \arg \max_{S_{ref,k}} p(S_{meas,i}^P | S_{ref,k}) = \arg \min_{S_{ref,k}} |S_{ref,k} - S_{meas,i}^P|$$

Combining the per-pol measurements and converting the linear units to percent results in the final EVM_{MAX} metric:

$$EVM_{MAX} = \sqrt{\frac{EVM_{MAX,lin}^X{}^2 + EVM_{MAX,lin}^Y{}^2}{2}} \times 100\%$$

19.5 Reference Algorithms for EVM Test of 400ZR transmitters.

The EVM algorithms are attached in Table 48.

Description	Test Vector File
Error Vector Magnitude Algorithms ¹	

Table 48: EVM algorithms

¹Only available to OIF members currently.

20 Appendix D: List of companies belonging to OIF when document was approved

Accelight Technologies, Inc.
Accton Technology Corporation
Adtran Networks SE
Advanced Fiber Resources (AFR)
Advanced Micro Devices, Inc.
AIO Core Co., Ltd
Alibaba
Alphawave Semi
Amazon
Amphenol Corp.
Anritsu
Applied Optoelectronics, Inc.
Arista Networks
Astera Labs
Ayar Labs
BitifEye Digital Test Solutions GmbH
BizLink Technology, Inc.
Broadcom Inc.
Cadence Design Systems
Casela Technologies USA
Celestica
China Information Communication Technologies Group
China Telecom
Ciena Corporation
Cisco Systems
Coherent
ColorChip LTD
Cornelis Networks, Inc.
Corning
Credo Semiconductor (HK) LTD
Dai Nippon Printing Co., Ltd.
Dell, Inc.
Dexerials Corporation
DustPhotonics
EFFECT Photonics B.V.
Eoptolink Technology
Epson Electronics America, Inc.
Ericsson
EXFO
Foxconn Interconnect Technology Ltd
Fujikura
Fujitsu
Furukawa Electric Co., Ltd.
Global Foundries
Google
H3C Technologies Co., Ltd.
Hakusan Inc
Hewlett Packard Enterprise (HPE)
HGGenuine Optics Tech Company
Hirose Electric Co. Ltd.
Hisense Broadband Multimedia Technologies Co., LTD
Huawei Technologies Co., Ltd.
Infinera Corporation
InfiniLink
InnoLight Technology Limited
Integrated Device Technology
Intel
Juniper Networks
Kandou Bus
KDDI Research, Inc.
Keysight Technologies, Inc.
KYOCERA Corporation

Lessengers Inc.	Ranovus
Lightmatter	Retym
Linktel Technologies Co., Ltd.	Rosenberger Hochfrequenztechnik GmbH & Co. KG
Lumentum	Samsung Electronics Co. Ltd.
Lumiphase AG	Samtec Inc.
LUXIC Technology Co	SCINTIL Photonics
Luxshare Technologies International, Inc.	Semtech Canada Corporation
MACOM Technology Solutions	Senko Advanced Components
Marvell Semiconductor, Inc.	SeriaLink Systems Ltd.
MaxLinear Inc.	Sicoya GmbH
MediaTek	SiFotonics Technologies Inc.
Meta Platforms	Silith Technology
Microchip Technology Incorporated	Socionext Inc.
Microsoft Corporation	Source Photonics, Inc.
Mitsubishi Electric US, Inc.	Spirent Communications
Molex	Sumitomo Electric Industries, Ltd.
Multilane Inc.	Sumitomo Osaka Cement
NEC Corporation	Synopsys, Inc.
Nokia	TE Connectivity
NTT Corporation	Tektronix
Nubis Communications, Inc.	Telefonica S.A.
NVIDIA	TELUS Communications, Inc.
O-Net Technologies (Shenzhen) Group Co., Limited	Teramount
Omniva LLC	TeraSignal, LLC.
Optomind Inc.	US Conec
Orange	Viavi Solutions Deutschland GmbH
PETRA	Wilder Technologies, LLC
Point2 Technology	Wistron Corporation
Precision Optical Technologies	Xphor Ltd.
Quantifi Photonics USA Inc.	Yamaichi Electronics Ltd.
Quintessent Inc.	ZTE Corporation

Table 49: OIF member companies